

TI-RSLK

Texas Instruments Robotics System Learning Kit



Module 21

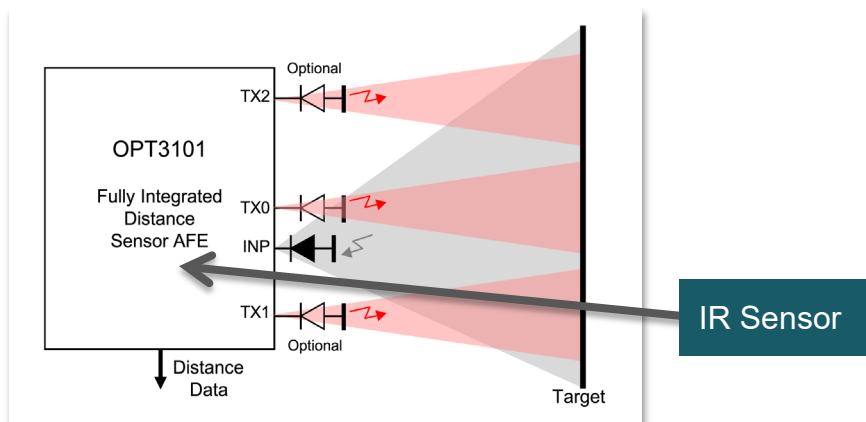
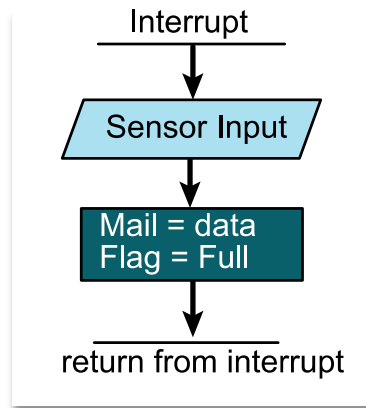
Lecture: Sensor Integration - Theory



Sensor Integration

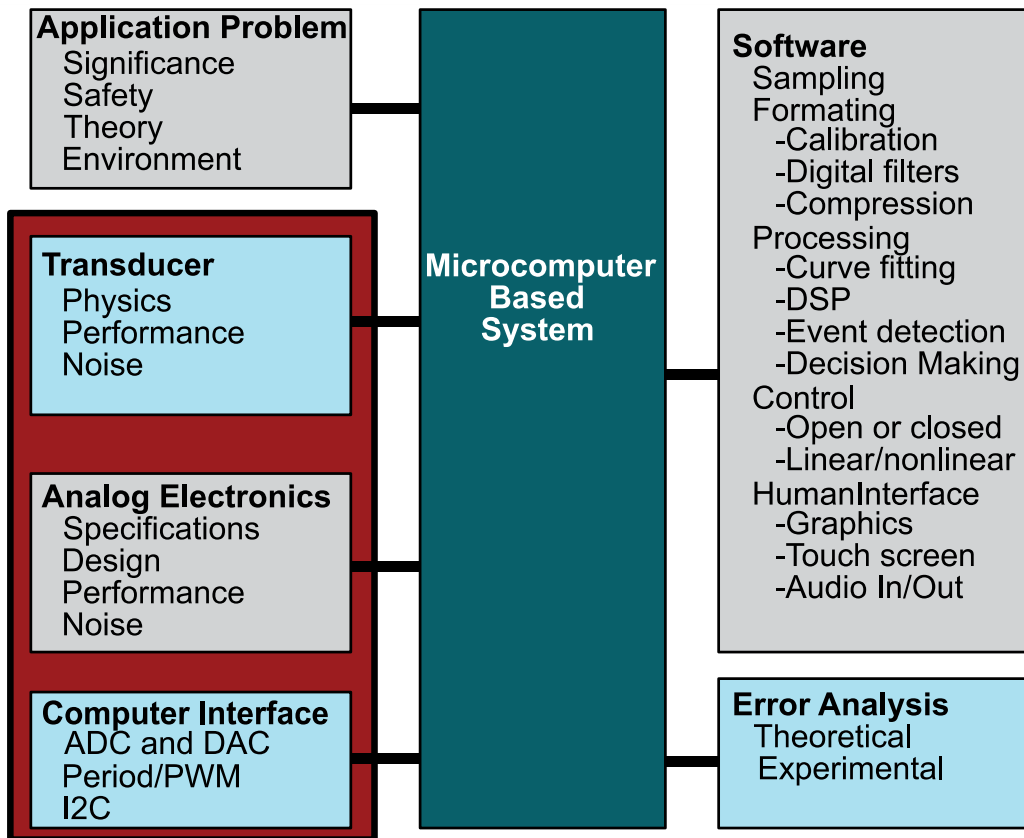
You will learn in this module

- Integrated Sensors
 - Physical to electrical conversion
 - Analog to digital conversion
 - Range, resolution, precision
- Sensor Interfacing
 - I2C protocol
 - Network of sensors
 - MSP432 software driver
 - Periodic sampling, Nyquist Theorem
- Digital Signal Processing
 - Digital filters, Central Limit Theorem
 - Spectrum analyzer
 - Sensor integration



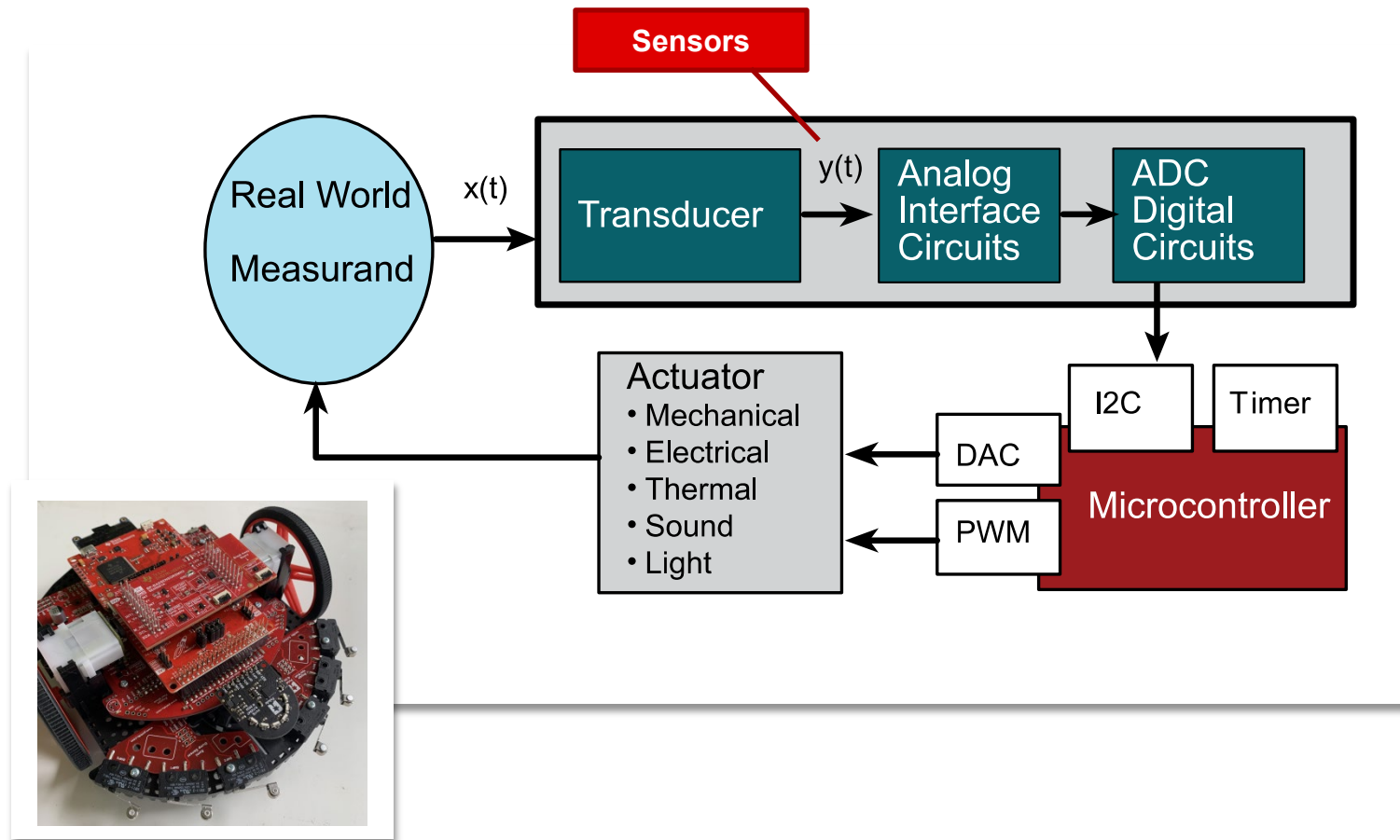


Data Acquisition Systems



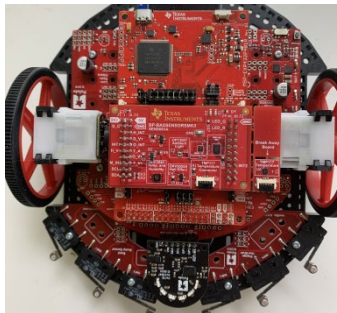
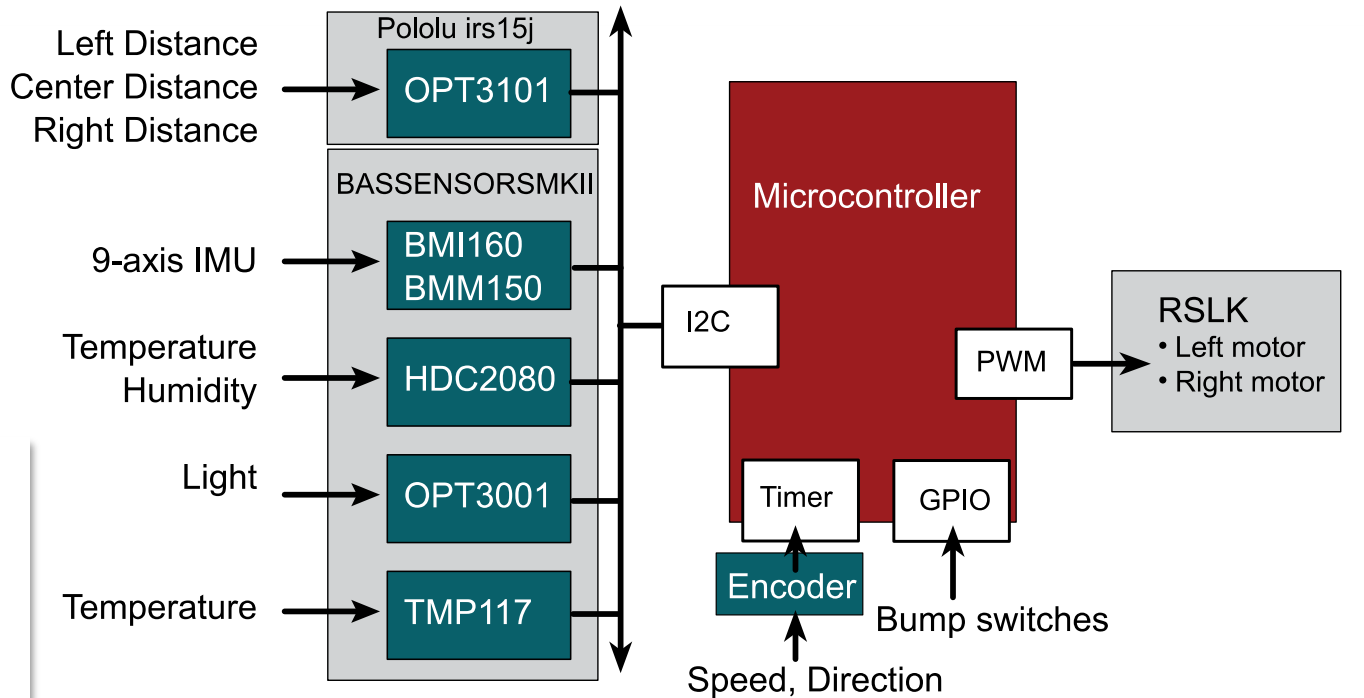


Sensors in an Automated Control System





TI-RSLK Max Control System





Sampling: conversion from physical to analog to digital

Sensor: physical to analog

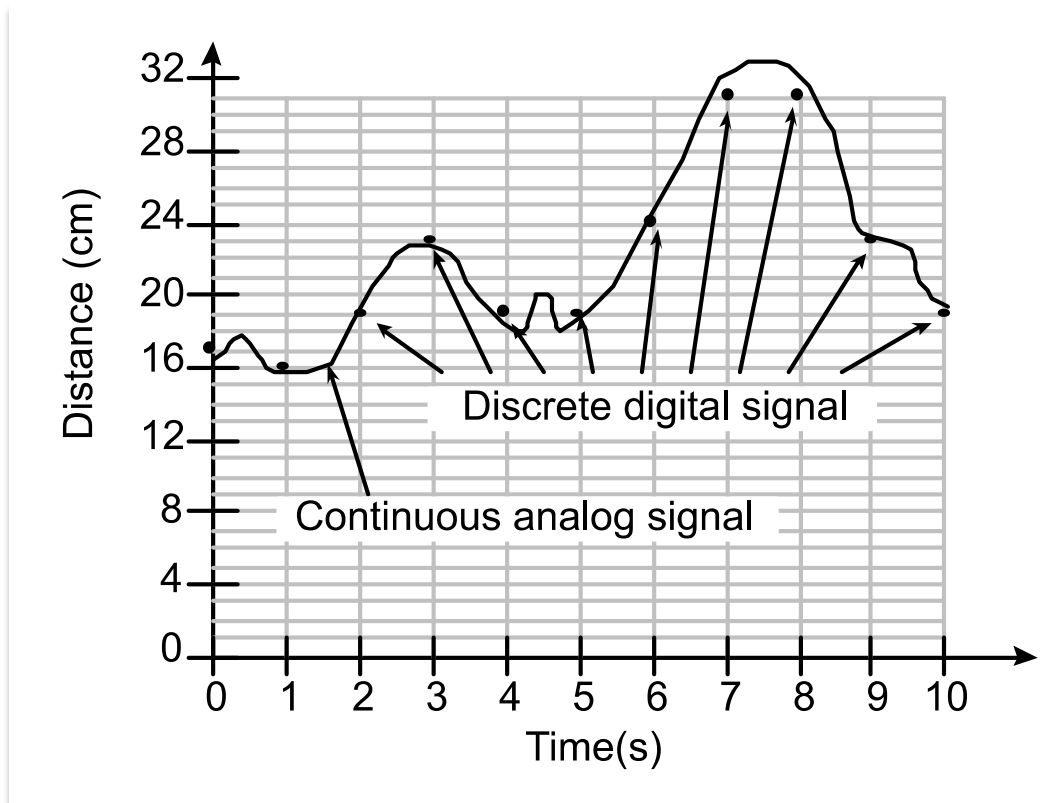
- Analog signal is voltage
- Analog signal is time

Amplitude

- Range
- Resolution
- Precision

Time domain

- Sampling rate, f_s
 - 0 to $\frac{1}{2} f_s$
- Number of samples
 - Buffer size N
- Frequency resolution
 - f_s/N





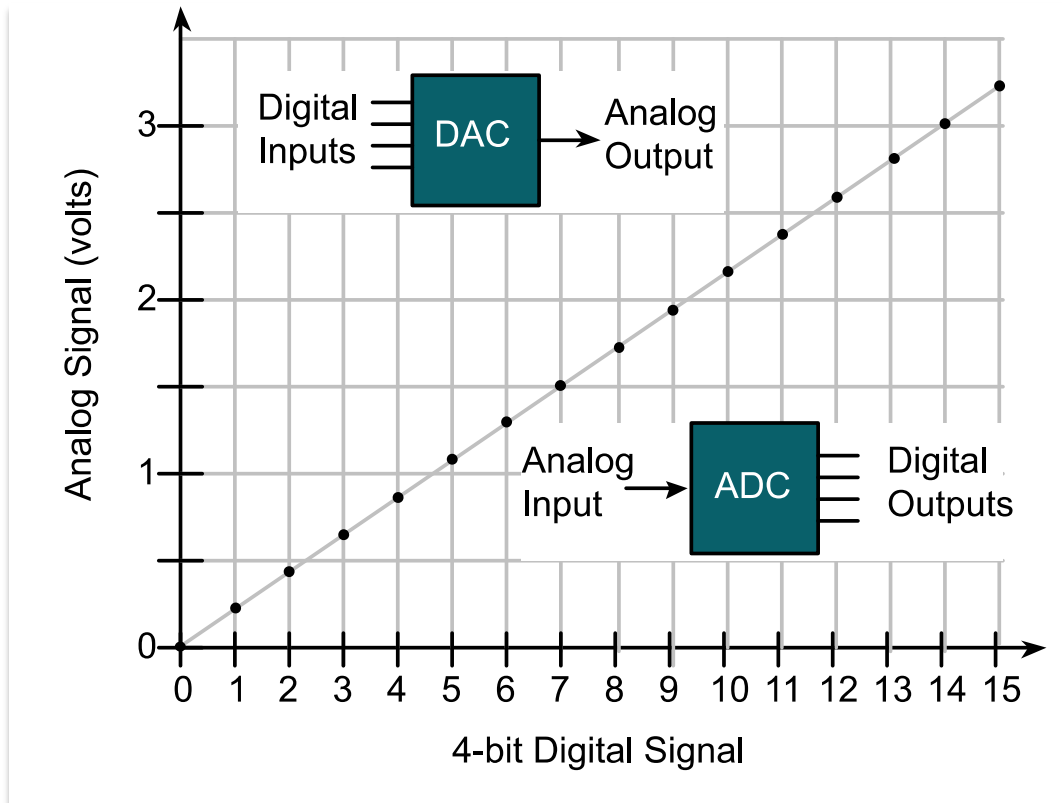
DAC versus ADC

DAC

- Digital to Analog
- uC output
- Signal generation

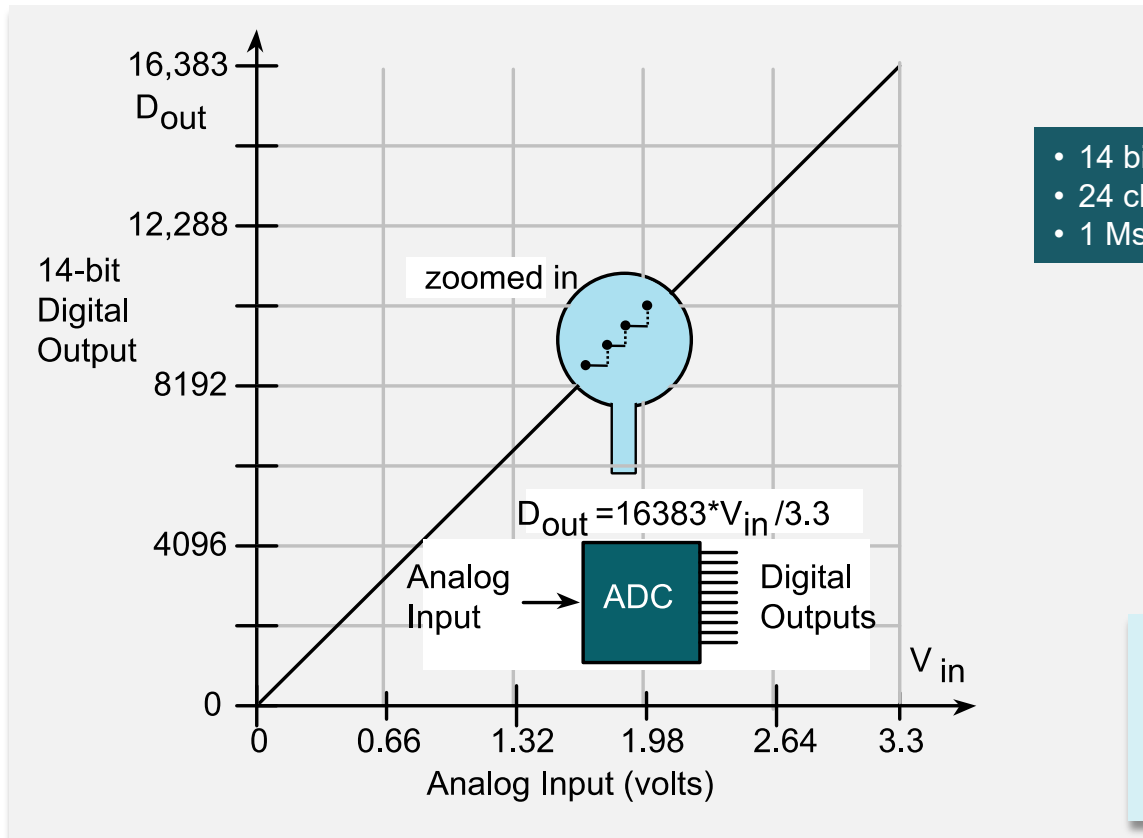
ADC

- Analog to Digital
- uC input
- Measurements





MSP432 ADC14



- 14 bits
- 24 channels
- 1 Msp/s

**See Chapter 15
for more
information**

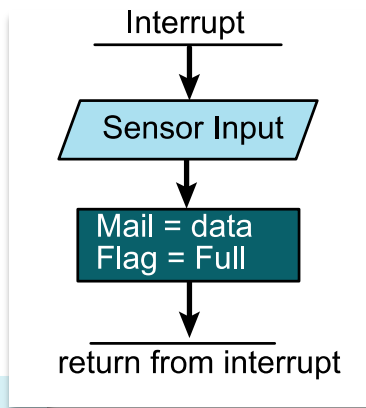


Periodic Interrupt and Mailbox

1. Read new measurement
2. Save in global
3. Set semaphore

```
// OPT3101 distance sensor started periodically every 33ms
// Interrupt triggered when measurement complete
// *PTxChan set to 0,1,2 when measurement done
void PORT6_IRQHandler(void){
    *PTxChan = OPT3101_GetMeasurement(Pdistances,Pamplitudes);
    P6->IFG = 0x00; // acknowledge interrupt, clear all flags
}
```

- 3 channels (Left, Center, Right)
- 10 Hz effective sampling rate
- Software overhead $390\mu\text{s}/33\text{ms} = 1.1\%$



↑
390us
↓



Summary

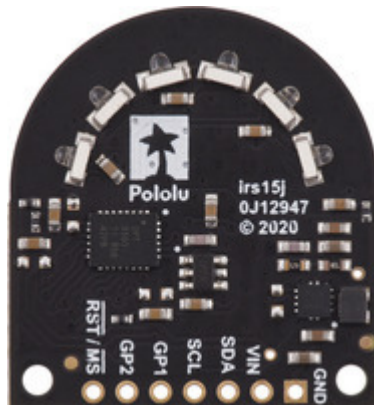
Digital Sampling

- Range
- Resolution
- Precision
- Accuracy
- Sampling rate, f_s
 - 0 to $\frac{1}{2} f_s$
- Number of samples
 - Buffer size N
- Frequency resolution
 - f_s/N

$$\frac{100}{n} \sum_{i=0}^n \frac{|x_{ti} - x_{mi}|}{x_{t \max}}$$

Software

- Initialization
- Sampling occurs in ISR
- Mailbox





Module 21

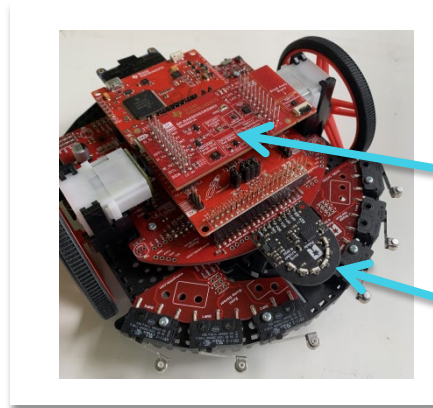
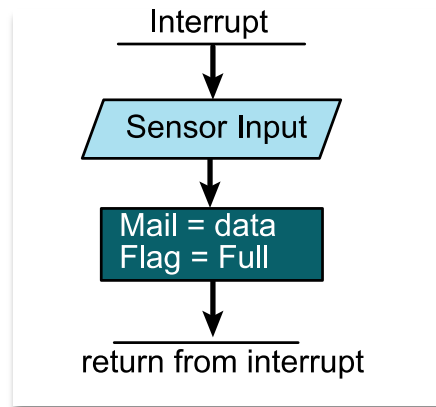
Lecture: Sensor Integration – Performance Measurements



Sensor Integration

You will learn in this module

- Analog to Digital Converter
 - Sampling, Nyquist Theorem
 - Digital filtering
- Noise and statistics
 - Probability Mass Function
 - Spectrum Analyzer
 - Central Limit Theorem
- Data Acquisition Systems
 - Range, resolution, precision
 - Calibration
 - Accuracy

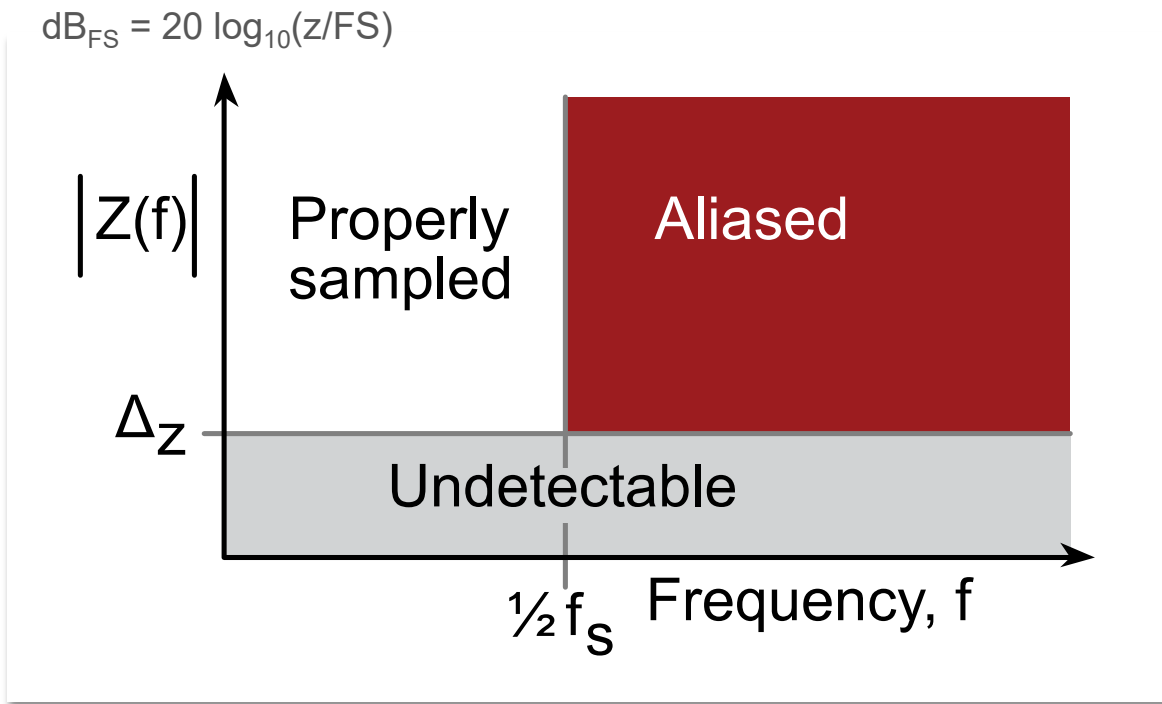


Building automation sensors system (BASSENSORSMKII)

Time of Flight Distance Sensor



Nyquist Theorem



The **Nyquist Theorem** states that if the signal is sampled with a frequency of f_s , then the digital samples only contain frequency components from 0 to $\frac{1}{2} f_s$.

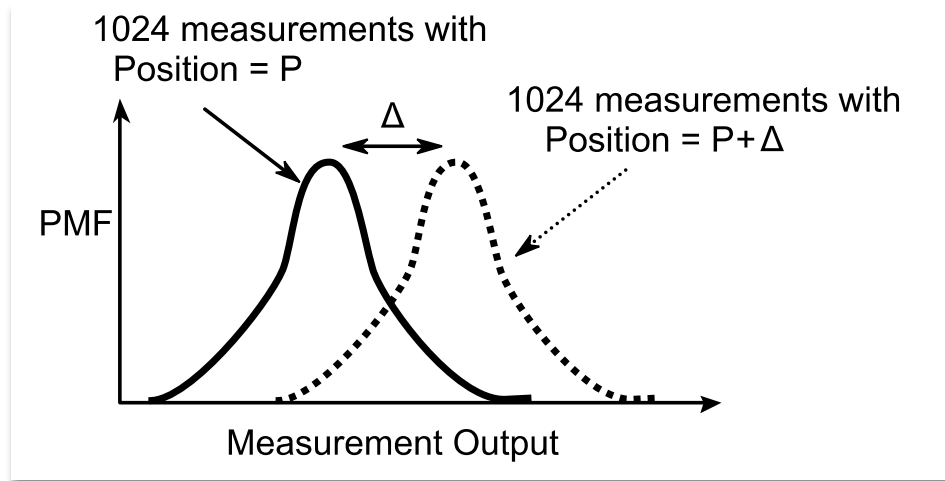


Statistics to Analyze Noise

- Probability Mass Function (PMF)
- Average (μ = mean)
- Standard deviation (σ = sigma)
- Range (max-min)
- Coefficient of variation, $CV = \sigma/\mu$
- ENOB=Precision $\log_2(\mu/\sigma)$ in bits
- Resolution, $\Delta \approx \sigma$
- Signal to noise ratio, $SNR = \mu/\sigma$

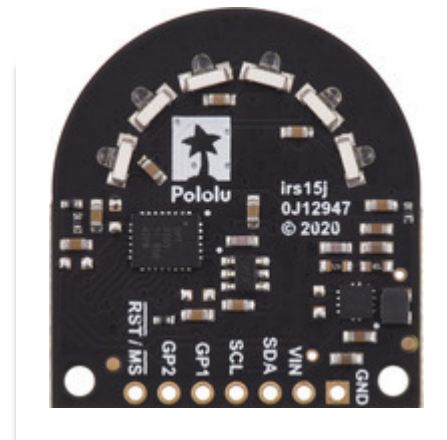
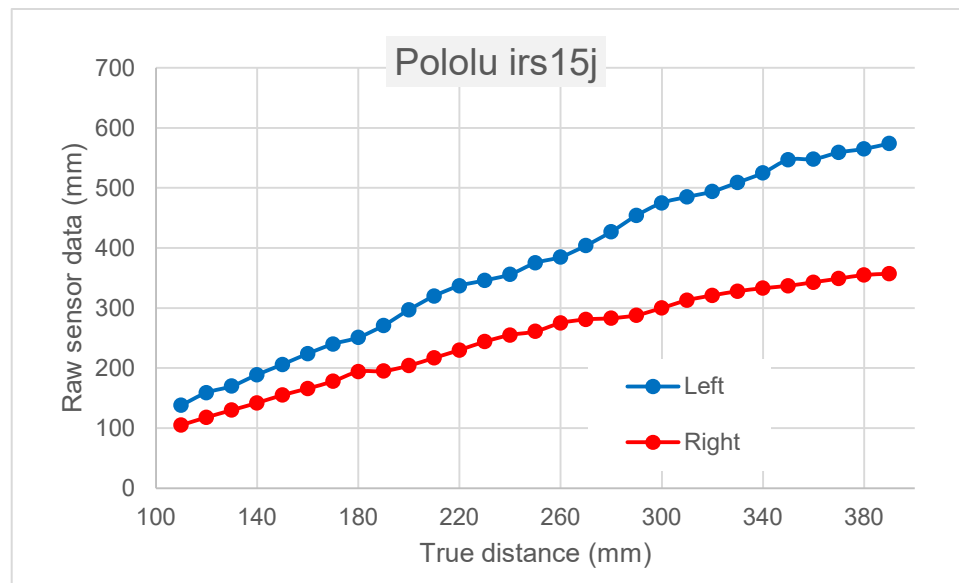
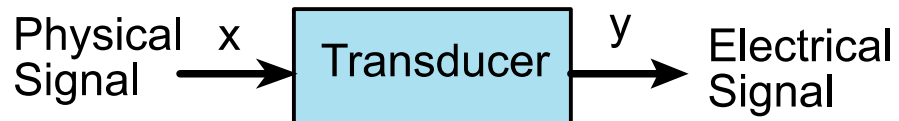
$$\mu \rightarrow \bar{X} = \frac{1}{N} \sum_i X_i$$

$$\sigma^2 \rightarrow S^2 = \frac{1}{N-1} \sum_i (X_i - \bar{X})^2$$





OPT3101 Transducer



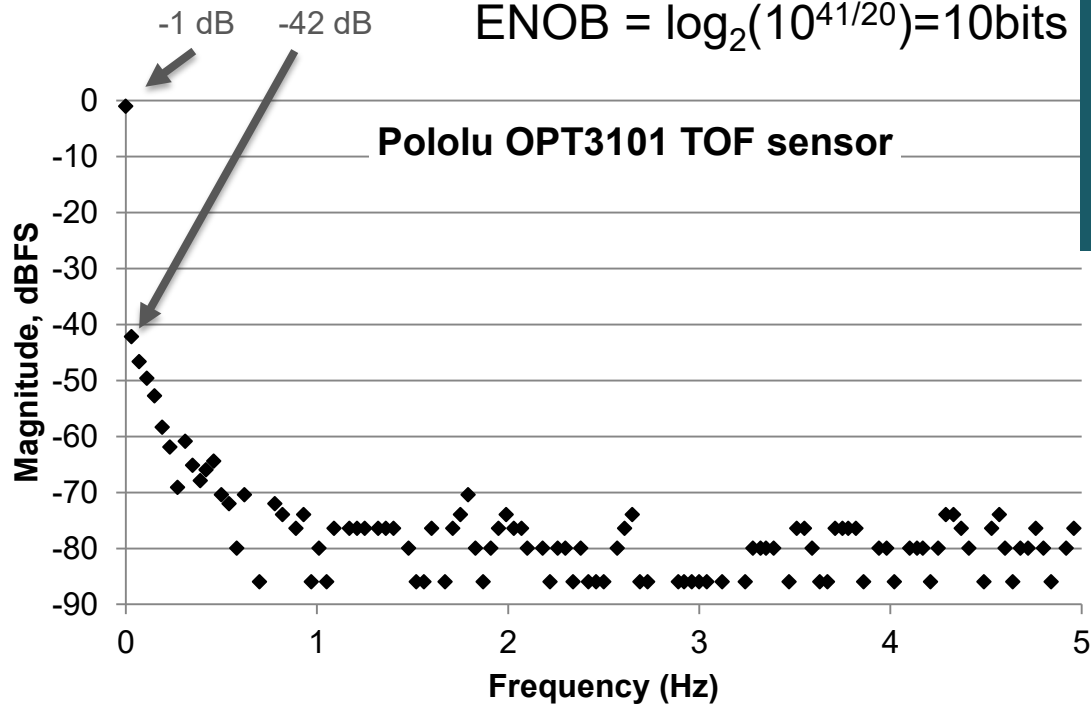
- Left is linear
- Right is quadratic
- Needs calibration



OPT3101 distance sensors are noisy

SNR = 41 dB

ENOB = $\log_2(10^{41/20})=10\text{bits}$



- Generation/recombination
- Periodic
- White
- Flicker, 1/f
- EM field pickup

Digital LPF

$$\text{dB}_{\text{FS}} = 20 \log_{10}(d/200\text{mm})$$

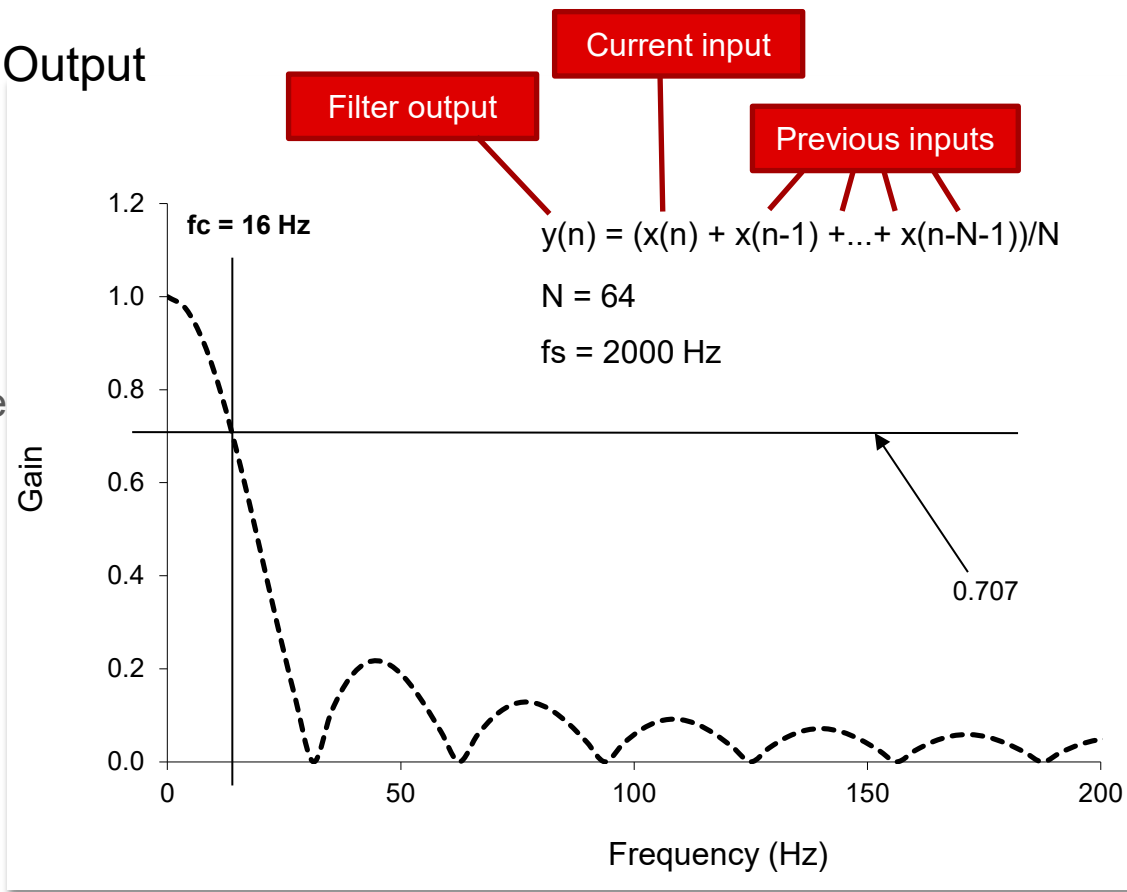


Averaging Digital Low Pass Filter: Frequency Response

Input → Filter → Output

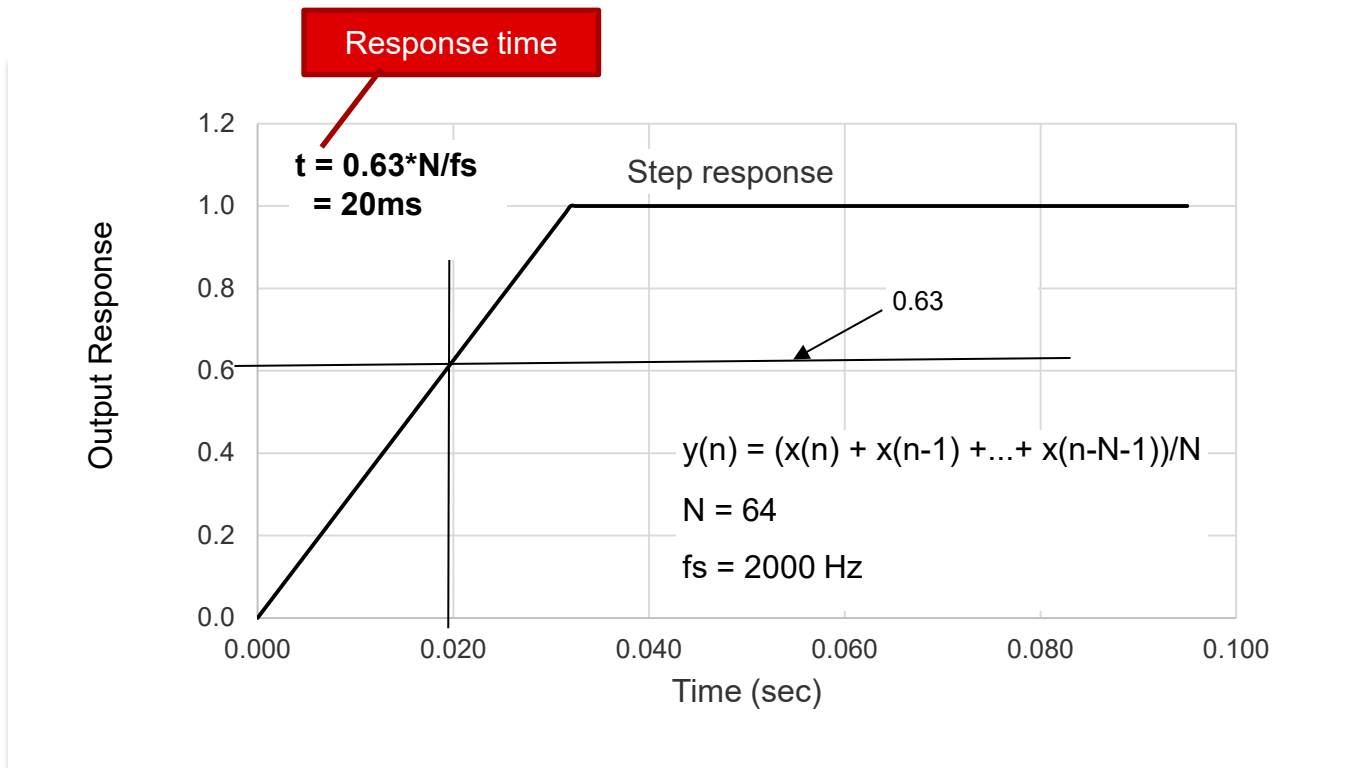
Linear Filter

- f_s is sampling rate
- N is a constant
- Finite Impulse Response
- Low pass
- Group delay





Averaging Digital Low Pass Filter: Group Delay

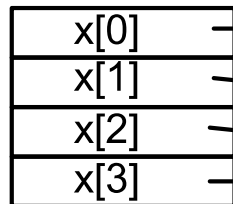




Digital Filtering (Implementation)

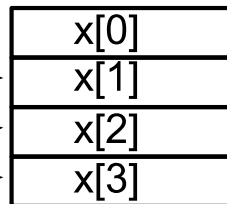
$$y(n) = (x(n)+x(n-1)+x(n-2)+x(n-3))/4$$

MACQ before



new

MACQ after



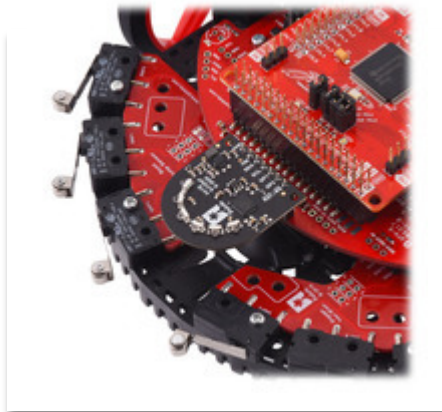
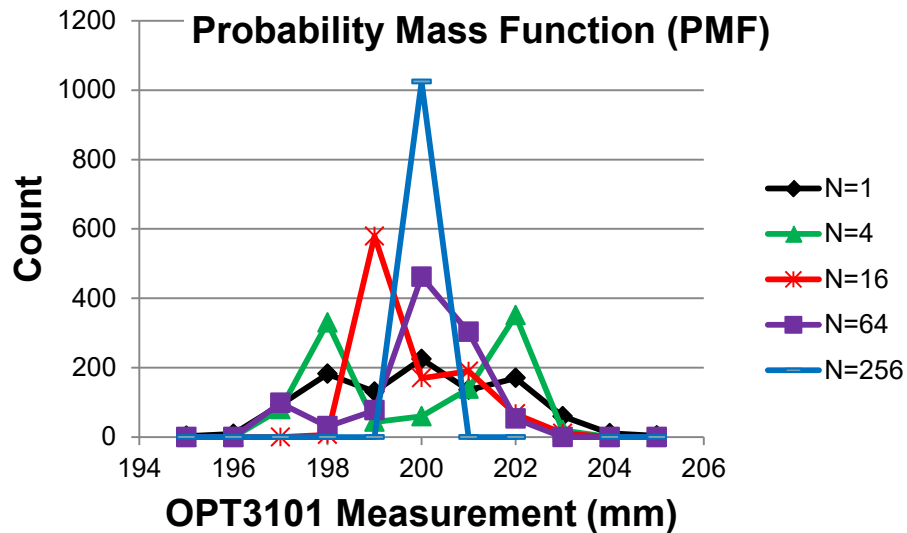
lost

```
x[3] = x[2];  
x[2] = x[1];  
x[1] = x[0];  
x[0] = Measurement();  
y = (x[0]+x[1]+x[2]+x[3])/4;
```

See LPF.c



Probability Mass Function (PMF)



CLT states that as independent random variables are added, their sum tends toward a Normal distribution.

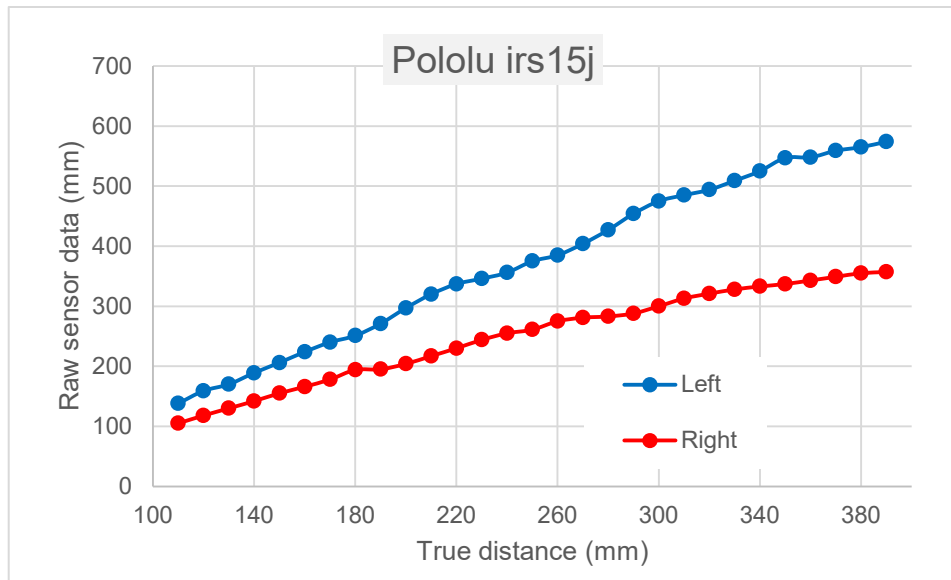
- Constant input distance 200 mm
- Average of last n samples
- $f_s = 10$ Hz



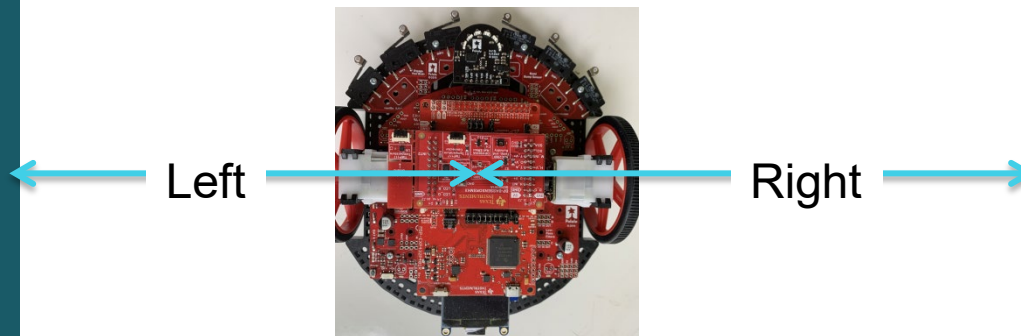
Distance to wall



Wall



Wall





Calibration

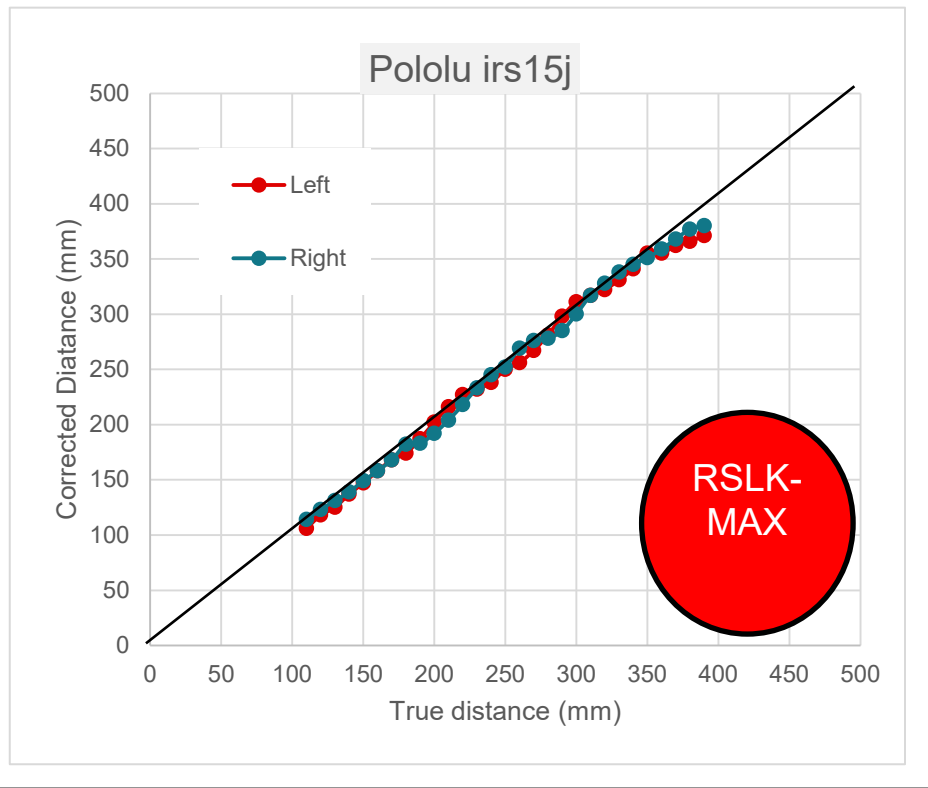
- Center of robot to wall
- Left is linear,
 - **Left** = $A_l * n_l + B_l$
- Right is quadratic
 - **Right** = $A_r * n_r^2 + B_r * n_r + C_r$
- Ideal track width 500 to 700 mm
- Accuracy full scale in percent

$$\frac{100}{n} \sum_{i=0}^n \frac{|x_{ti} - x_{mi}|}{x_{t \max}}$$

Truth (points to x_{ti})

Measured (points to x_{mi})

Maximum (points to $x_{t \max}$)





Summary

Analog to Digital Conversion

- Noise

Sampling

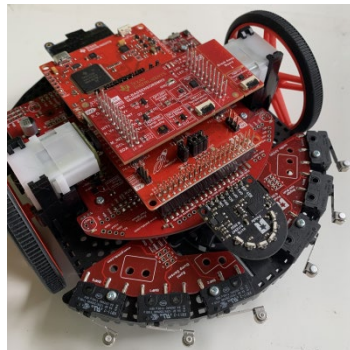
- Nyquist Theorem, Aliasing
- Central Limit Theorem

Filters

- Analog LPF
- Digital LPF

Data Acquisition Systems

- Calibration
- Accuracy



$$\frac{100}{n} \sum_{i=0}^n \frac{|x_{ti} - x_{mi}|}{x_{t\max}}$$



Module 21

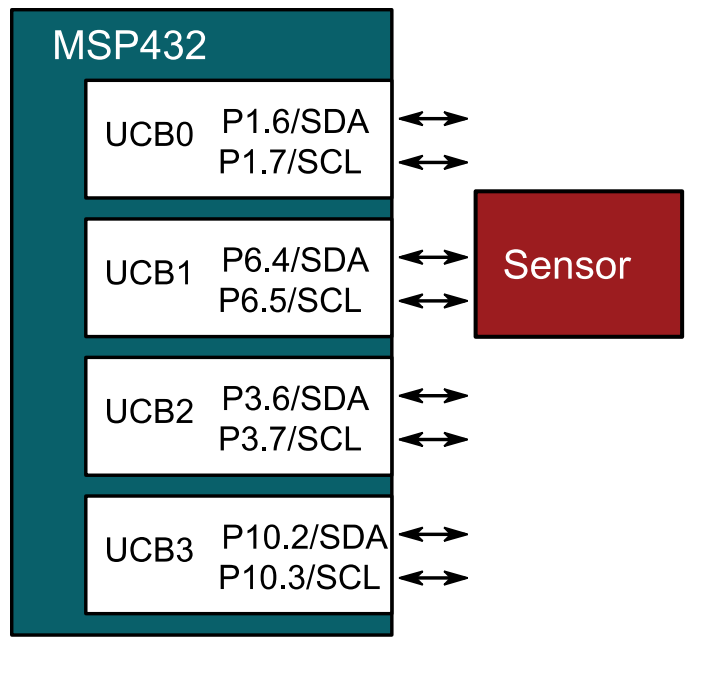
Lecture: Sensor Integration - I²C Communication



Serial Communication

You will learn in this module

- Communication
 - Encode
 - Transmit
 - Decode
- Inter-Integrated Circuit (I²C) Interface
 - Serial transmission at a bit rate
 - Master/slave
 - Addressing
 - Clock/data protocol
- Performance measures
 - Bandwidth
 - Response time

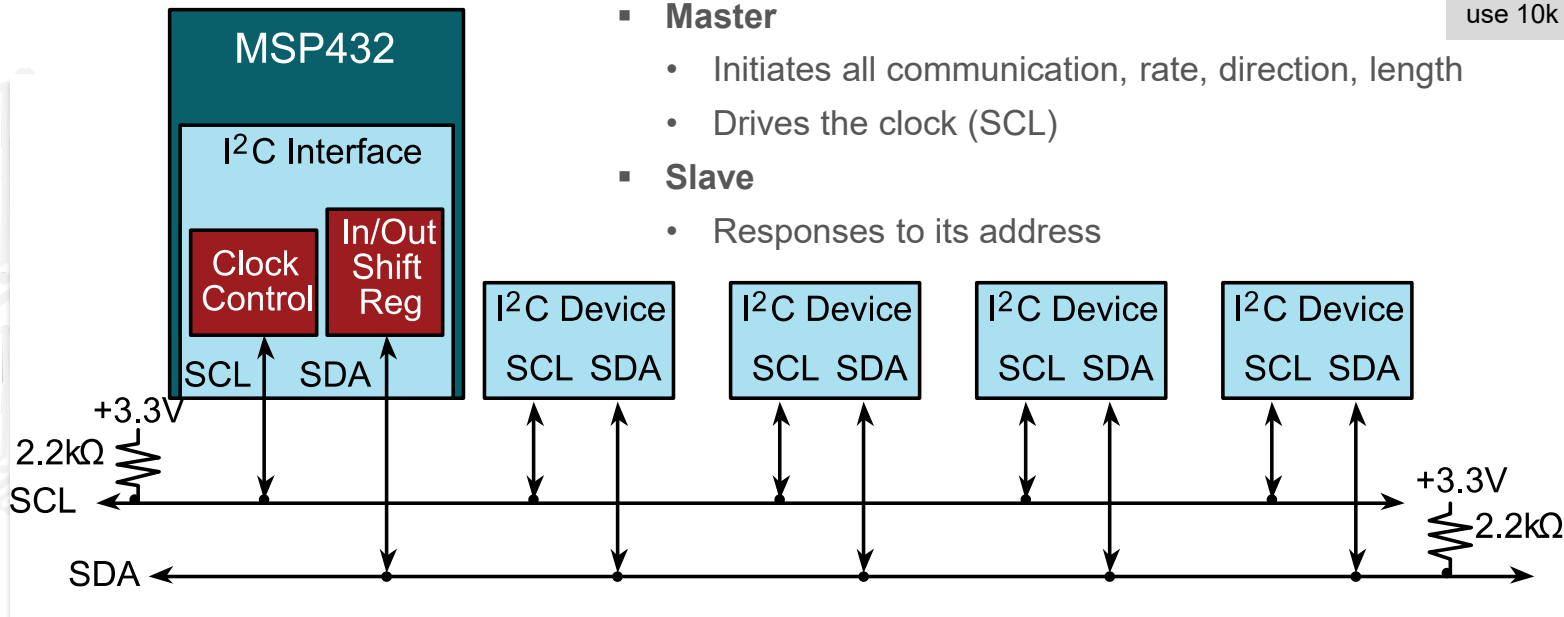


Inter-Integrated Circuit Interface (I2C)

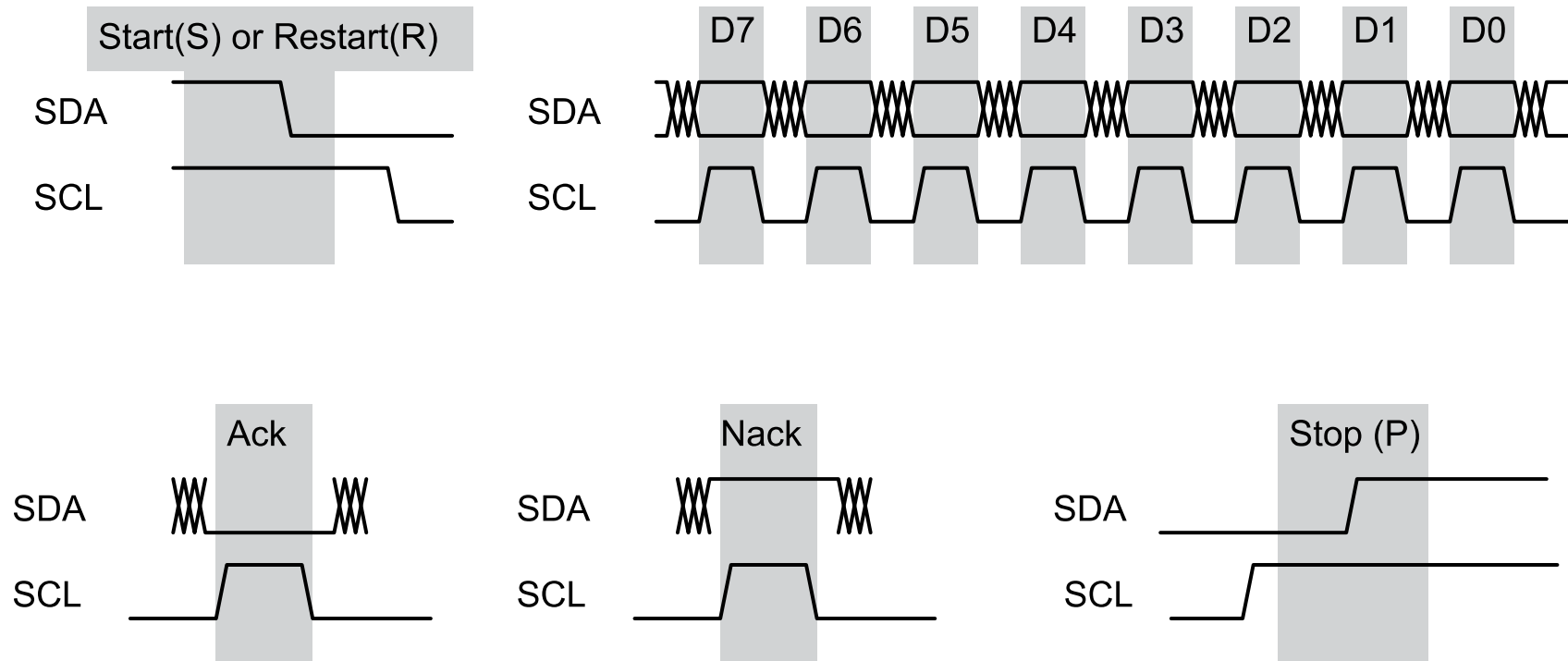
Encode
Transmit
Decode

- **Physical channel**
 - SCL is clock (bit rate is 400 kHz), synchronous serial
 - SDA is data (transmit or receive)
 - Driven low, passive pull to high
- **Master**
 - Initiates all communication, rate, direction, length
 - Drives the clock (SCL)
- **Slave**
 - Responds to its address

Pololu irs15j and
TI BP-
BASSENSORSMKII
use 10k pullups

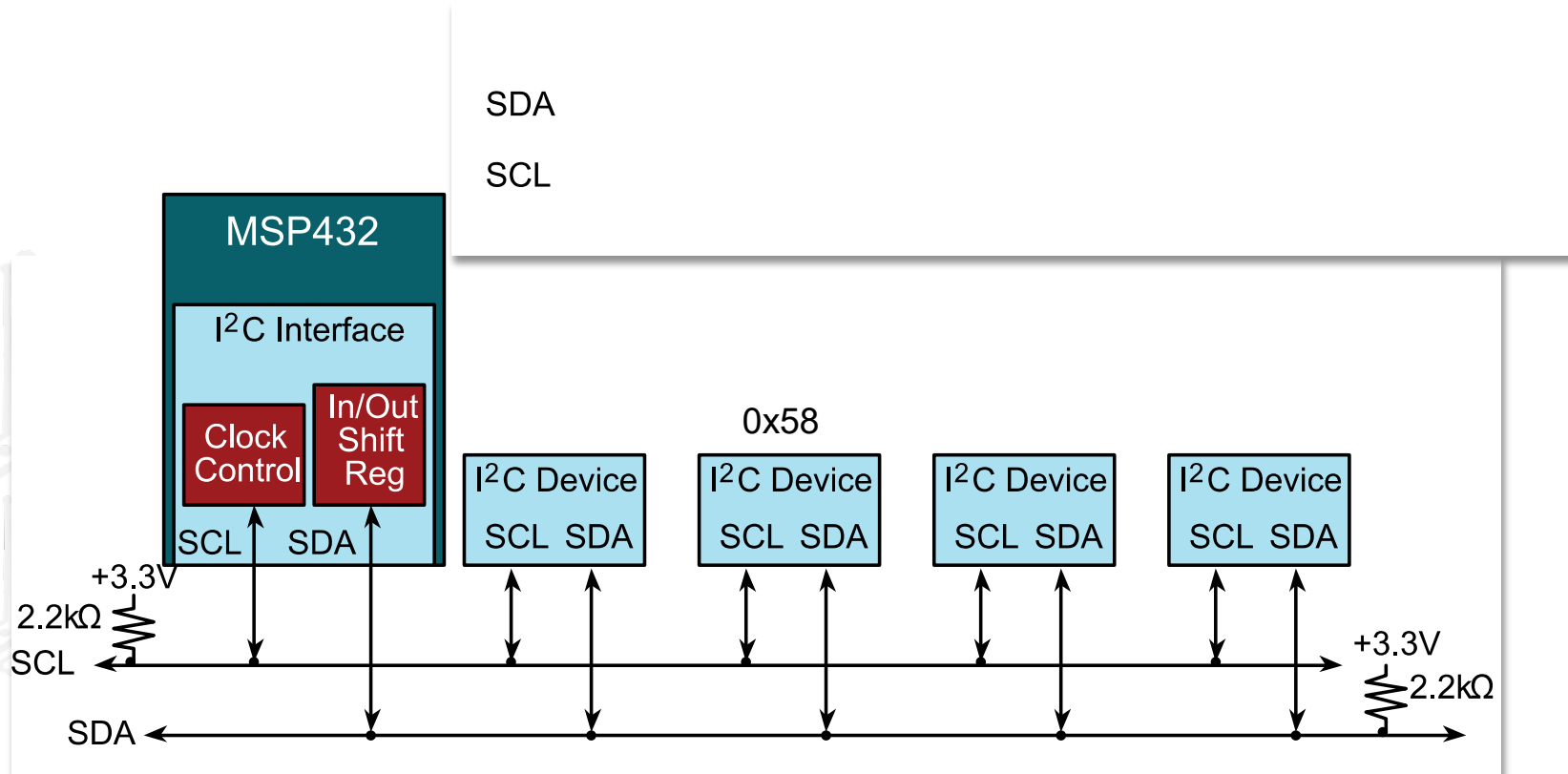


Inter-Integrated Circuit Interface (I2C)



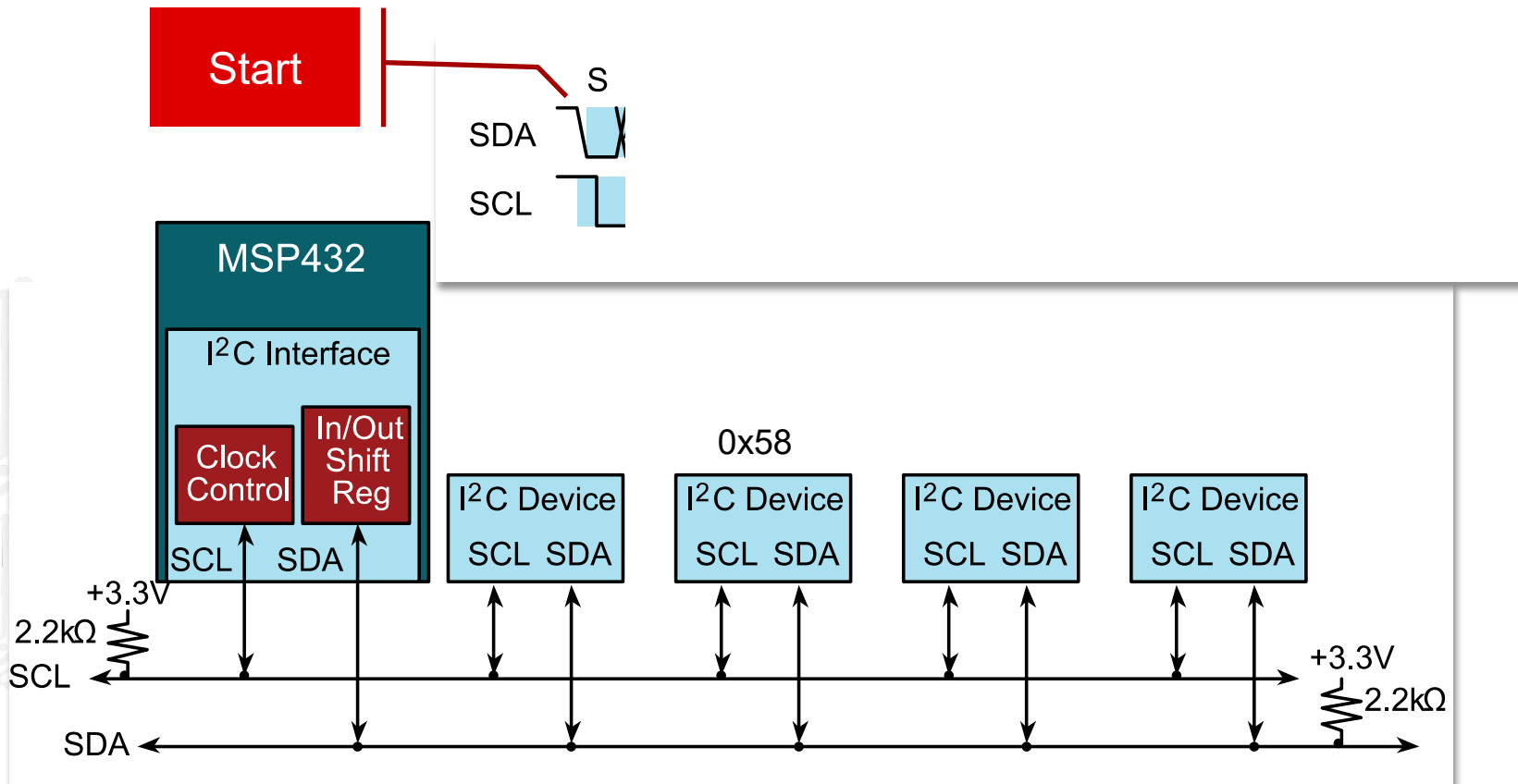


I2C Example: Master Sends Two Bytes to Slave at Address=0x58





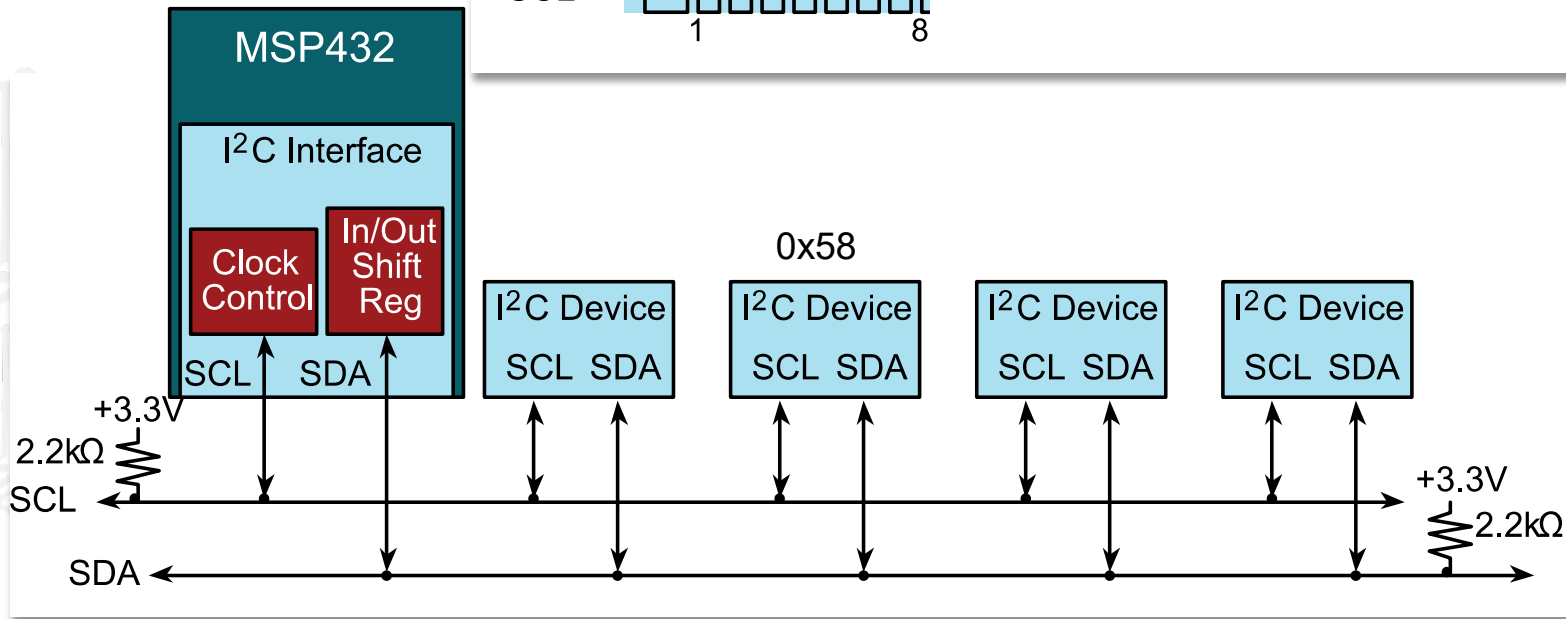
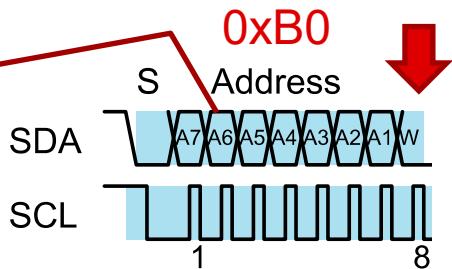
I2C Example: Master Sends Two Bytes to Slave at Address=0x58





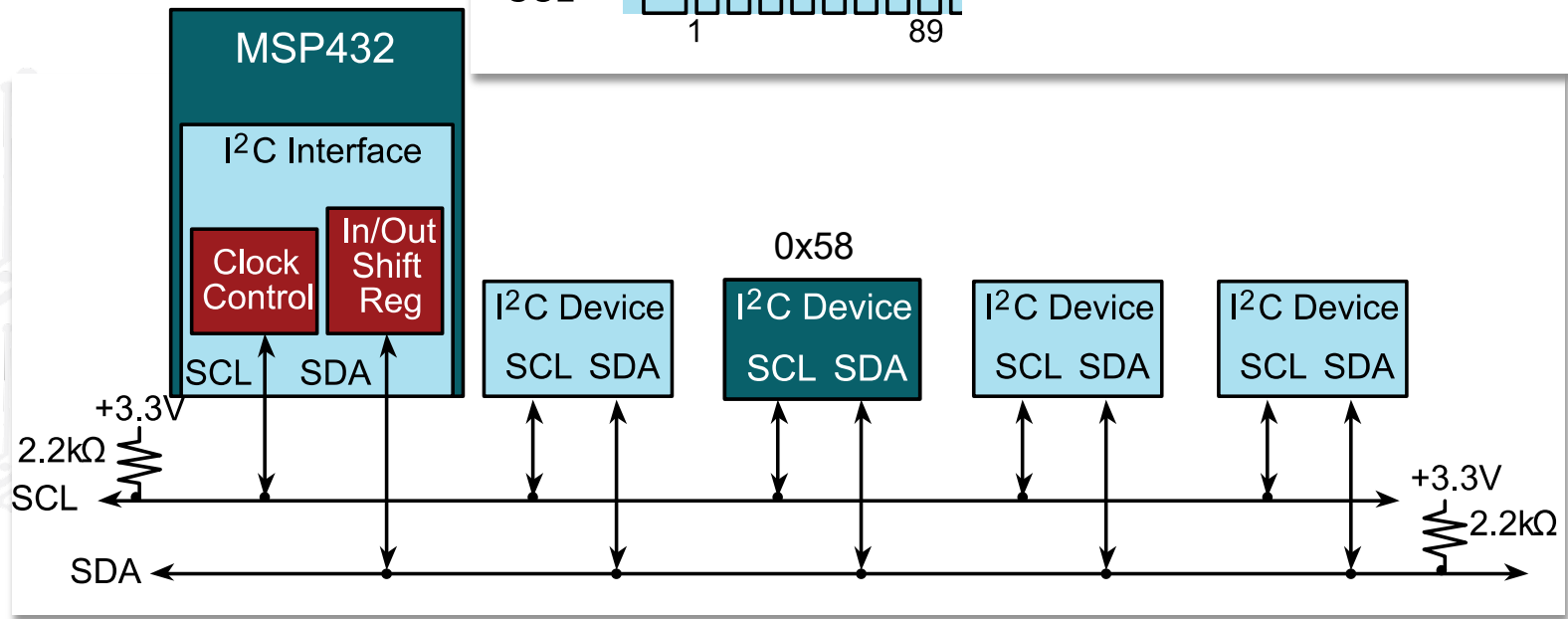
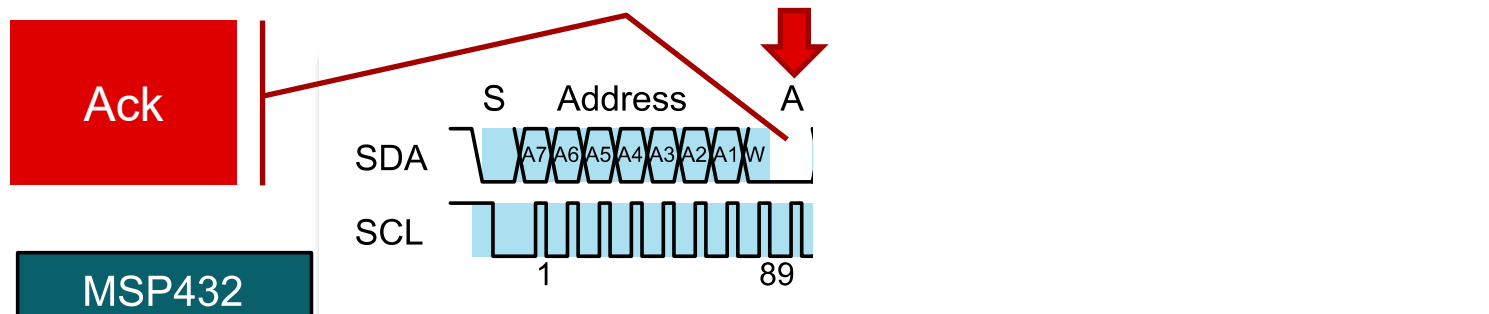
I2C Example: Master Sends Two Bytes to Slave at Address=0x58

A=0x58
Write





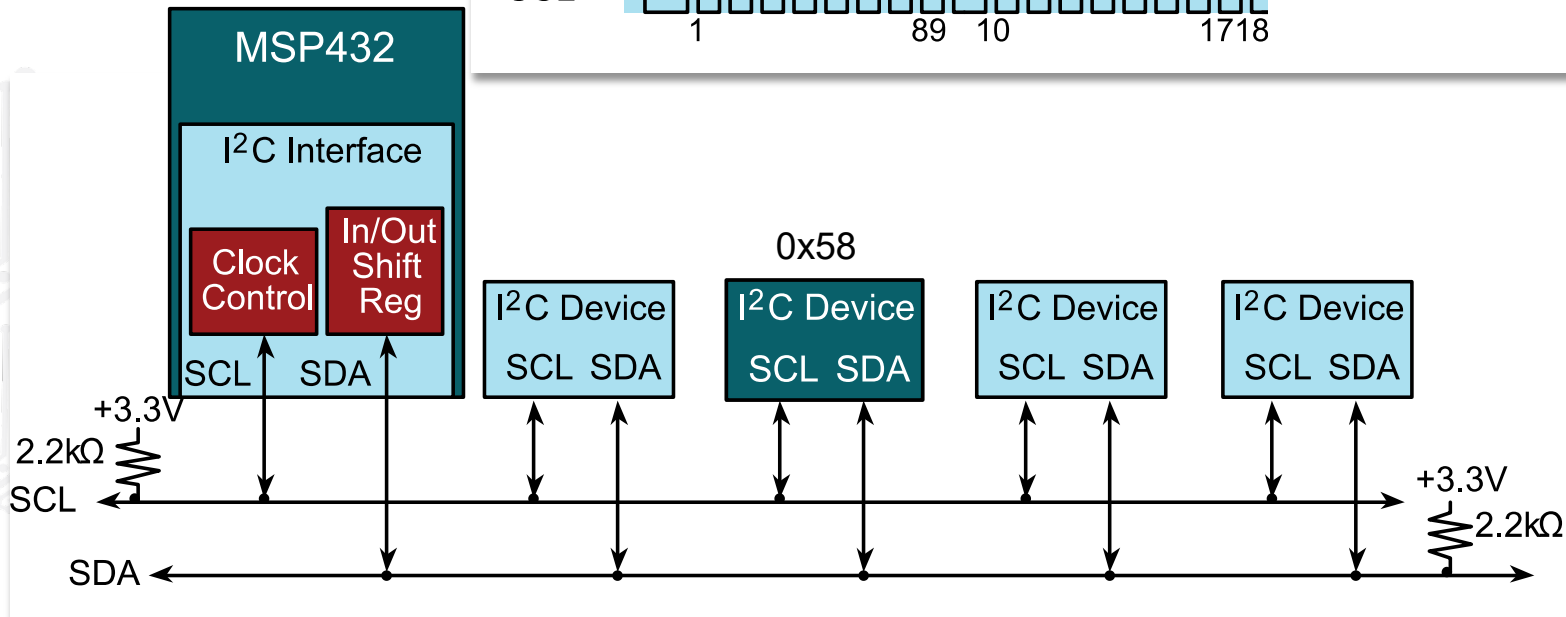
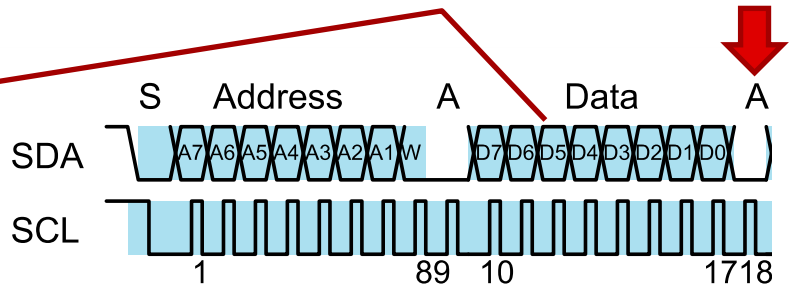
I2C Example: Master Sends Two Bytes to Slave at Address=0x58





I2C Example: Master Sends Two Bytes to Slave at Address=0x58

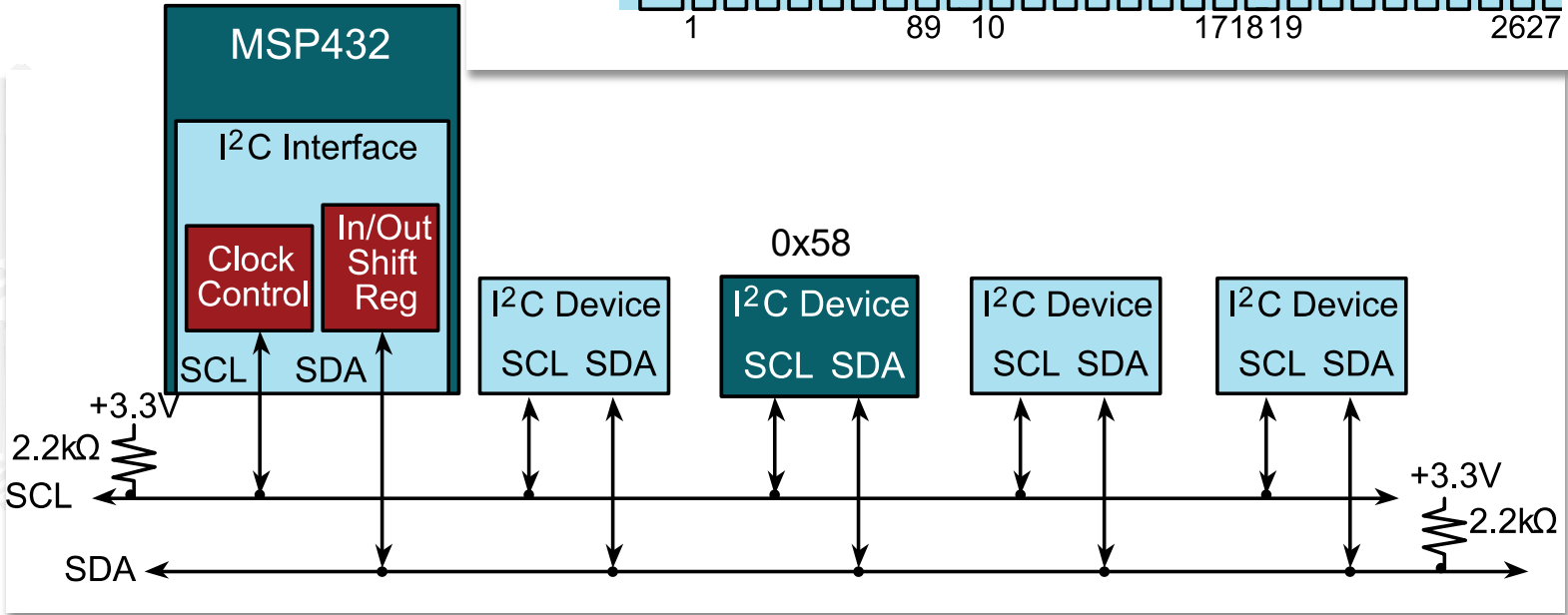
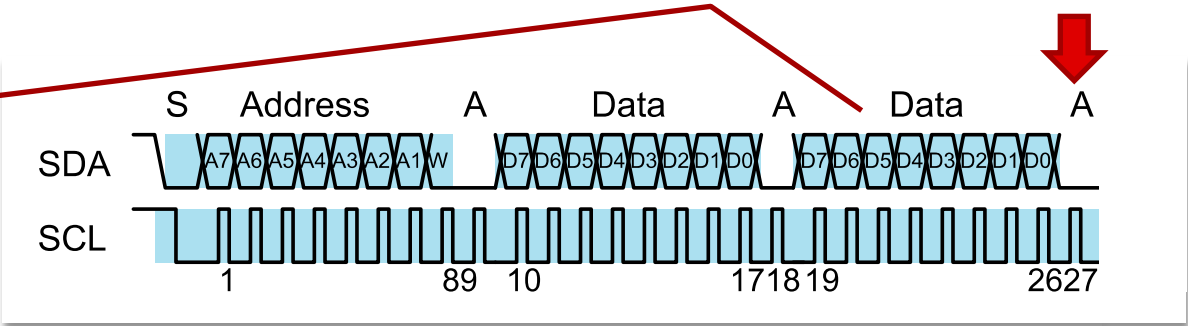
Send,
Ack





I2C Example: Master Sends Two Bytes to Slave at Address=0x58

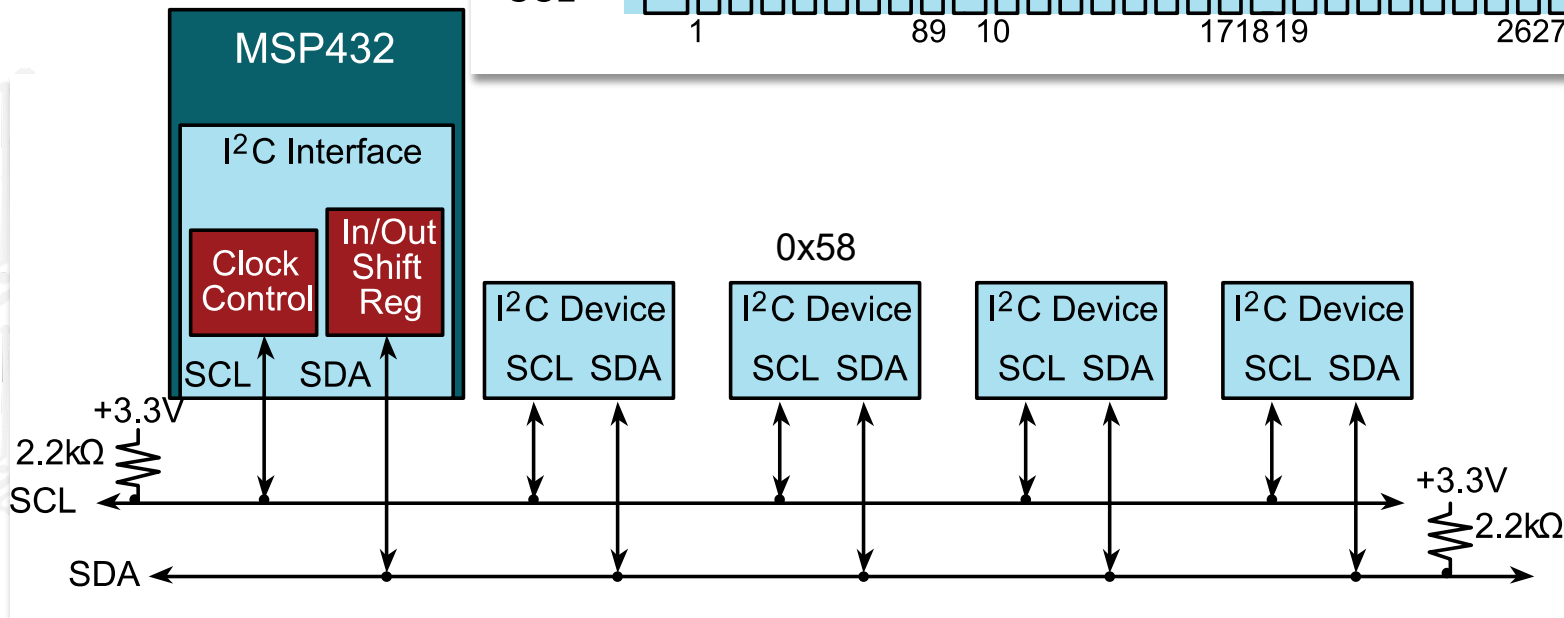
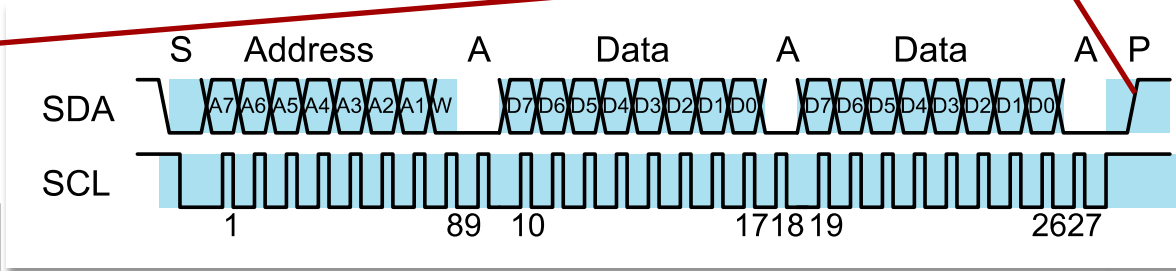
Send, Ack





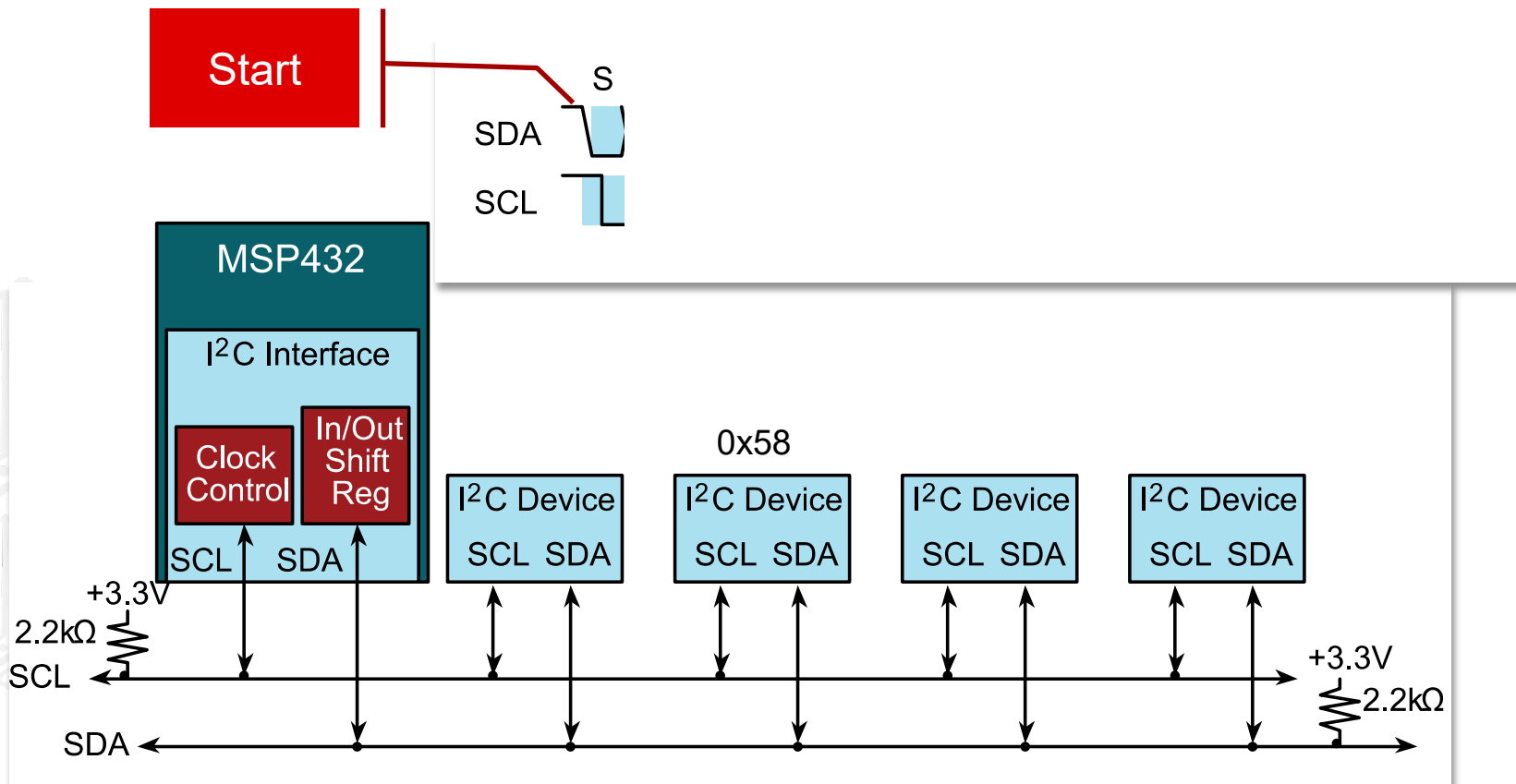
I2C Example: Master Sends Two Bytes to Slave at Address=0x58

Stop





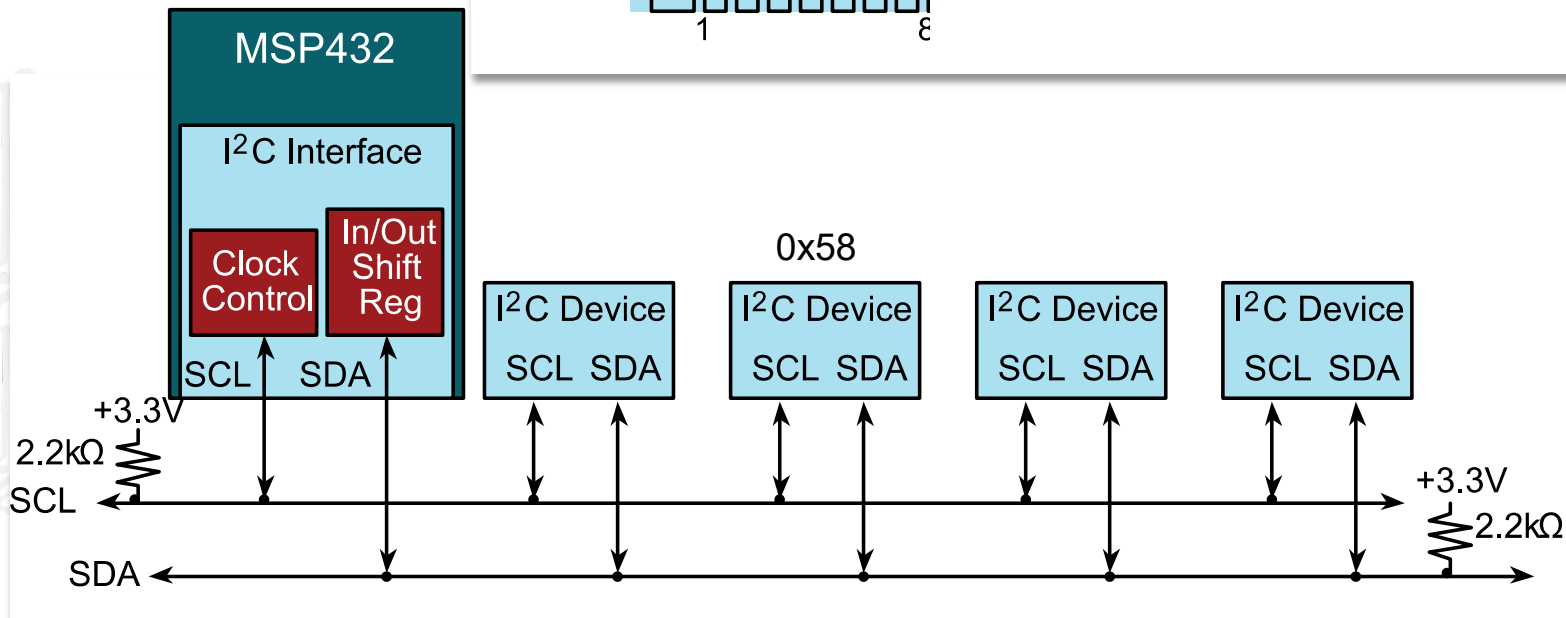
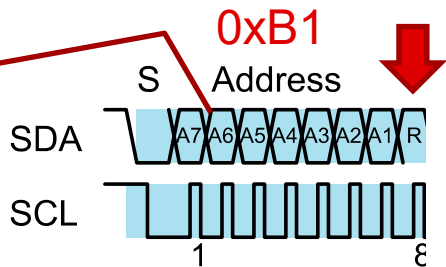
I2C Example: Master Receives Two Bytes from Slave at Address=0x58





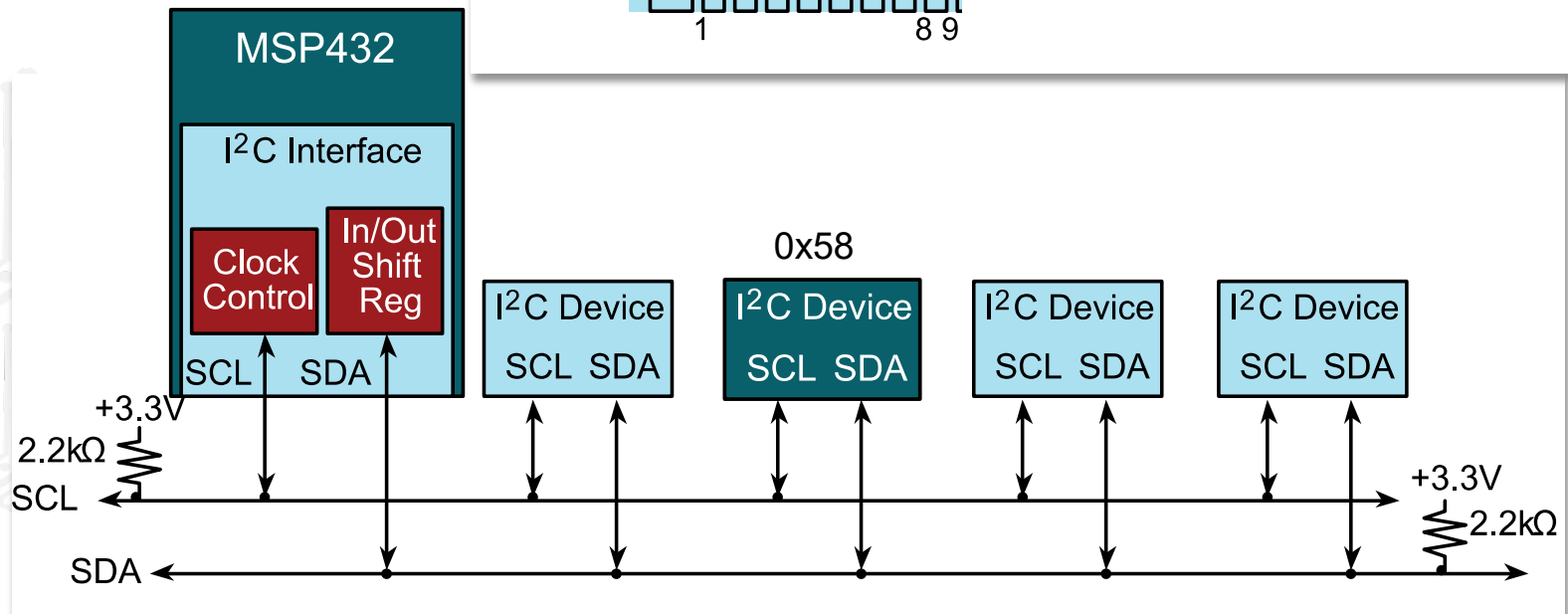
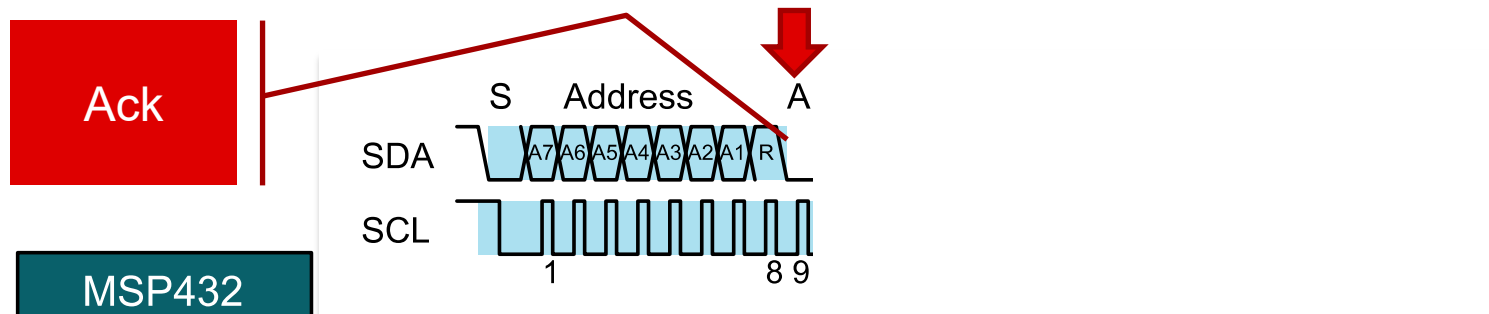
I2C Example: Master Receives Two Bytes from Slave at Address=0x58

A=0x58
Read





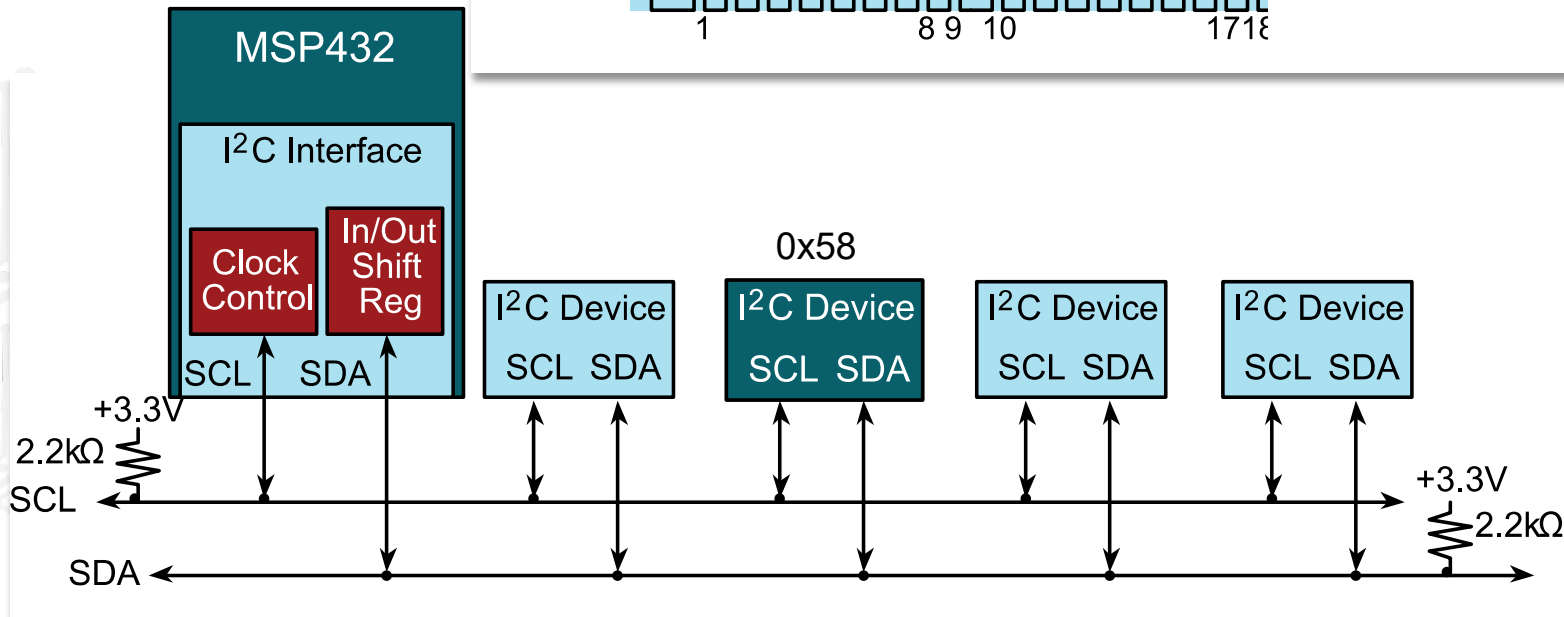
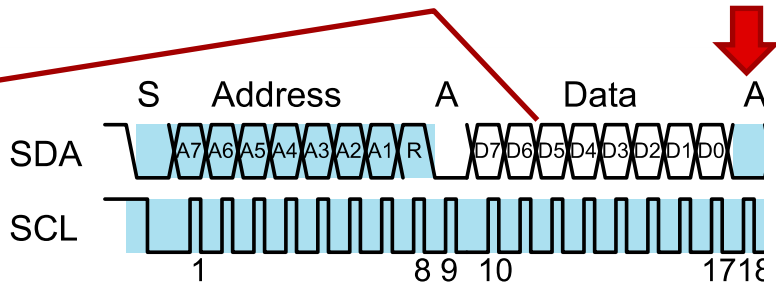
I2C Example: Master Receives Two Bytes from Slave at Address=0x58





I2C Example: Master Receives Two Bytes from Slave at Address=0x58

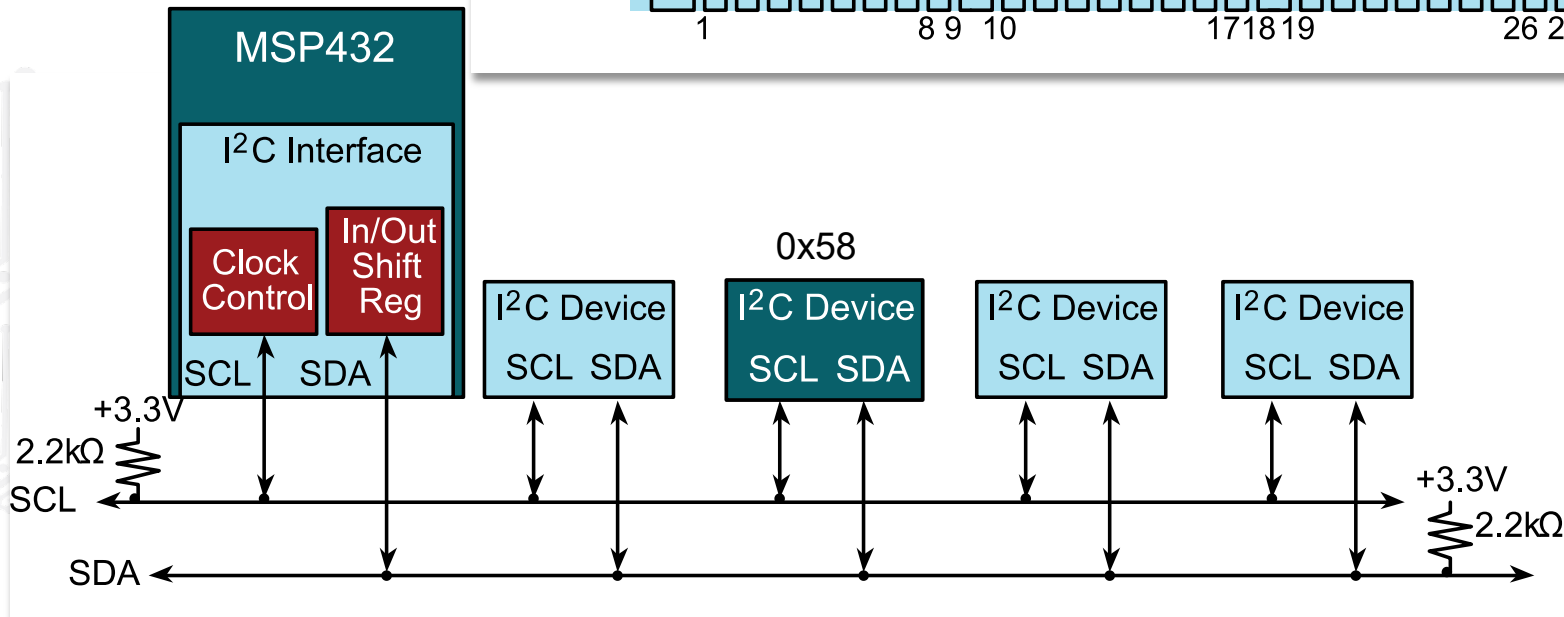
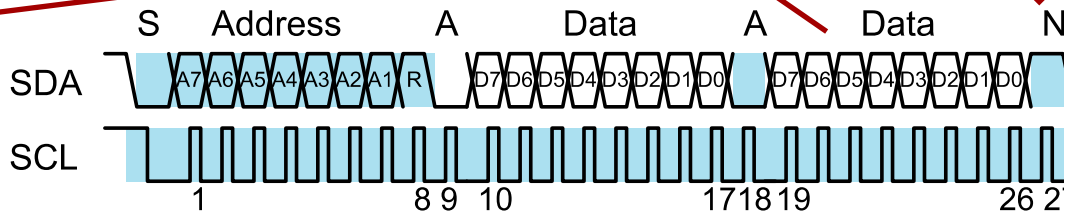
Recv,
Ack





I2C Example: Master Receives Two Bytes from Slave at Address=0x58

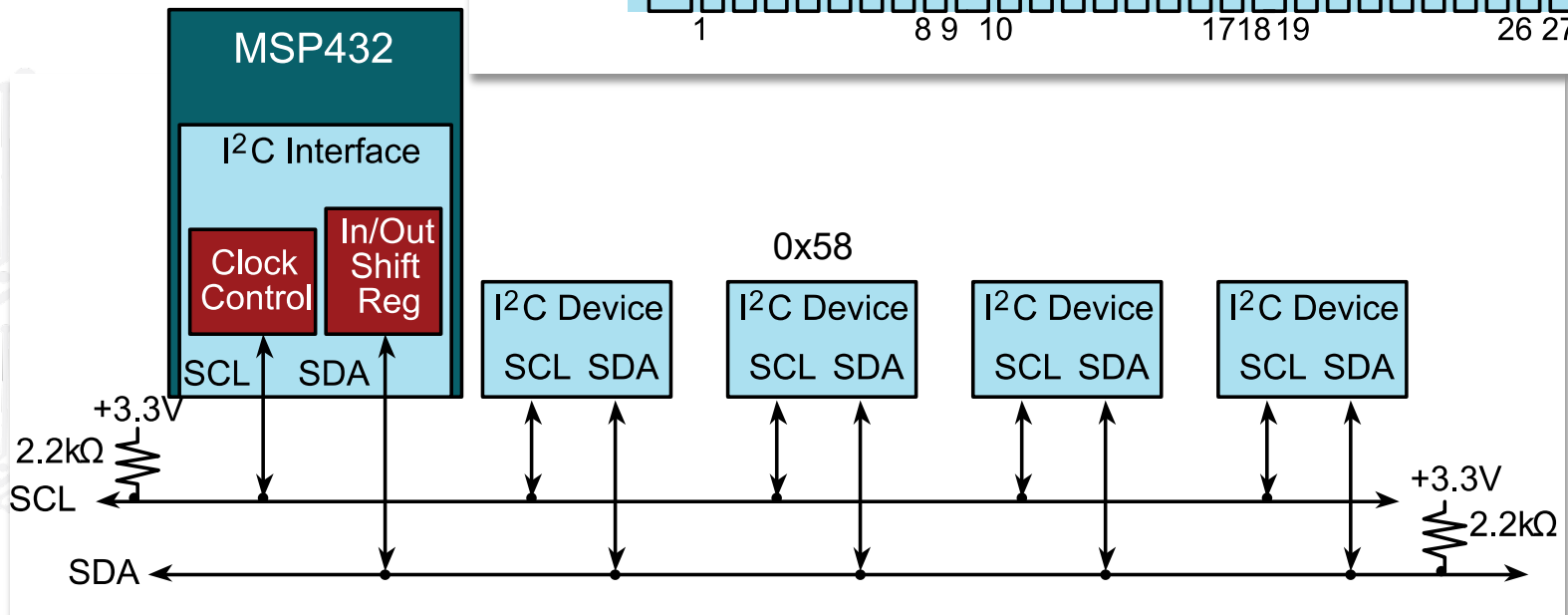
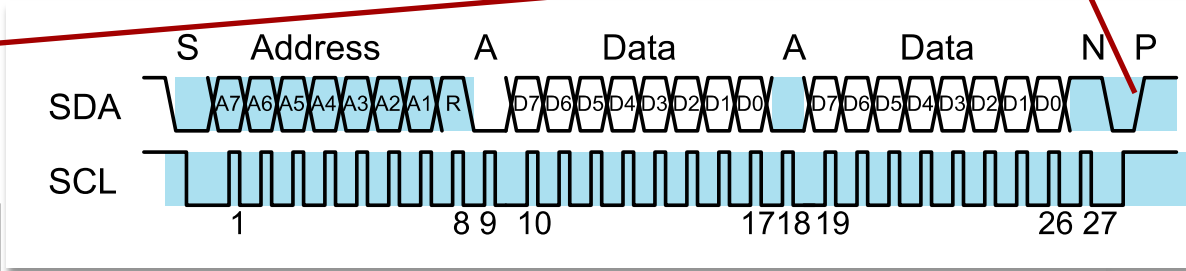
Recv,
Ack





I2C Example: Master Receives Two Bytes from Slave at Address=0x58

Stop





I2C Example: Master Receives Six Data Bytes from OPT3101

Address=0x58

Bandwidth = 48 bits/400 μ s = 120 kbits/sec

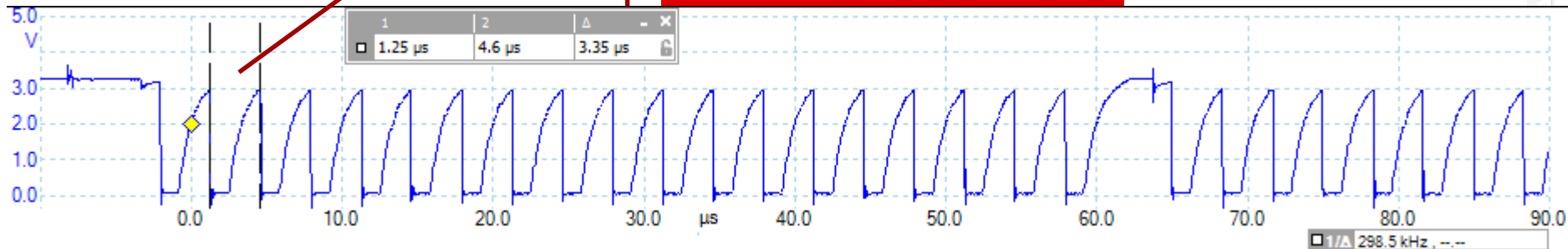


<https://www.saleae.com/>



Scope Trace of I2C SCL

Set rate to 400 kHz
Actual rate is 300 kHz



Master sequence

1. Drive its SCL clock low
2. Set the SDA line
3. Wait for a fixed amount of time
4. Let its SCL clock float
5. Wait for the SCL clock to be high
6. Wait for a fixed amount of time
7. Stop waiting if the clock goes low

Slave sequence (clock stretching)

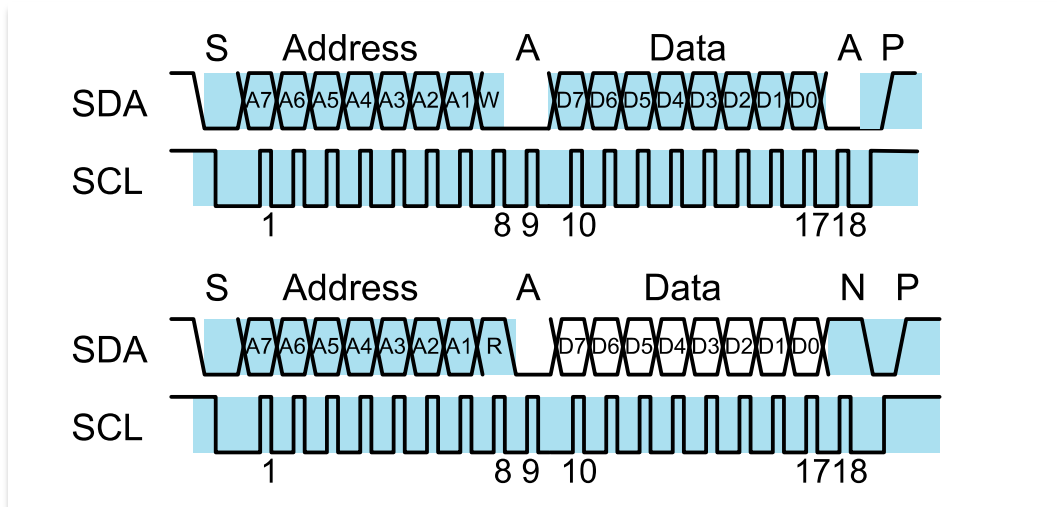
1. Wait for the SCL clock to be low
2. Drive SCL clock low
3. Wait until it's ready to capture
4. Let its SCL float
5. Wait for the SCL clock to be high
6. Capture the SDA data



Summary

I2C Communication

- One bit at a time
- Active low, passive high
- Master-slave
- Synchronous
- Busy-wait software
- Bit rate
- Bandwidth



Bit rate = 400 kbits/sec

Bandwidth = $8 \text{ bits} * 400\text{kHz} / 20 = 160 \text{ kbits/sec}$



Module 21

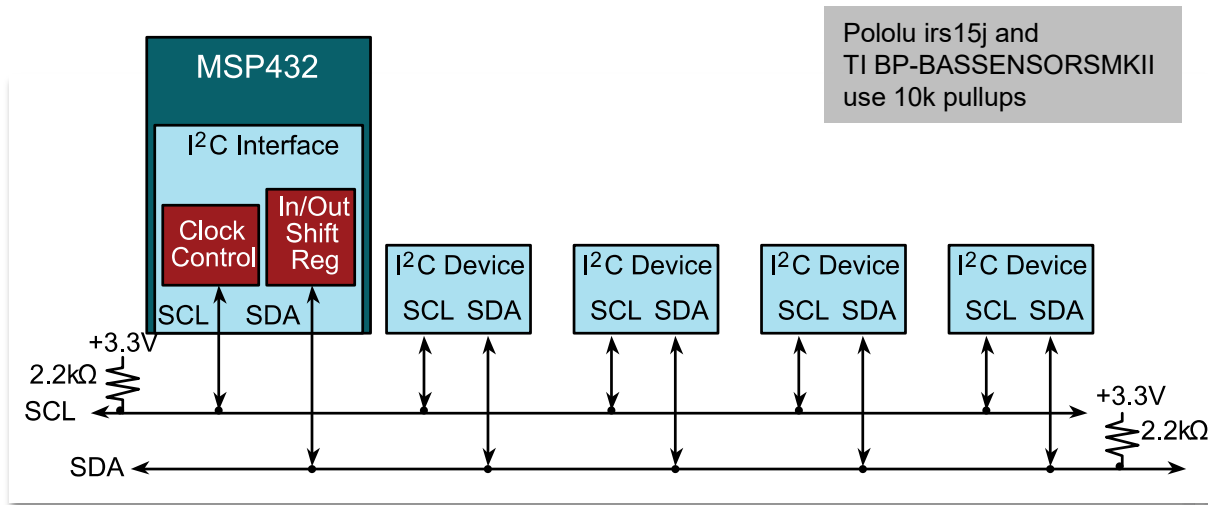
Lecture: Sensor Integration - MSP432 I²C Software



MSP432 I²C Software

You will learn in this module

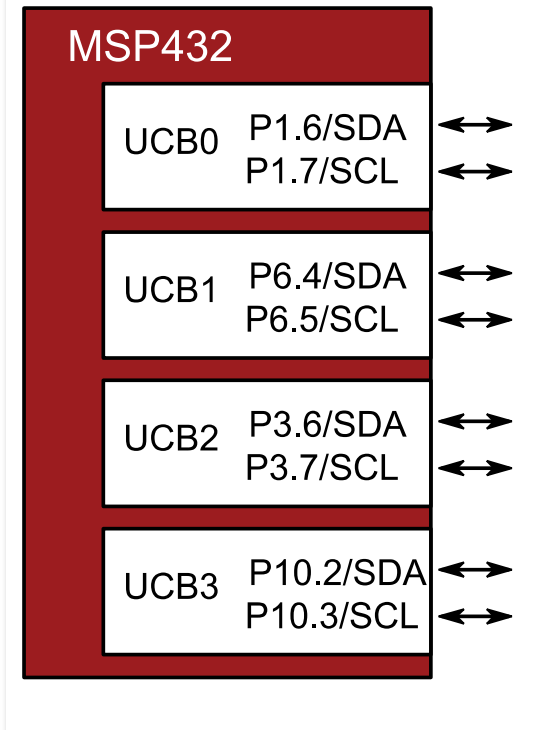
- MSP432 Initialization
 - Master
 - Bit rate
- MSP432 sends data
 1. Master sends start
 2. Master sends address
slave acknowledge
 3. Master sends data
slave acknowledge
 4. Master sends stop
- MSP432 receives data
 1. Master sends start
 2. Master sends address
Slave acknowledge
 3. Slave sends data
Master acknowledge
 4. Master sends stop



- OPT3101 ToF Distance sensor
- BMI160/BMM150 9-axis IMU
- HDC2080 Temperature/Humidity
- OPT3001 Light intensity
- TMP117 Temperature



I2C Port Selection



| Pin | PxSEL1=0, PxSEL0=1 |
|-------|--------------------|
| P1.6 | UCB0SDA |
| P1.7 | UCB0SCL |
| P6.4 | UCB1SDA |
| P6.5 | UCB1SCL |
| P3.6 | UCB2SDA |
| P3.7 | UCB0SCL |
| P10.2 | UCB2SDA |
| P10.3 | UCB3SCL |





I2C Registers

| | | | | | | | | | |
|------------|---------------|---------|---------|--------|--------|--------|--------|-----------|-----------|
| 0x40002000 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | UCBxCTLW0 |
| | A10 | SLA10 | MM | | MST | MODEx | SYNC | | |
| 0x40002000 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | UCBxCTLW0 |
| | SSELx | TXACK | TR | TXNACK | TXSTP | TXSTT | SWRST | | |
| 0x40002002 | 15-9 | | | | | | | 8 | UCBxCTLW1 |
| | ETXINT | | | | | | | | |
| 0x40002002 | 7-6 | 5 | 4 | 3-2 | | 1-0 | | UCBxCTLW1 | |
| | CLTO | STPNACK | SWACK | ASTPx | | GLITx | | | |
| 0x40002006 | 15-0 UCBRx | | | | | | | | UCBxBRW |
| 0x40002008 | 15-8 | | 7 | 6 | 5 | 4 | 3-0 | | UCBxSTATW |
| | BCNTx | | | SCLLOW | GC | BBUSY | | | |
| 0x4000200A | 15-8 | | | 7-0 | | | | | UCBxTBCNT |
| | TBCNTx | | | | | | | | |
| 0x4000200C | 15-8 | | | 7-0 | | | | | UCBxRXBUF |
| | RXBUFx | | | | | | | | |
| 0x4000200E | 15-8 | | | 7-0 | | | | | UCBxTXBUF |
| | TXBUFx | | | | | | | | |
| 0x40002020 | 15-10 | | | 9-0 | | | | | UCBxI2CSA |
| 0x4000202A | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | UCBxIE |
| | BIT9IE | TXIE3 | RXIE3 | TXIE2 | RXIE2 | TXIE1 | RXIE1 | | |
| 0x4000202A | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | UCBxIE |
| | CLTOIE | BCNTIE | NACKIE | ALIE | STPIE | STTIE | TXIE0 | RXIE0 | |
| 0x4000202C | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | UCBxIF |
| | BIT9IFG | TXIFG3 | RXIFG3 | TXIFG2 | RXIFG2 | TXIFG1 | RXIFG1 | | |
| 0x4000202C | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | UCBxIF |
| | CLTOIFG | BCNTIFG | NACKIFG | ALIFG | STPIFG | STTIFG | TXIFG0 | RXIFG0 | |



MSP432 I²C Initialization (1 of 4)

```
// prescale sets bit rate = 12MHz/prescale
// prescale=30 means bit rate =12MHz/30 = 400 kHz
void I2CB1_Init(uint32_t prescale){
    // initialize eUSCI
    EUSCI_B1->CTLW0 |= 0x0001;    // hold in reset
```



MSP432 I²C Initialization (2 of 4)

UCB1CTLW0

- bit15 UCA10 = 0; own address is 7-bit address
- bit14 UCSLA10 = 0; address slave with 7-bit address
- bit13 UCMM = 0; single master environment
- bit11 UCMST = 1; master mode
- bits10-9 UCMODEx = 3; I2C mode
- bit8 UCSYNC = 1; synchronous mode
- bits7-6 UCSSELx = 3; eUSCI clock SMCLK (12 MHz)
- bit0 UCSWRST = 1; reset enabled

```
EUSCI_B1->CTLW0 = 0x0FC1;
```



MSP432 I²C Initialization (3 of 4)

UCB1CTLW1

bits7-6 UCCLTO = 0; disable timeout clock

bit5 UCSTPNACK = 0; send negative ack before stop in receive

bit4 UCSWACK = 0; slave address ack controlled by hardware

bits3-2 UCASTPx = 0; no automatic stop condition after UCB0TBCNT

bits1-0 UCGLITx = 0 deglitch time of 50 ns

```
EUSCI_B1->CTLW1 = 0;
```



MSP432 I²C Initialization (4 of 4)

eUSCI gets its clock from SMCLK

Clock_Init48MHz() SMCLK = HFXTCLK/4 = 12 MHz

prescale is divide by 120 for 100 kHz bit rate clock

prescale is divide by 30 for 400 kHz bit rate clock

```
EUSCI_B1->BRW = prescale; // bit clock prescaler
P6->SEL0 |= 0x30;
P6->SEL1 &= ~0x30; // P6.4, 6.5 as UCB1SDA, UCB1SCL
EUSCI_B1->CTLW0 &= ~0x0001; // enable eUSCI_B1
EUSCI_B1->IE = 0x0000; // disable all interrupts
}
```



MSP432 I²C Transmit Data

SDA -

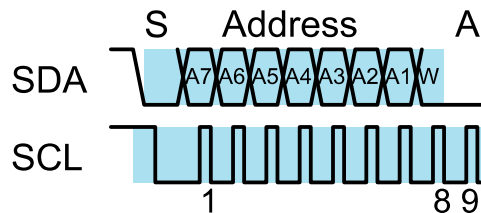
SCL -

```
void I2CB1_Send1(uint8_t slaveAddr, uint8_t data){  
    while(EUSCI_B1->STATW&0x0010){}; // wait UCBBUSY
```

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



MSP432 I²C Transmit Data

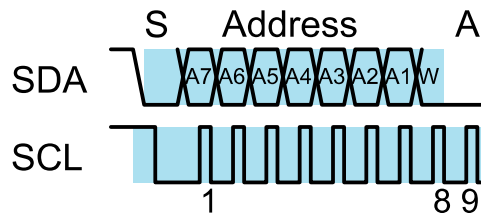


```
void I2CB1_Send1(uint8_t slaveAddr, uint8_t data){
    while(EUSCI_B1->STATW&0x0010){}; // wait UCBBUSY
    EUSCI_B1->I2CSA = slaveAddr; // set slave address
    // I2C master transmit mode
    EUSCI_B1->CTLW0 = (EUSCI_B1->CTLW0 & ~0x0004)|0x0012;
    // Master transmit, no stop, start condition
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
```

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



MSP432 I²C Transmit Data

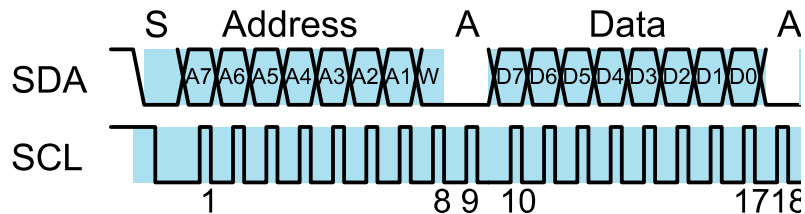


```
void I2CB1_Send1(uint8_t slaveAddr, uint8_t data){
    while(EUSCI_B1->STATW&0x0010){}; // wait UCBBUSY
    EUSCI_B1->I2CSA = slaveAddr; // set slave address
    // I2C master transmit mode
    EUSCI_B1->CTLW0 = (EUSCI_B1->CTLW0 & ~0x0004)|0x0012;
    // Master transmit, no stop, start condition
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
```

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



MSP432 I²C Transmit Data

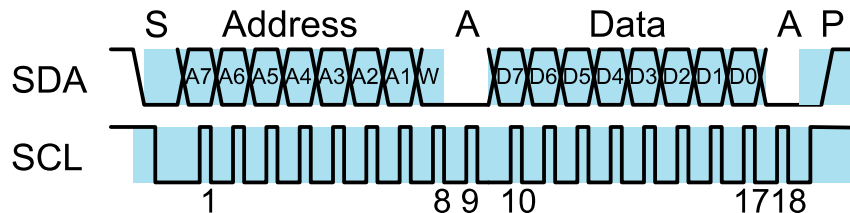


```
void I2CB1_Send1(uint8_t slaveAddr, uint8_t data){
    while(EUSCI_B1->STATW&0x0010){}; // wait UCBBUSY
    EUSCI_B1->I2CSA = slaveAddr; // set slave address
    // I2C master transmit mode
    EUSCI_B1->CTLW0 = (EUSCI_B1->CTLW0 & ~0x0004)|0x0012;
    // Master transmit, no stop, start condition
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
    EUSCI_B1->TXBUF = data;
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
}
```

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



MSP432 I²C Transmit Data



```

void I2CB1_Send1(uint8_t slaveAddr, uint8_t data){
    while(EUSCI_B1->STATW&0x0010){}; // wait UCBBUSY
    EUSCI_B1->I2CSA = slaveAddr; // set slave address
    // I2C master transmit mode
    EUSCI_B1->CTLW0 = (EUSCI_B1->CTLW0 & ~0x0004)|0x0012;
    // Master transmit, no stop, start condition
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
    EUSCI_B1->TXBUF = data;
    while((EUSCI_B1->IFG&0x0002)==0){}; // wait UCTXIFG0
    EUSCI_B1->CTLW0 |= 0x0004; // generate UCTXSTP
    EUSCI_B1->IFG &= ~0x0002; // clear UCTXIFG0
}

```

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



MSP432 I²C Receive Data

```
uint8_t I2CB1_Recv1(int8_t slaveAddr){ int8_t data;  
    while (EUSCI_B1->STATW&0x0010){}; // wait I2C ready
```

SDA -
SCL -

Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec

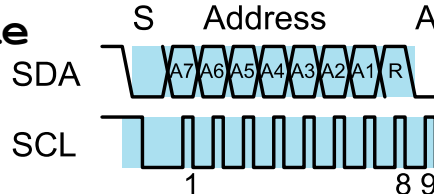


MSP432 I²C Receive Data

```

uint8_t I2CB1_Recv1(int8_t slaveAddr){ int8_t data;
while(EUSCI_B1->STATW&0x0010){}; // wait I2C ready
EUSCI_B1->CTLW0 |= 0x0001; // hold in reset mode
EUSCI_B1->TBCNT = 1; // generate stop after 1 byte
EUSCI_B1->CTLW0 &= ~0x0001; // enable eUSCI module
EUSCI_B1->I2CSA = slaveAddr; // slave address
EUSCI_B1->CTLW0 = ((EUSCI_B1->CTLW0&~0x0010)|0x0006);
// bit4=0 (UCTR) for receive mode
// bit2=1 (UCTXSTP) for stop
// bit1=1 (UCTXSTT) for start

```



Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec

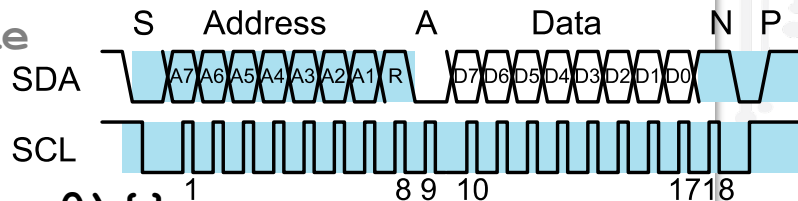


MSP432 I²C Receive Data

```

uint8_t I2CB1_Recv1(int8_t slaveAddr){ int8_t data;
    while(EUSCI_B1->STATW&0x0010){}; // wait I2C ready
    EUSCI_B1->CTLW0 |= 0x0001; // hold in reset mode
    EUSCI_B1->TBCNT = 1; // generate stop after 1 byte
    EUSCI_B1->CTLW0 &= ~0x0001; // enable eUSCI module
    EUSCI_B1->I2CSA = slaveAddr; // slave address
    EUSCI_B1->CTLW0 = ((EUSCI_B1->CTLW0&~0x0010)|0x0006);
    // bit4=0 (UCTR) for receive mode
    // bit2=1 (UCTXSTP) for stop
    // bit1=1 (UCTXSTT) for start
    while((EUSCI_B1->IFG&0x0001) == 0){};
    // if no slave at this address then this hangs
    data = EUSCI_B1->RXBUF; // get the reply
    return data;
}

```



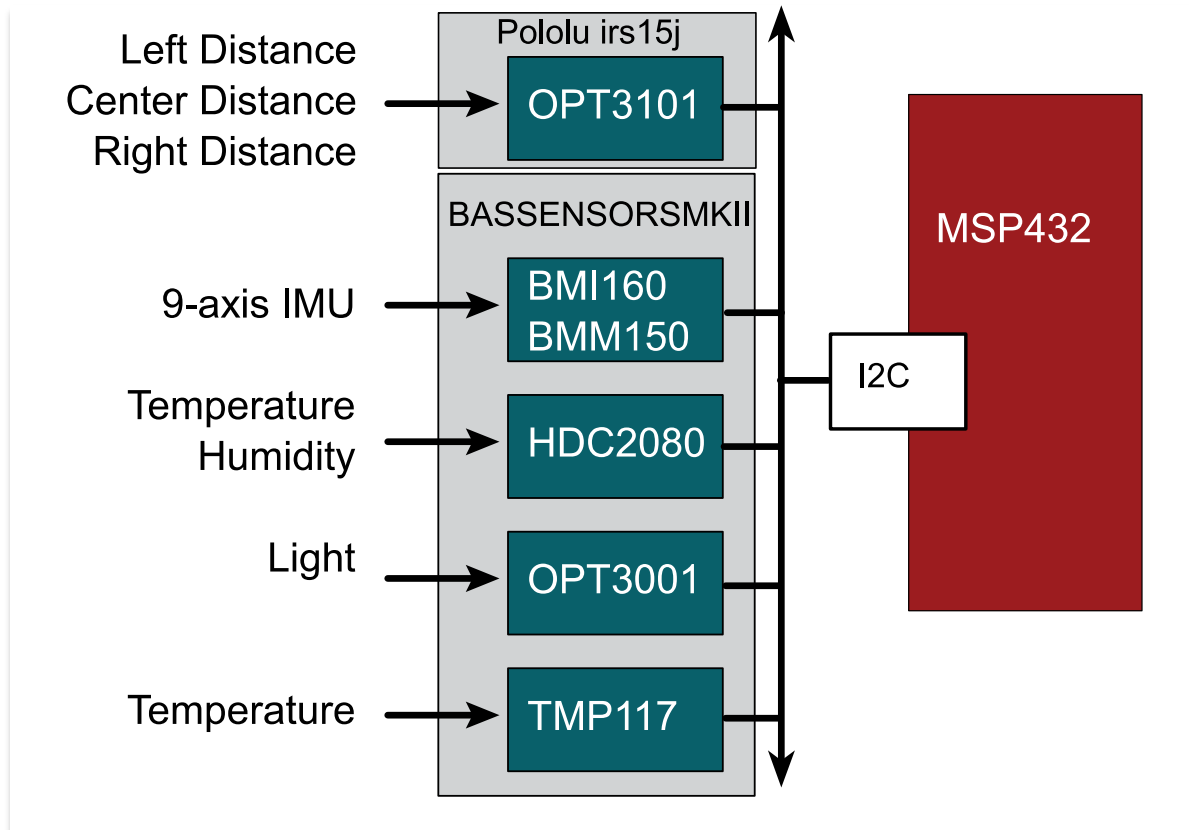
Bandwidth = 1 byte*400kHz/20 = 20 kbytes/sec



Summary

Serial Communication

- One bit at a time
Data pin SDA
- Master-slave
- Synchronous
Clock pin SCL
- Digital encoding
Active low
10k pullup passive high
- Busy-wait
- Bit rate
- Bandwidth





Module 21

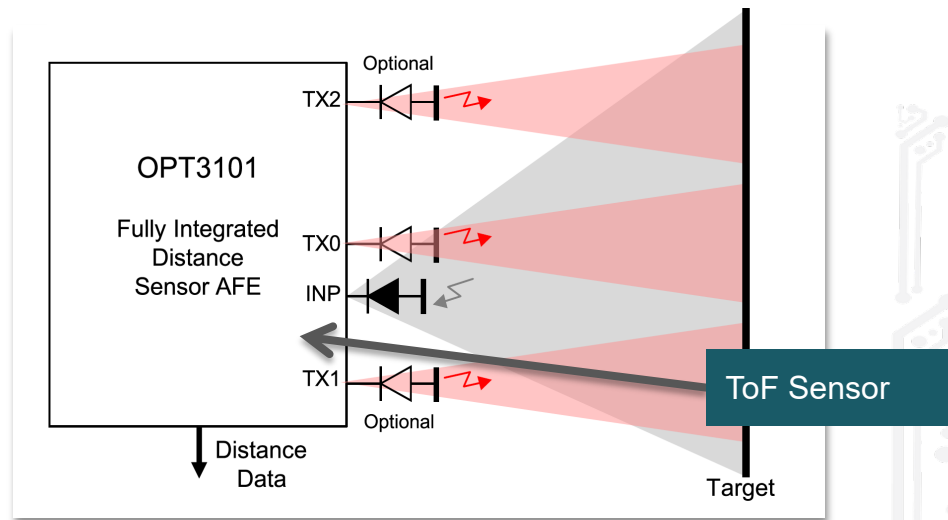
Lecture: Sensor Integration - OPT3101 ToF Distance Sensor



OPT3101 Time Of Flight (ToF) Distance Sensor

You will learn in this module

- Integrating Sensors
 - Physical to electrical conversion
 - Analog to digital conversion
 - Range, resolution, precision
- Sensor Interfacing
 - I2C protocol
 - MSP432 software driver
 - Periodic sampling, Nyquist Theorem
- Digital Signal Processing
 - Digital filters, Central Limit Theorem
 - Sensor integration



Pololu 3-Channel, Wide FOV Time-of-Flight Distance Sensor using OPT3101 for TI-RSLK MAX (part number Pololu #3680)

TI OPT3101 reference document: SBAU305B Introduction to Time-of-Flight Long Range Proximity and Distance Sensor System Design



Light

In a vacuum

- $c = 299,792.458 \text{ km/s}$

- Maxwell's equations

$$\mathbf{E}(x,t) = E_{\max} \sin(2\pi(f t - x/\lambda + \phi)) \hat{\mathbf{j}},$$

$$\mathbf{B}(x,t) = B_{\max} \sin(2\pi(f t - x/\lambda + \phi)) \hat{\mathbf{k}}$$

$$c = E_{\max}/B_{\max}$$

- f is the frequency
- λ is the wavelength

In a medium

- v speed at which light travels in a medium

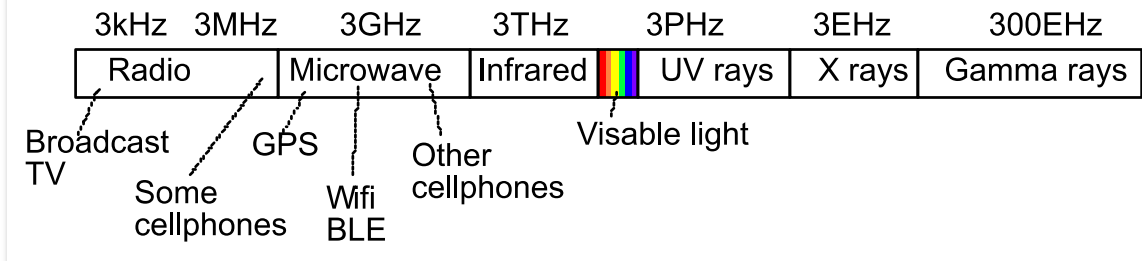
$$v = f \lambda$$

- n refractive index (c / v) of a medium

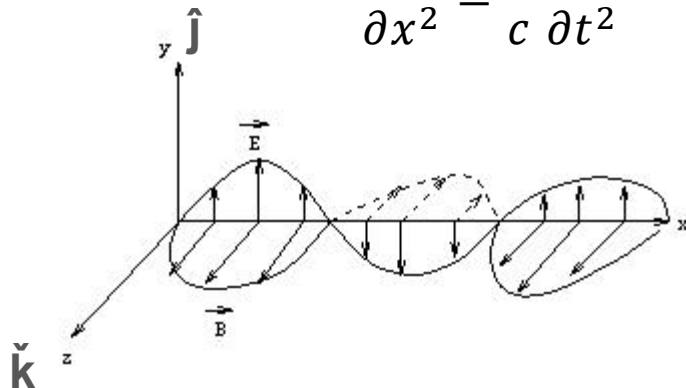
- $v = 299,700 \text{ km/s}$ in air

Time of Flight

- $d = 500 \text{ mm}$ from robot to wall
- $\Delta t = 2d/v = 3.34 \text{ ns}$



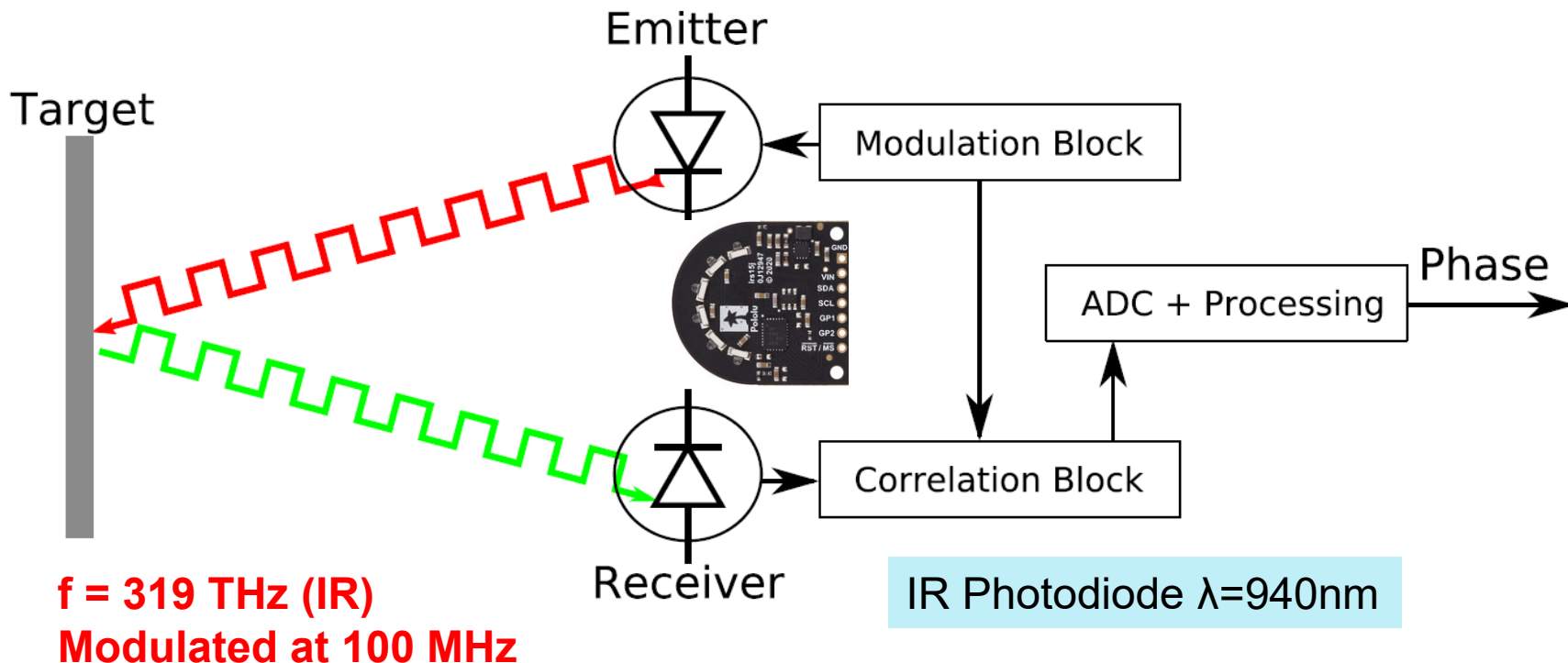
$$\frac{\partial^2 E}{\partial x^2} = \frac{1}{c} \frac{\partial^2 E}{\partial t^2}$$





Time of Flight

Infrared (IR) Emitter $\lambda=940\text{nm}$

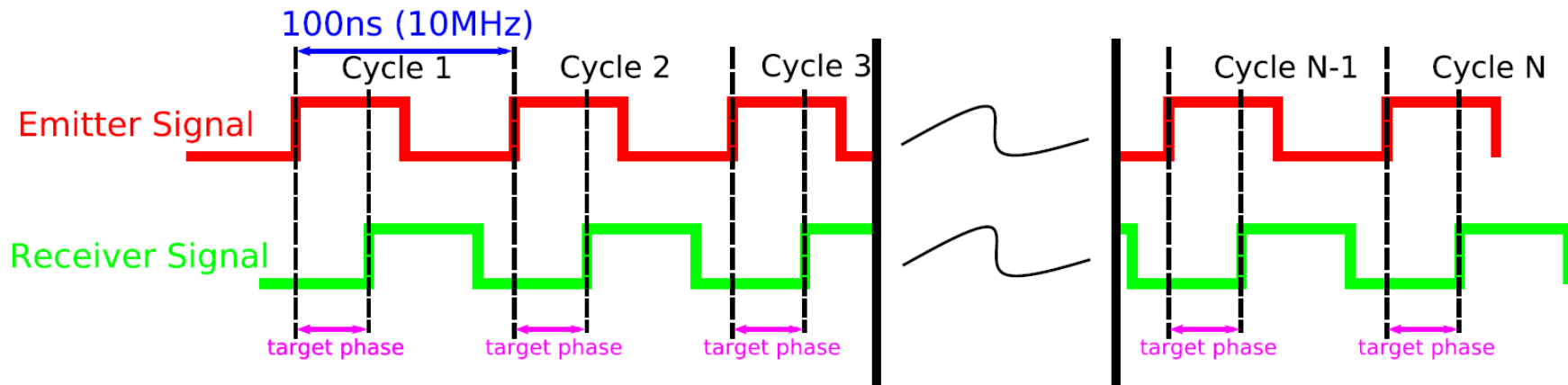


Pololu #3680



OPT3101 Measures Phase

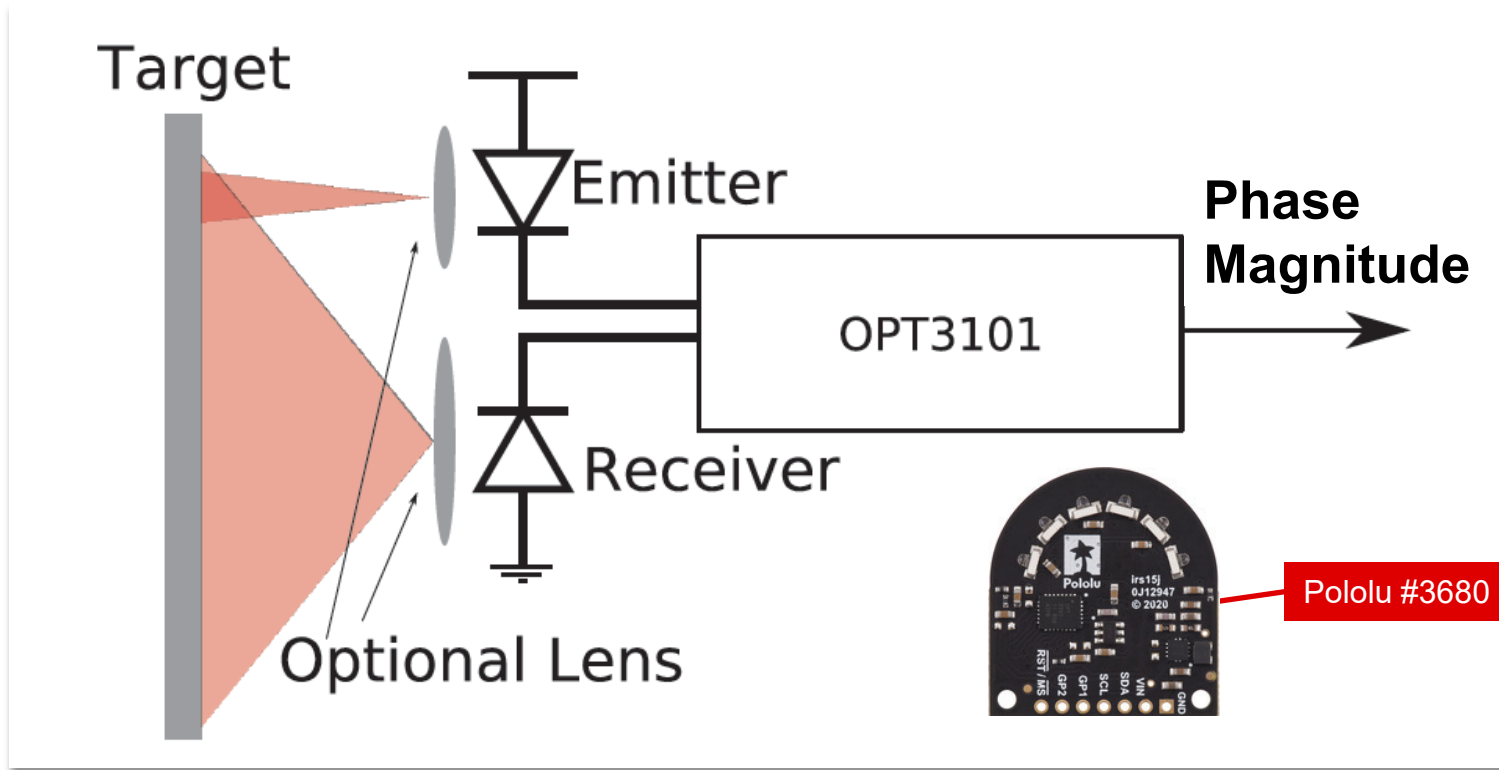
$$\Delta t = 2d/v$$



Phase is independent of amplitude of receiver signal
Needs averaging (recall CLT)
Magnitude is a measure of amount of received light

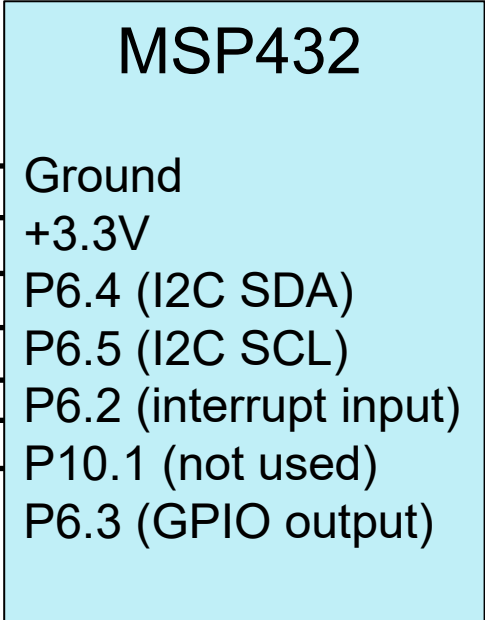
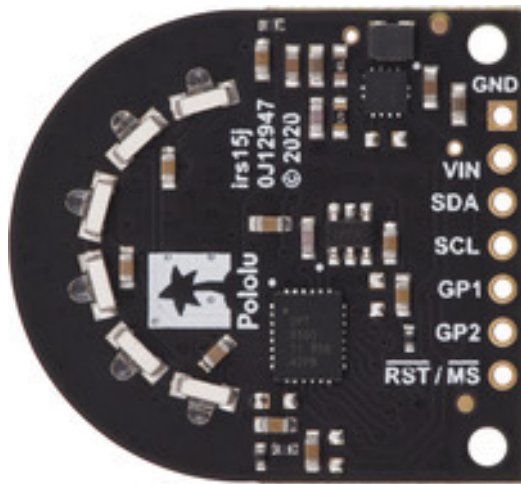


OPT3101 Analog Front End (AFE)





OPT3101 TI-RSLK MAX Interface



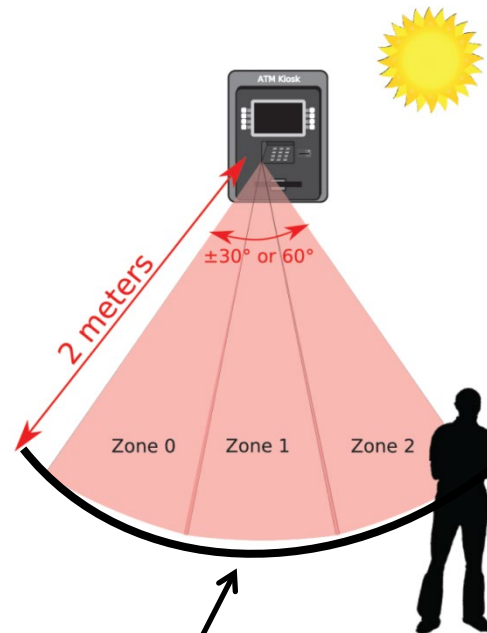
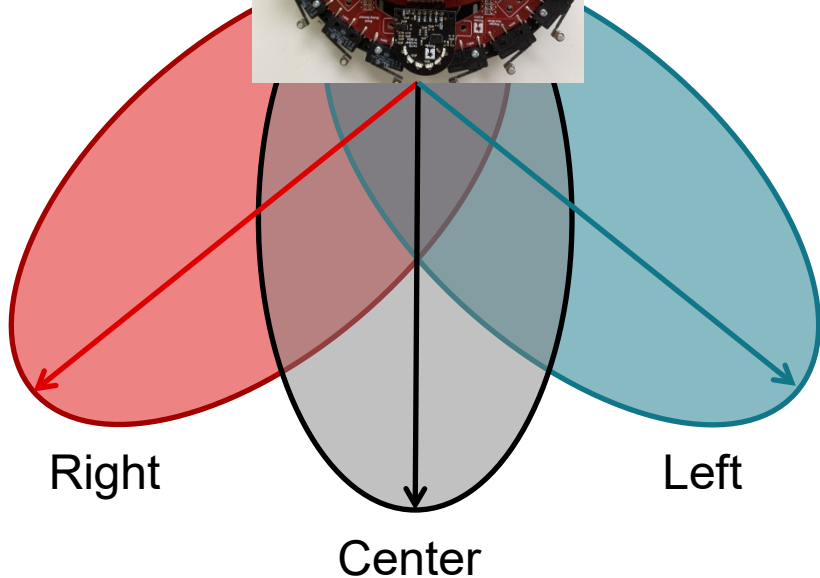
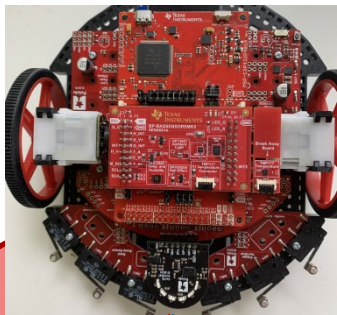
Pololu #3680

RSLK

Pololu OPT3101 uses 10k pullups



Measure Field of View in Lab 21



FOV

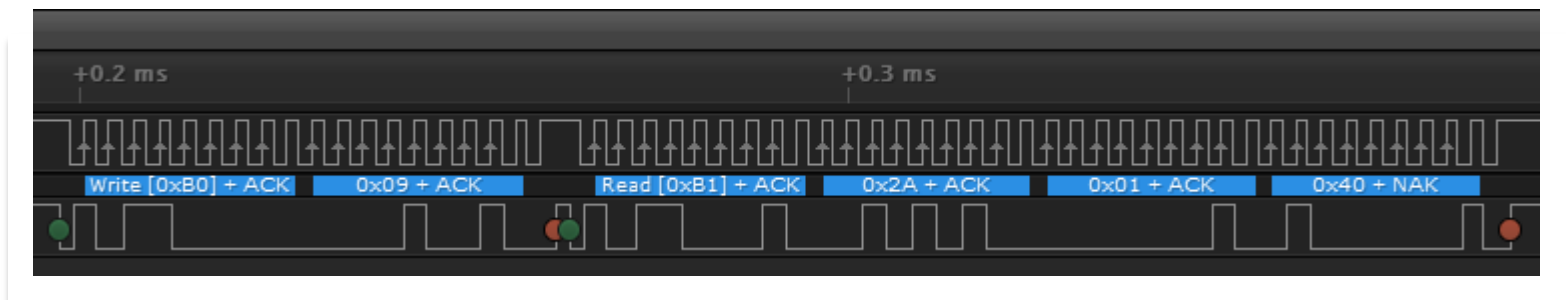
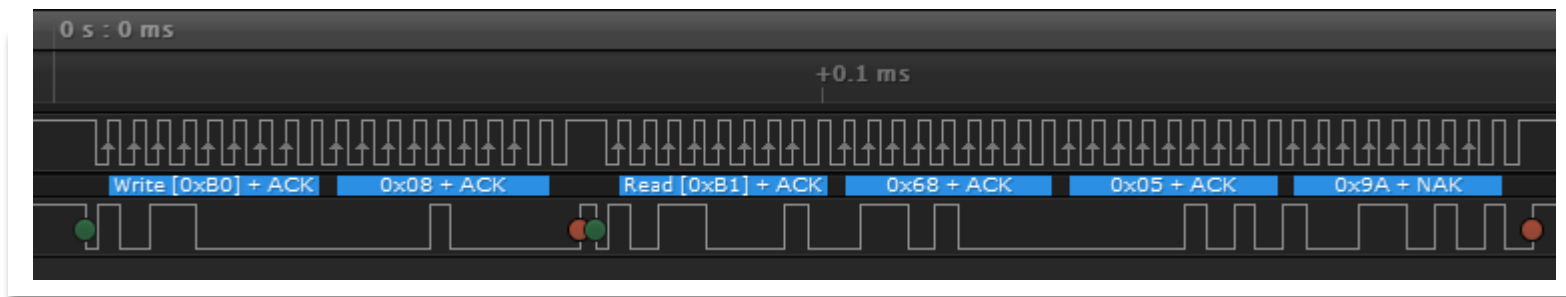
Consider an arc of constant distance
Let M be the max amplitude along arc
FOV is area with amplitude $> \frac{1}{2} M$



I2C Example: Master Receives Six Data Bytes from OPT3101

```
void OPT3101_ReadMeasurement(void);
```

Address=0x58



<https://www.saleae.com/>

Bandwidth = 6 bytes/400us

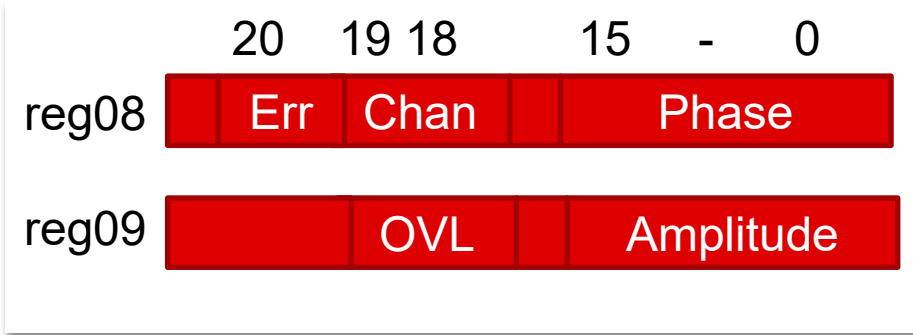


OPT3101 Data Unpacking

```

void OPT3101_ReadMeasurement(void){
  reg08 = OPT3101_ReadRegister(0x08);
  reg09 = OPT3101_ReadRegister(0x09);
}
uint32_t OPT3101_GetPhase(void){
  return reg08 & 0xFFFF;
}
uint32_t OPT3101_GetDistanceMillimeters(void){
  return (OPT3101_GetPhase()*14990)>>16;
}
int32_t Left(int32_t left){
  return (1247*left)/2048 + 22;
}
uint32_t MyExample(void){ uint32_t distance;
  OPT3101_ReadMeasurement();
  distance = OPT3101_GetDistanceMillimeters();
  return (Left(distance));
}

```



Pololu

Lab 21

Chan
 0 is Left
 1 is Center
 2 is Right



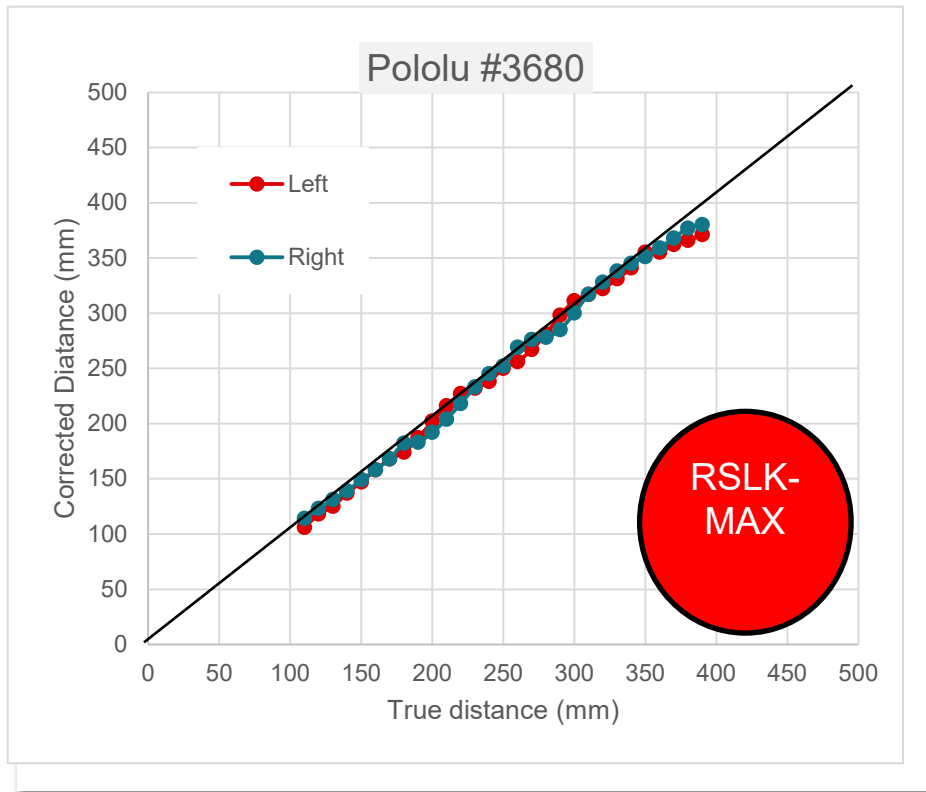
Summary

OPT3101

- Time of flight
 $d = \Delta t * v / 2$
- Modulated pulse output
- Analog front end
- Correlation to measure phase
- Three fields of view (FOV)
Left, Center, Right

Practical Aspects

- I2C speed is slower than 400 kHz
- 30 Hz (10 Hz per channel)
- Works well up to 350 mm
- Software overhead 400 μ s in ISR
- Requires user calibration





Module 21

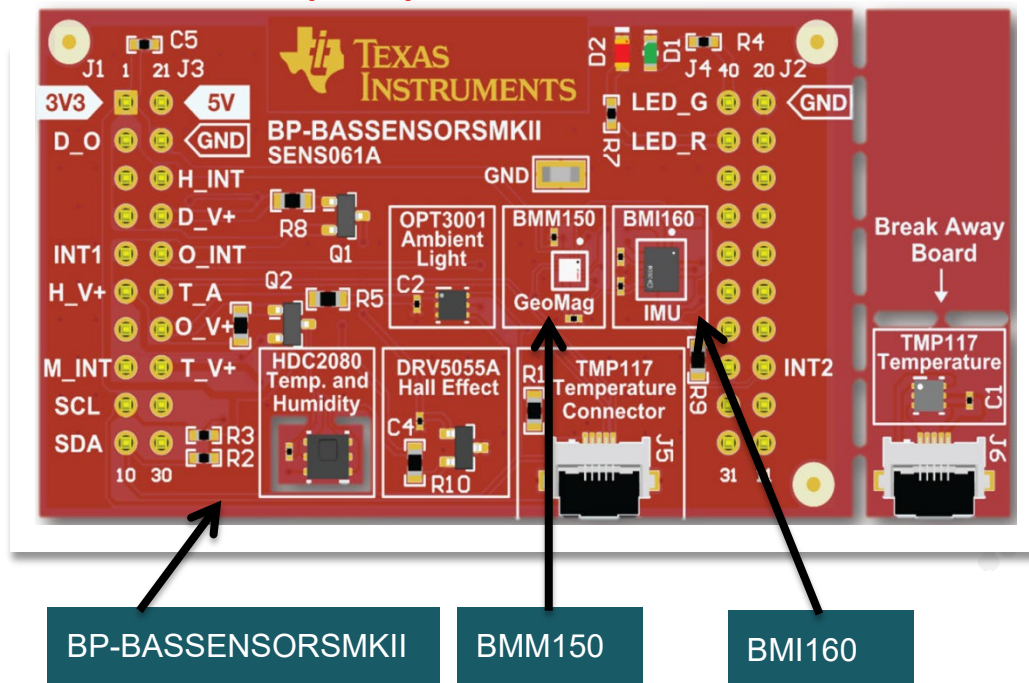
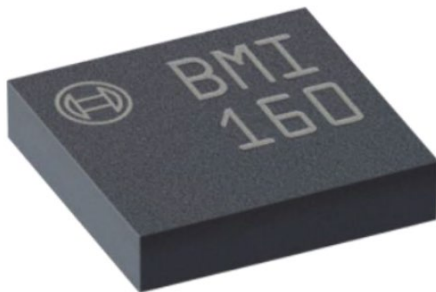
Lecture: Sensor Integration – BMI160 / BMM150 Inertial Measurement Unit



BMI160/BMM150 Inertial Measurement Unit (IMU)

You will learn in this module

- BMI160
 - 16-bit triaxial accelerometer
 - 16-bit triaxial gyroscope
 - Step counter
 - I2C interface
- BMM150 Geomagnetic Sensor
 - 16-bit triaxial magnetic field
 - I2C interface slave to BMI160



Bosch BST-BMI160-DS0001-08
Bosch BST-BMM150-DS001-04

TI BASSENSORSMKII uses 10k pullups

<https://www.ti.com/tool/BP-BASENSORSMKII>



Physics: Accelerometer

Acceleration, position x, y, z

- **Motion** $F = ma$

$$a_x = d^2x/dt^2$$

$$a_y = d^2y/dt^2$$

$$a_z = d^2z/dt^2$$

- **Orientation** relative to the center of the earth

$$a_x = g * \sin(\theta) * \cos(\phi)$$

$$a_y = -g * \sin(\theta) * \sin(\phi)$$

$$a_z = g * \cos(\theta)$$

$$a_y / a_x = -\tan(\phi)$$

- **Collision Detection**

$$\text{Jerk } j = da/dt$$

If moving, every Δt

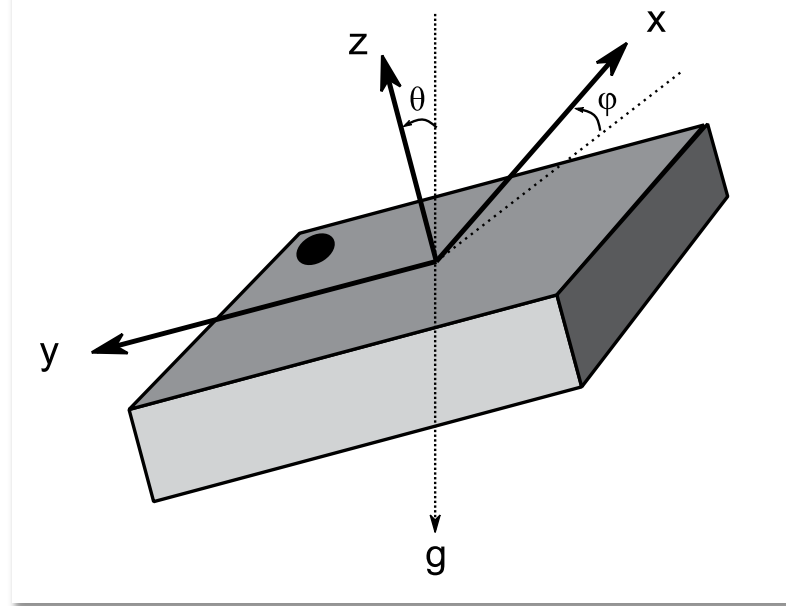
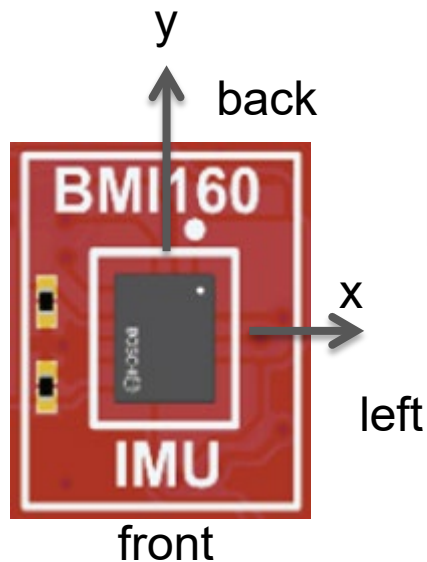
$$j_x = (a_x(n) - a_x(n-1))/\Delta t$$

$$j_y = (a_y(n) - a_y(n-1))/\Delta t$$

$$(j_x^2 + j_y^2) > \text{threshold}$$

$$\Phi = \arctan(j_y / j_x)$$

right

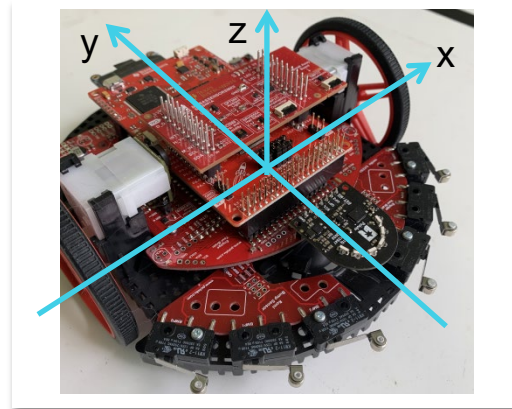
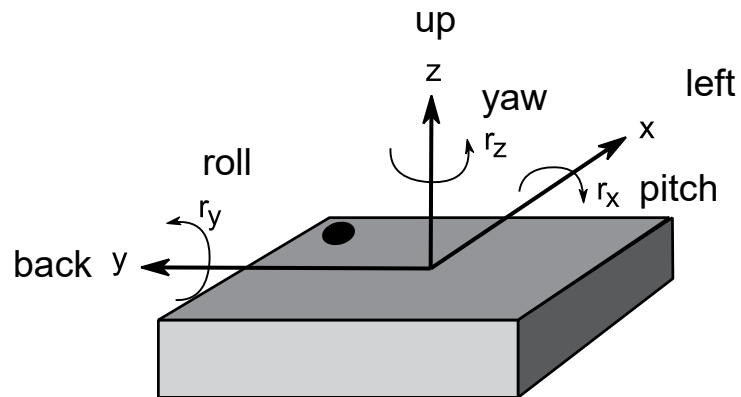
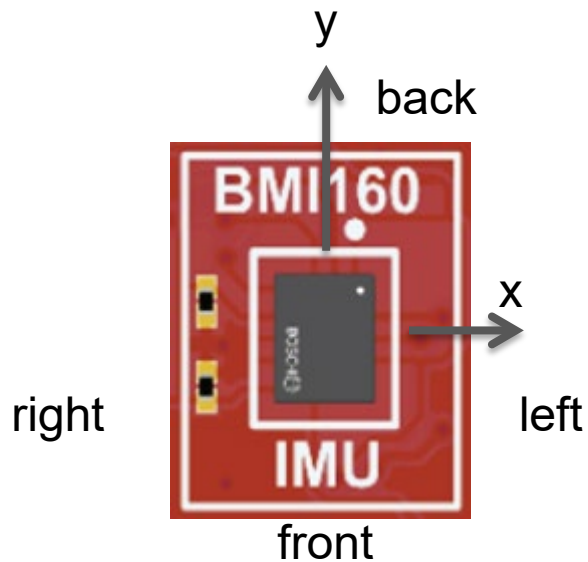




Physics: Gyroscope

Rotation: yaw, pitch, roll

- r_x degrees/sec, pitch
- r_y degrees/sec, roll
- r_z degrees/sec, yaw





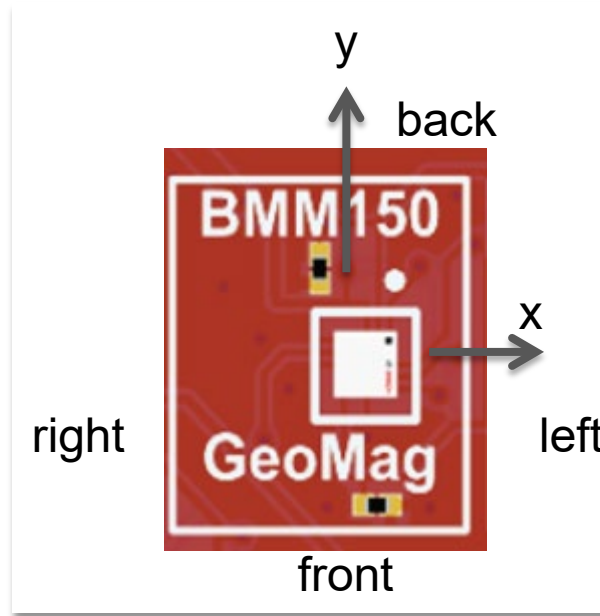
Physics Geomagnetic Sensor

Magnetic Field, direction to magnetic North

- Measures **B** field
- $m_x, m_y \pm 1300 \mu\text{T}$
- $m_y \pm 2500 \mu\text{T}$
- Resolution $0.3 \mu\text{T}$
- Needs calibration when placed on the robot

FlipCore measurement principle

- Magnetic layer of just a few millionth of a millimeter thickness is magnetically reversed periodically, generating a pulse
- Temporal distance between applied and detected signal depends on the strength of the operating terrestrial magnetic field



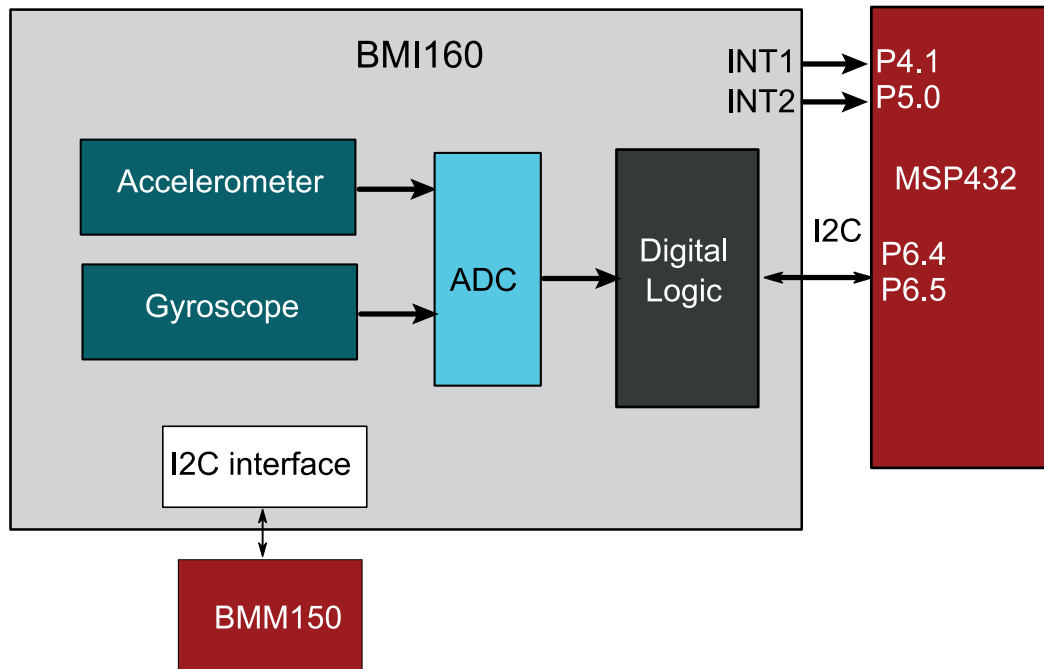


BMI160 Inertial Measurement Unit

Properties

- Mixed analog-digital IC
Sensors
Analog circuits
ADC
Digital signal processing
I2C interface
- Speed-noise tradeoff
- Averaging (CLT)
- 117 registers inside chip
- Step count
- High-g detection
- FIFO queue for streaming
- Hardware interrupts
INT1 can be used
INT2 conflict with ERB

Address = 0x69



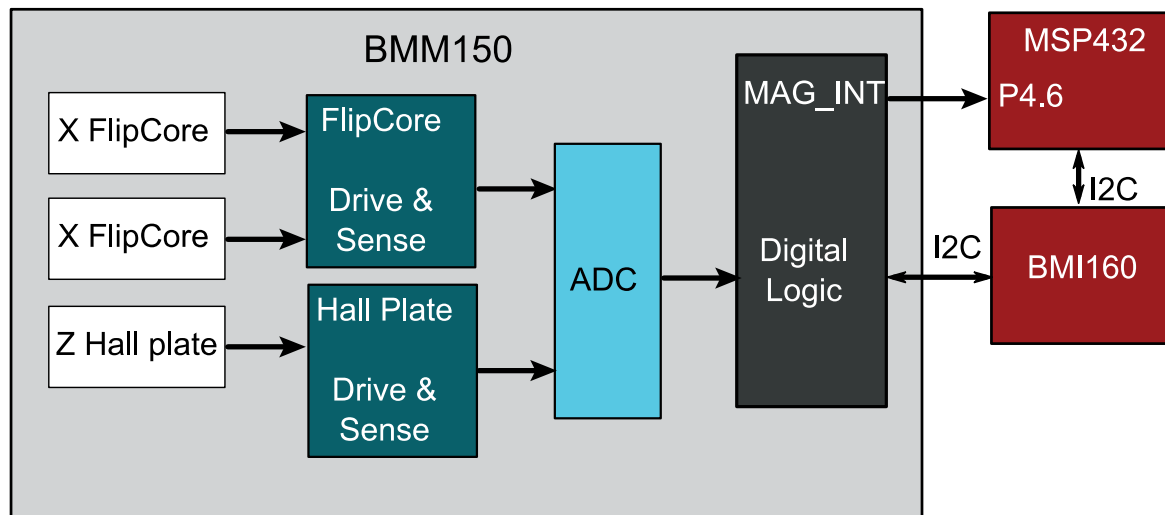


BMM150 Geomagnetic Sensor

Address = 0x13

Properties

- Mixed analog-digital IC
- Speed-noise tradeoff, output data rate (ODR)
- 18 registers inside chip
- MAG_INT conflicts with bumper switch 4

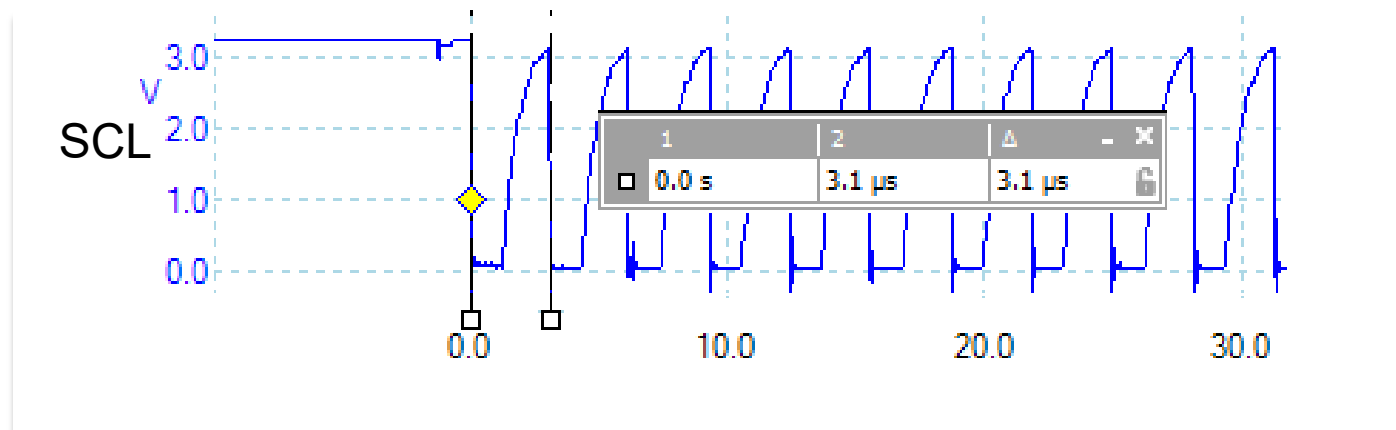




I2C protocol

I2C signals

- Active low
- **Passive high**
- Master waits for clock to go high

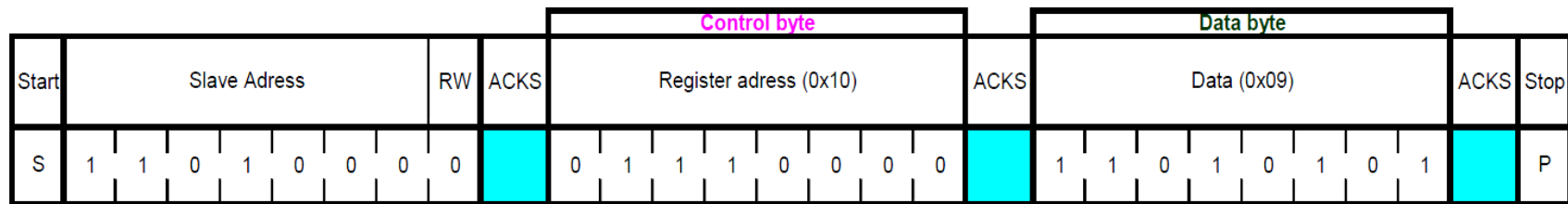


Software set bit rate to 400 kHz

Actual bit rate is 323 kHz



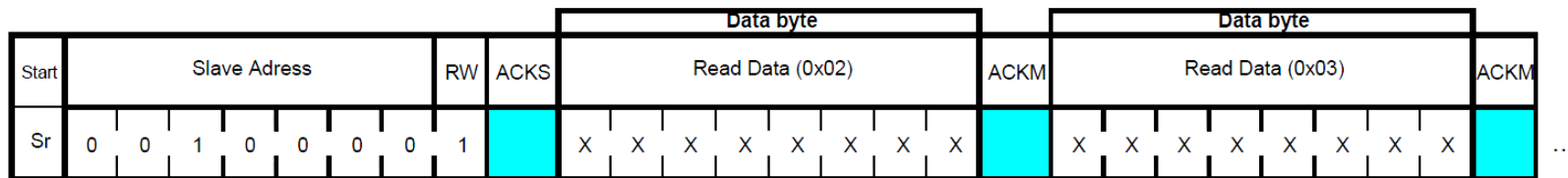
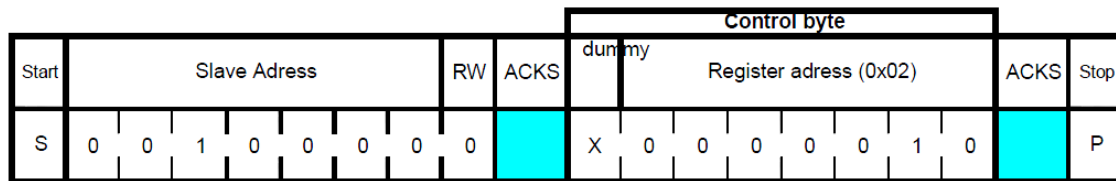
I2C protocol write data



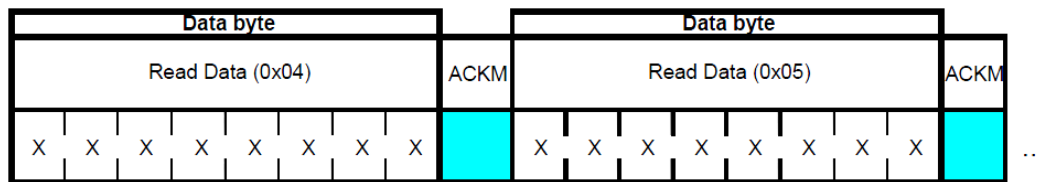
```
I2CB1_Send2(dev_addr, reg_addr, data[0]); // 1-byte  
I2CB1_Send3(dev_addr, reg_addr, data); // 2 bytes  
I2CB1_Send4(dev_addr, reg_addr, data); // 3 bytes
```



I2C protocol read data



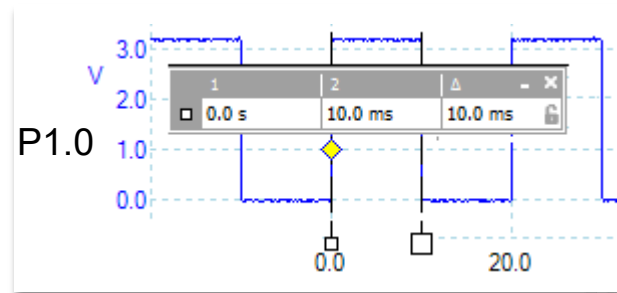
```
I2CB1_Send(dev_addr, &reg_addr, 1);
I2CB1_Recv(dev_addr, data, len);
```



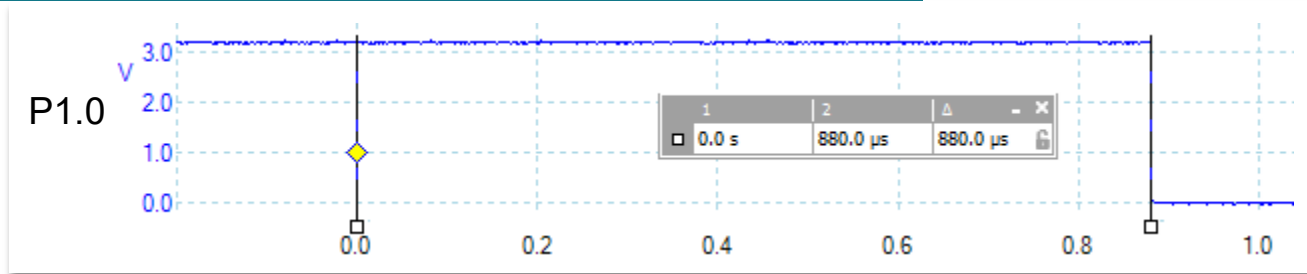


BMI160/BMM150 Read measurement

```
void Background_ISR(void){ // 100 Hz real-time sampling
  P1->OUT ^= 0x01;      // profile
  P1->OUT ^= 0x01;      // profile
  bmi.fifo->length = FIFO_SIZE;
  uint8_t aux_inst = 1, gyr_inst = 1, acc_inst = 1;
  bmi160_extract_aux(&aux_data, &aux_inst, &bmi);
  bmi160_extract_gyro(&gyro_data, &gyr_inst, &bmi);
  bmi160_extract_accel(&accel_data, &acc_inst, &bmi);
  bmm150_aux_mag_data(&aux_data.data[0], &bmm);
  mag_data = bmm.data;
  semaphore++;
  P1->OUT ^= 0x01;      // profile
}
```



8.8% overhead

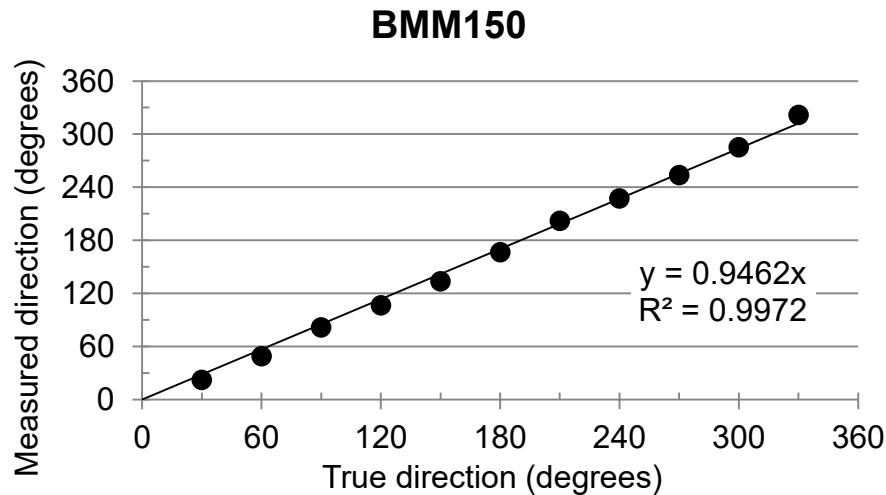
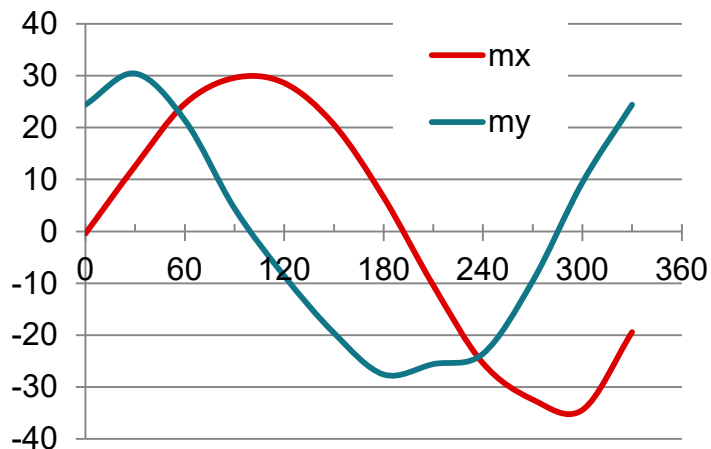




BMM150 Calibration

```
void Direction(void){  
  mx = mag_data.x+120;  
  my = mag_data.y+120;  
}
```

- RSLK motors create offset
- Very noisy with motors running
Needs digital filtering
- $\theta = 180 \cdot \text{atan}(mx/my) / \pi$
if $my < 0$ then add +180





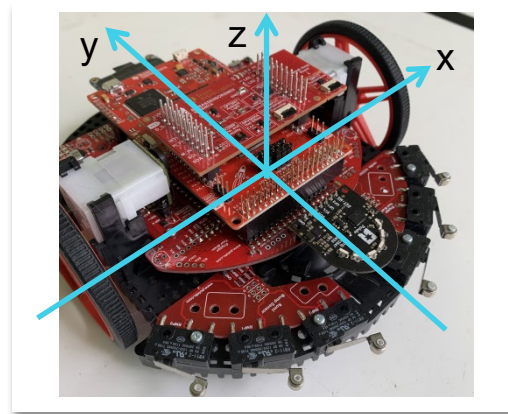
Summary

BMI160/BMM150

- 9-axis IMU
 - Acceleration
 - Yaw, pitch, roll
 - Magnetic field
- Mixed analog-digital IC
 - Sensor
 - Analog circuits
 - ADC
 - Digital signal processing

Practical Aspects

- I2C speed is slower than 400 kHz
- 100 Hz sensor limitation
- Software overhead 880 μ s in ISR
- Requires user calibration





Module 21

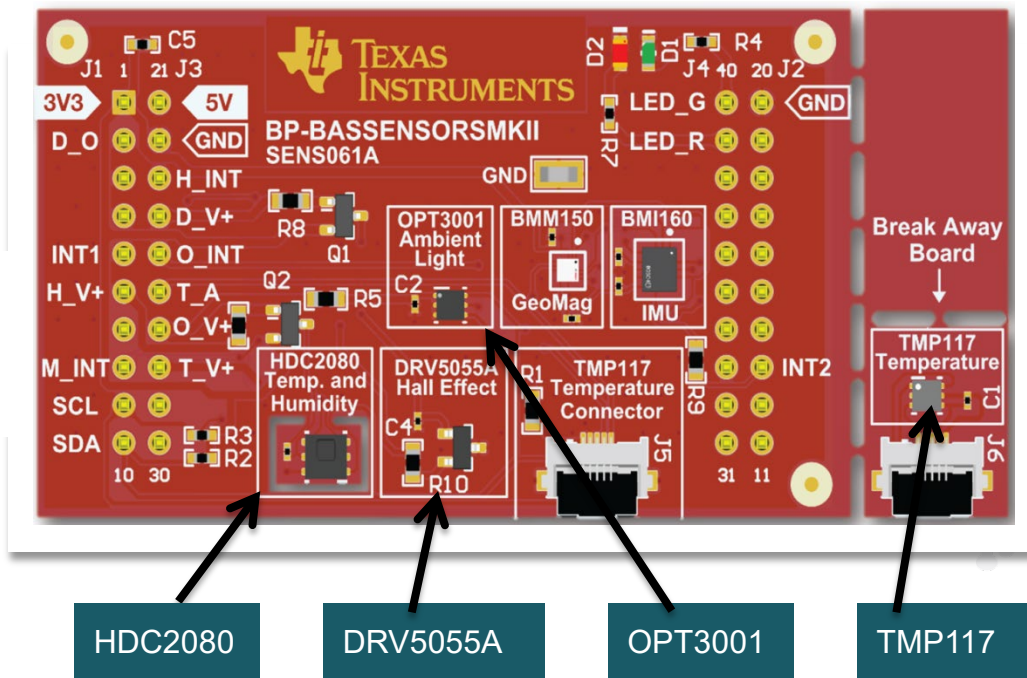
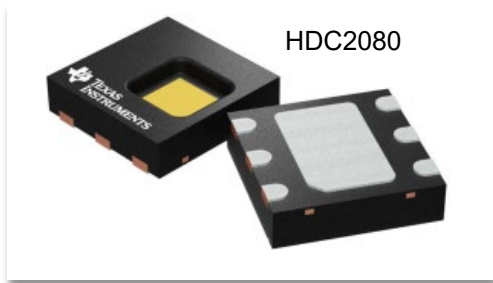
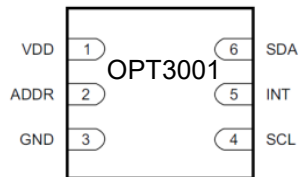
Lecture: Sensor Integration – Environmental Sensors



Environmental Sensors

You will learn in this module

- TMP117
 - Temperature
- HDC2080
 - Temperature
 - Humidity
- OPT3001
 - Light intensity
- DRV5055A
 - Hall Effect



TI TMP117, HDC2080, DRV5055A, and OPT3001 data sheets are in the datasheets folder of RSLK software installation

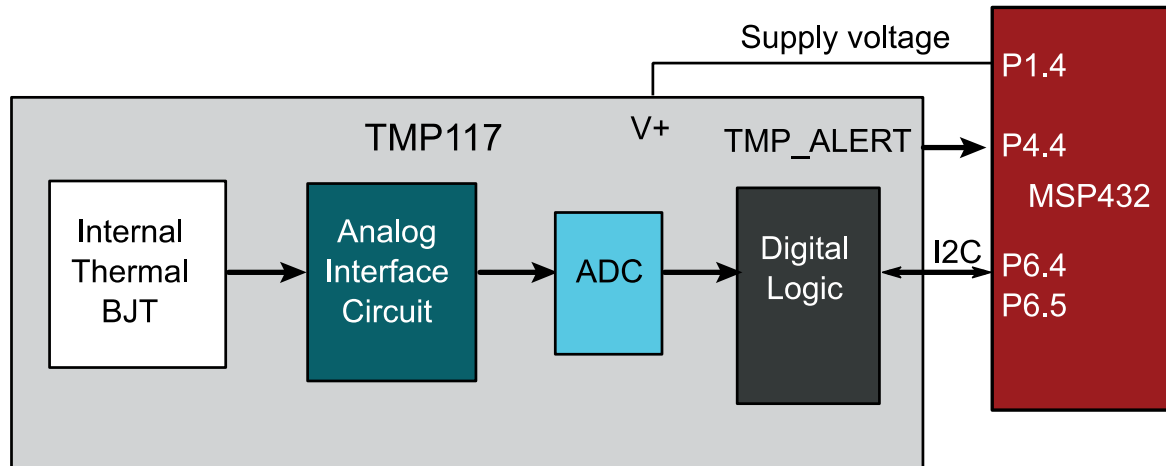
TI BP- BASSENSORSMKII uses 10k pullups



TMP117 Digital Temperature Sensor

Properties

- Mixed analog-digital IC
Sensor, Bipolar Junction Transistor
Analog circuits
ADC
Digital signal processing
I2C interface
- Range -20 to +50 °C
- Resolution 0.0078 °C
- Accuracy $\pm 0.1^\circ\text{C}$
- 10 registers inside chip
- Powered by P1.4
Same as BMP5
- TMP_ALERT = P4.4
Same as TExaS scope

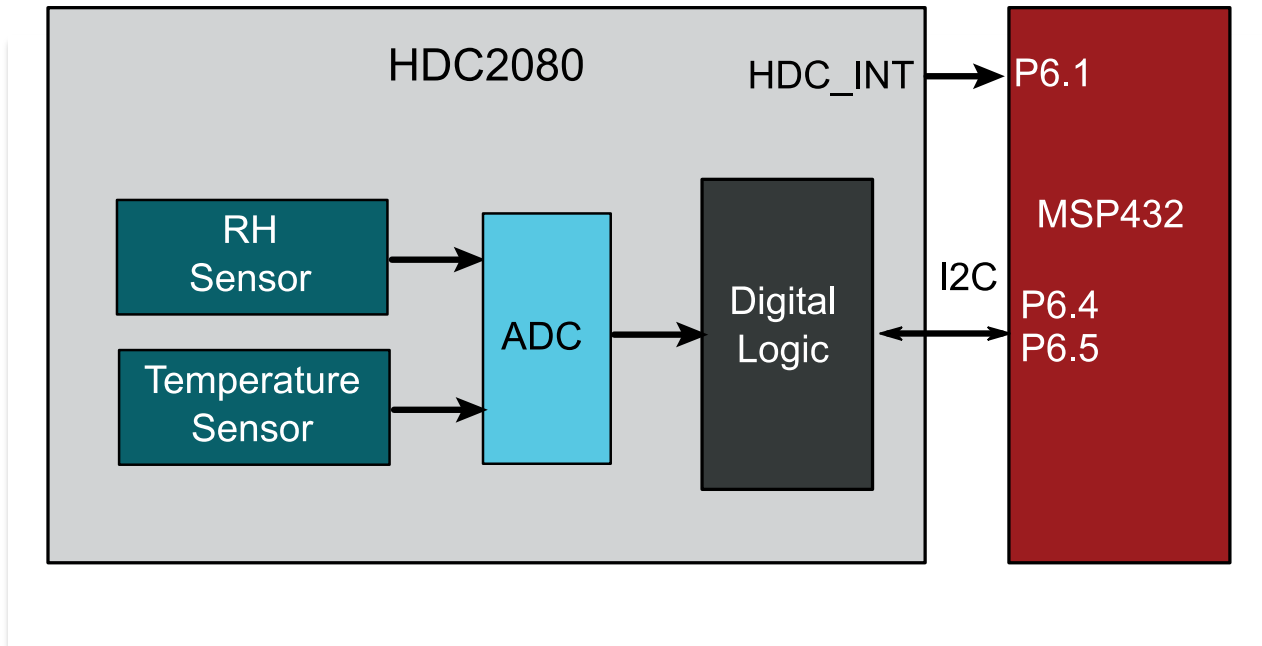




HDC2080 Low-Power Humidity and Temperature Digital Sensor

Properties

- Mixed analog-digital IC
- Adjustable sampling rate and resolution
- 20 registers inside chip
- Humidity
Accuracy: $\pm 3\%$
- Temperature
Accuracy: $\pm 0.4^{\circ}\text{C}$

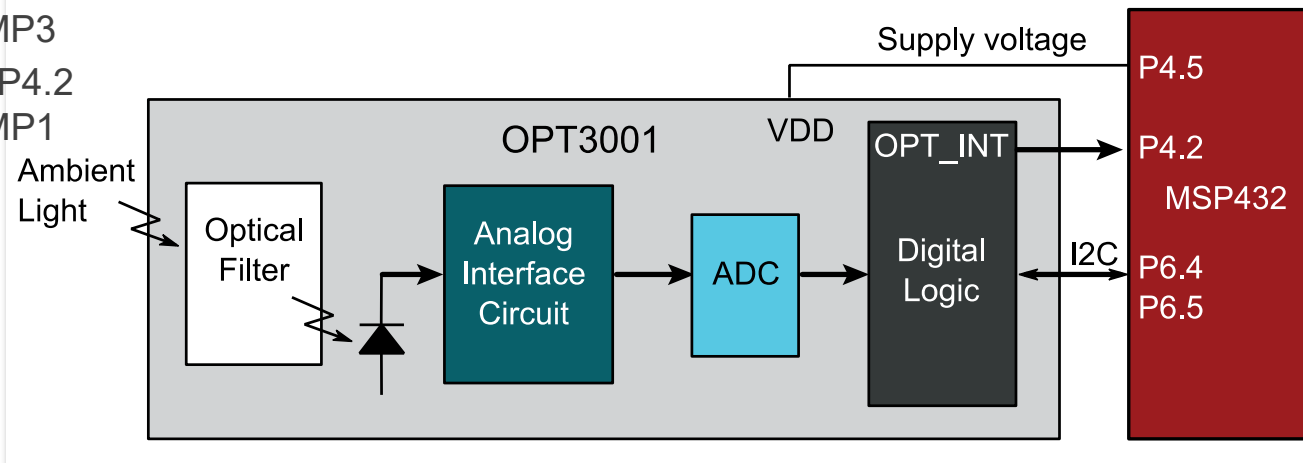
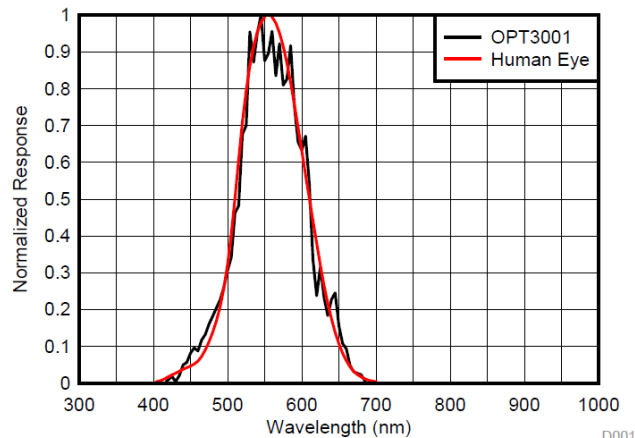




OPT3001 Ambient Light Sensor

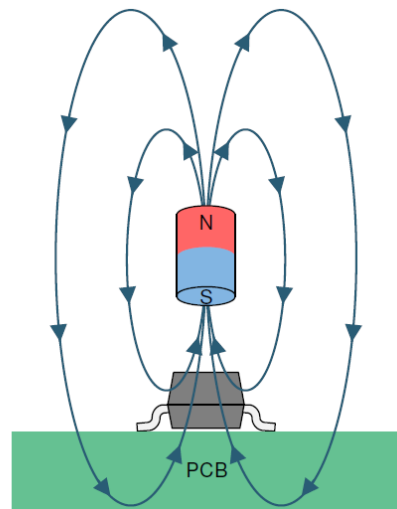
Properties

- Mixed analog-digital IC
- Spectral response matched to human eye
- Adjustable range/resolution
Range 41 lux to 83 k lux
Resolution 0.01 to 20 lux/bit
- 6 registers inside chip
- Powered by P4.5
Same as BMP3
- OPT_INT = P4.2
Same as BMP1

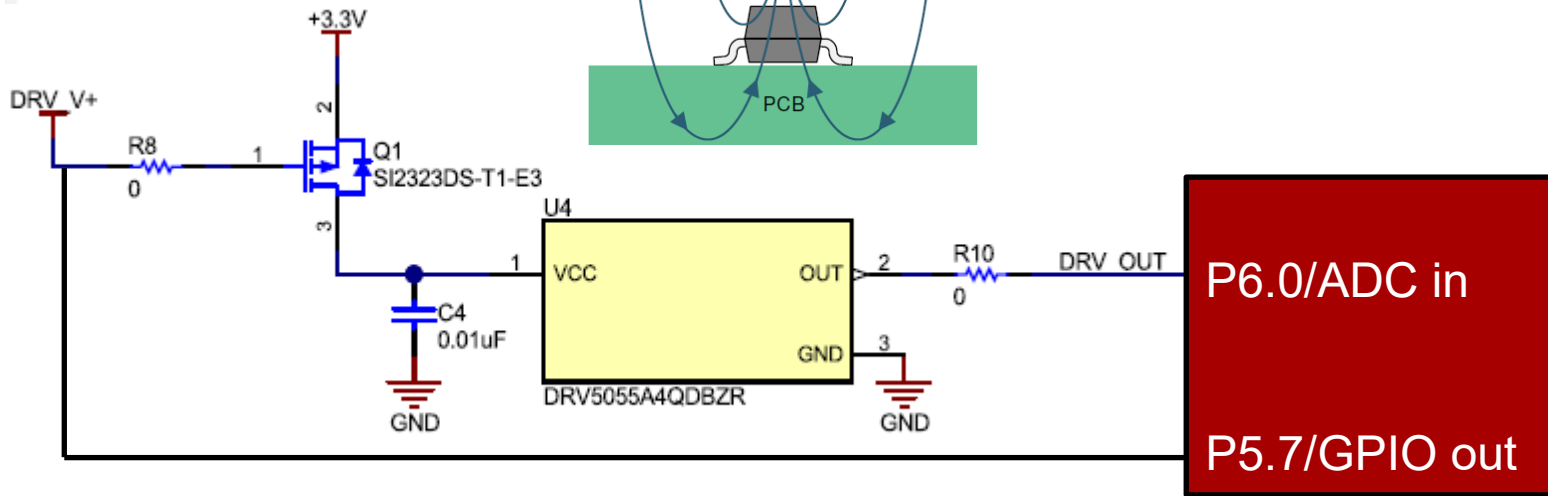




DRV5055 Hall Effect Sensor



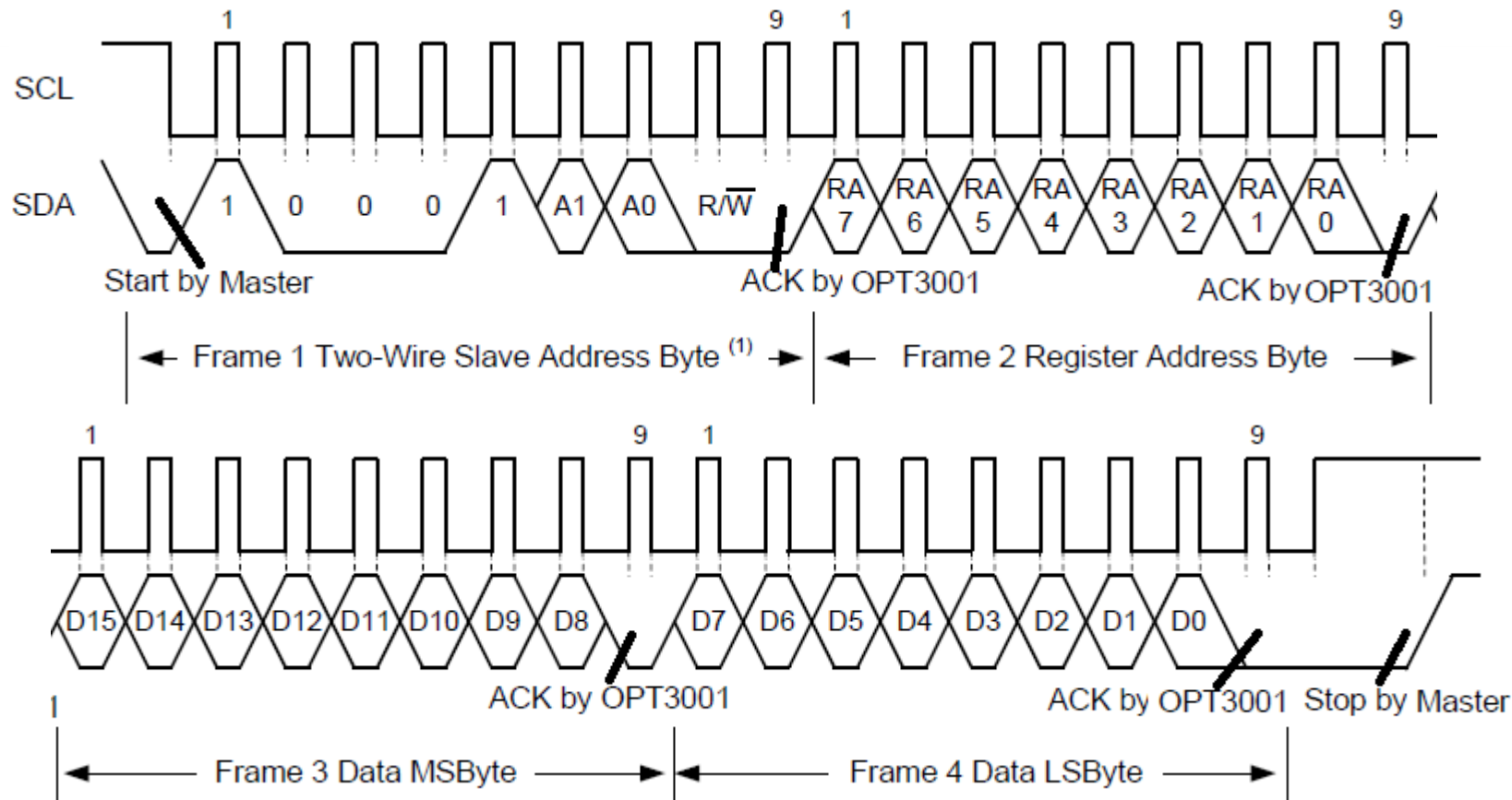
$$\text{DRV_Out} = 1.65 \pm \text{signal}$$





I2C Protocol Write Data

```
I2CB1_Send(OPT3001_ADDRESS, buffer, 3);
```

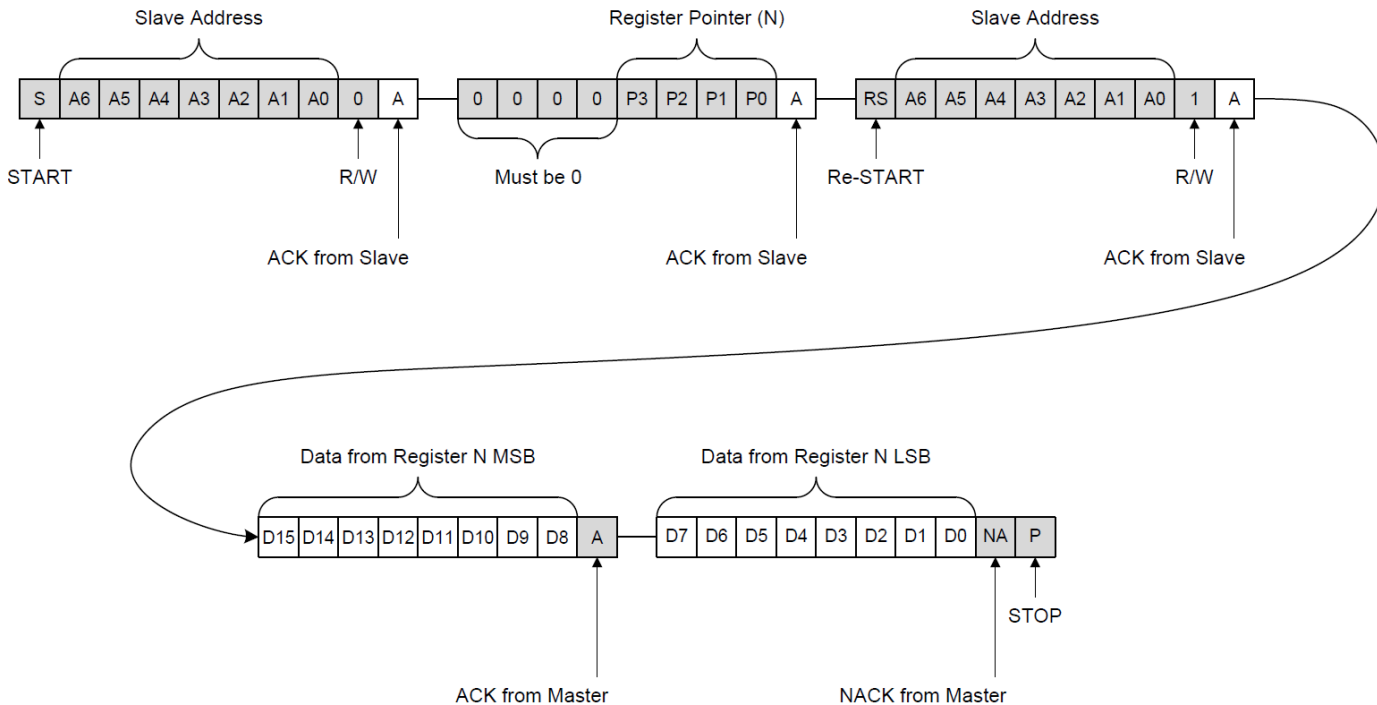




I2C Protocol Read Data

- Master controls SDA line
- Slave controls SDA line

```
I2CB1_Send(TMP117_ADDR, &address, 1);  
I2CB1_Recv(TMP117_ADDR, buffer, 2);
```





TMP117 Read Measurement

```
int32_t Temperature; // units are 0.1 C
int32_t Semaphore;
void Background(int16_t temperature){
    Temperature = (10*temperature)/128; // 0.1C
    Semaphore = 1;
}
void main(void){ Semaphore=0;
    DisableInterrupts(); Clock_Init48MHz();
    I2CB1_Init(30); // bit rate = 12MHz/30=400kHz
    TMP117_Arm(&Background);
    Init(); Clear(); OutString("TMP117 test\ninterrupt driven\n");
    SetCursor(0,2); OutString("T(C)= ");
    EnableInterrupts();
    while(1){
        WaitForInterrupt();
        if(Semaphore){ Semaphore=0;
            SetCursor(6,2); OutUFix1(Temperature);
        }
    }
}
```

Initialize clock

Initialize I2C

Initialize TMP117

Initialize display



TMP117 Read Measurement

```
int32_t Temperature; // units are 0.1 C
int32_t Semaphore;
void Background(int16_t temperature){
    Temperature = (10*temperature)/128; // 0.1C
    Semaphore = 1;
}
void main(void){ Semaphore=0;
    DisableInterrupts(); Clock_Init48MHz();
    I2CB1_Init(30); // bit rate = 12MHz/30=400kHz
    TMP117_Arm(&Background);
    Init(); Clear(); OutString("TMP117 test\ninterrupt driven\n");
    SetCursor(0,2); OutString("T(C)= ");
    EnableInterrupts();
    while(1){
        WaitForInterrupt();
        if(Semaphore){ Semaphore=0;
            SetCursor(6,2); OutUFix1(Temperature);
        }
    }
}
```

Interrupt driven:

Called when new temperature data is ready
Temperature units are 0.0078125 C



TMP117 Read Measurement

```
int32_t Temperature; // units are 0.1 C
int32_t Semaphore;
void Background(int16_t temperature){
    Temperature = (10*temperature)/128; // 0.1C
    Semaphore = 1;
}
void main(void){ Semaphore=0;
    DisableInterrupts(); Clock_Init48MHz();
    I2CB1_Init(30); // bit rate = 12MHz/30=400kHz
    TMP117_Arm(&Background);
    Init(); Clear(); OutString("TMP117 test\ninterrupt driven\n");
    SetCursor(0,2); OutString("T(C)= ");
    EnableInterrupts();
    while(1){
        WaitForInterrupt();
        if(Semaphore){ Semaphore=0;
            SetCursor(6,2); OutUFix1(Temperature);
        }
    }
}
```

Mailbox consists of data and semaphore

Sleep while waiting

Display output in main



HDC2080 Read Measurement

```
uint32_t Humidity;
int32_t Temperature;
void main(void){
  DisableInterrupts();
  Clock_Init48MHz();
  I2CB1_Init(30); // bit rate = 12MHz/30=400kHz
  HDC2080_Init();
  Init(); Clear();
  OutString("HDC2080 test\n"); SetCursor(0,2); OutString("H,T = ");
  while(1){
    Clock_Delay1ms(2000);
    Humidity = HDC2080_ReadHumidity();
    Temperature = HDC2080_ReadTemperature();
    SetCursor(5,1);
    UART0_OutUFix1(Humidity);
    OutChar(',');
    UART0_OutUFix1(Temperature);
  }
}
```

Initialize clock

Initialize I2C

Initialize HDC2080

Initialize display

Busy-wait synchronization

Display output in main



OPT3001 Read Measurement

```
OPT3001_Result Light; // lux = 0.01*(2^Exponent)*Result
void main(void){
  DisableInterrupts();
  Clock_Init48MHz();
  I2CB1_Init(30); // bit rate = 12MHz/30=400kHz
  OPT3001_Init();
  Init(); Clear();
  OutString("OPT3001 test\n");
  SetCursor(0,2); OutString("L = ");
  while(1){
    Clock_Delay1ms(2000);
    Light = OPT3001_ReadLight();
    SetCursor(4,1);
    OutUDec(Light.Exponent);
    OutChar(',');
    OutUDec(Light.Result);
  }
}
```

Initialize clock

Initialize I2C

Initialize OPT3001

Initialize display

Busy-wait synchronization

Display output in main



Summary

TMP117

- Range -20 to +50 °C
- Resolution 0.0078 °C
- Accuracy $\pm 0.1^\circ\text{C}$
- Interrupt driven software

HDC2080

- Humidity Accuracy: $\pm 3\%$
- Temperature Accuracy: $\pm 0.4^\circ\text{C}$
- Busy-wait software

OPT3001

- Adjustable range/resolution
Range 41 lux to 83 k lux
Resolution 0.01 to 20 lux/bit

DRV5055A

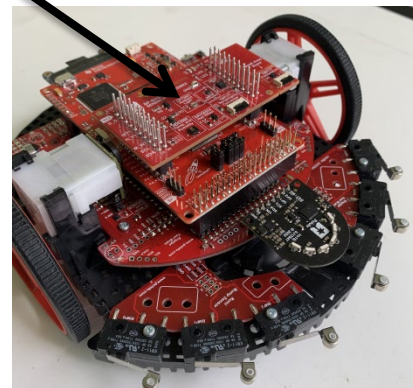
- Hall Effect
- Analog output



Components In One IC

- Transducer
- Analog front end
- Analog to digital conversion
- Digital processing
- I2C communication

BP-BASSENSORSMKII



Conflicts with RSLK BMP1 BMP3 BMP5



Module 21

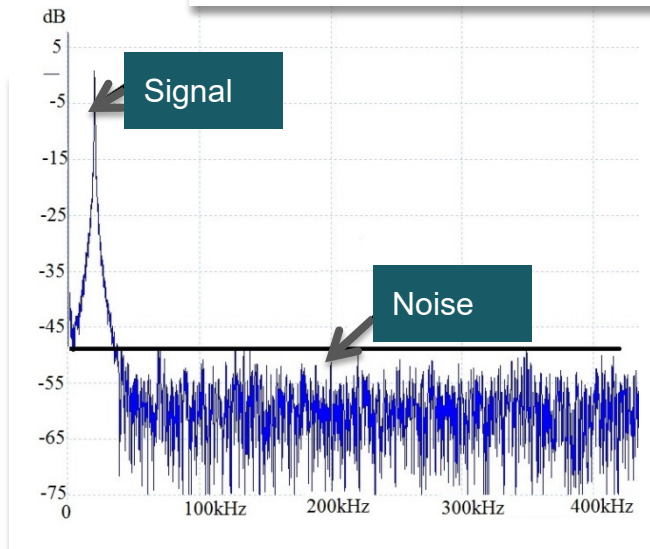
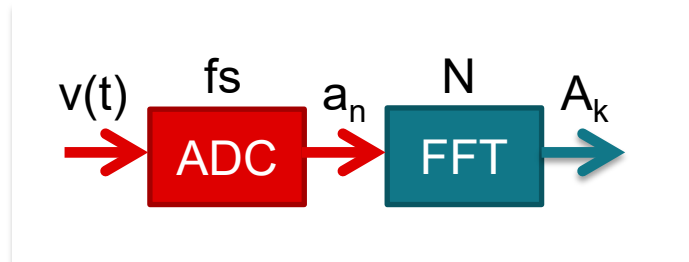
Lecture: Sensor Integration - Fast Fourier Transform



Fast Fourier Transform

You will learn in this module

- Discrete Fourier Transform
 - Conversion from time domain to frequency domain
 - Sampling rate, f_s
 - Number of samples, N (sample time $T = N/f_s$)
 - Windowing
- FFT implementation
 - Constants
 - $N \log N$ speed
 - Execution on MSP432
- FFT applications
 - Spectrum analyzer
 - Noise analysis





Sampling: conversion from physical to analog to digital

Sensor: physical to analog

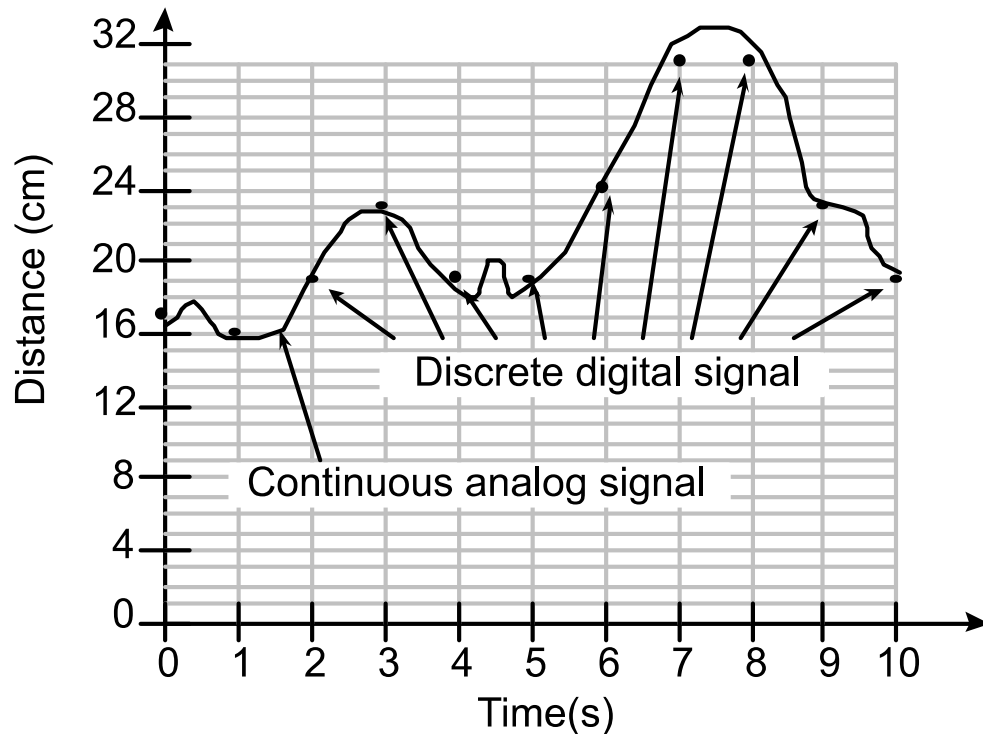
- Analog signal is voltage
- Analog signal is time

Amplitude limitations

- Range, min to max
- Resolution, Δx
- Precision, $(\max - \min) / \Delta x$

Time limitations

- Sampling rate, f_s
0 to $\frac{1}{2} f_s$
- Number of samples
Buffer size N
- Frequency resolution
 $\Delta f = f_s / N$





Transform: Time Domain to Frequency Domain

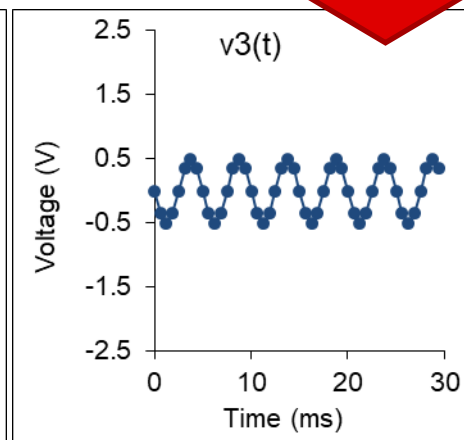
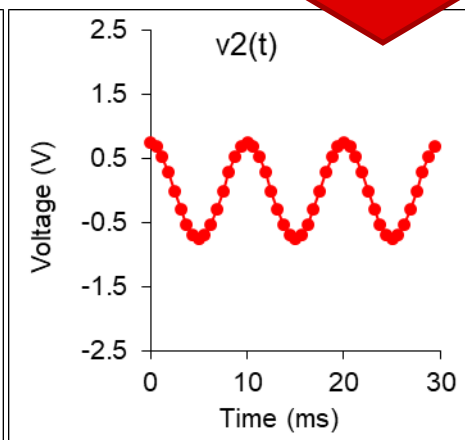
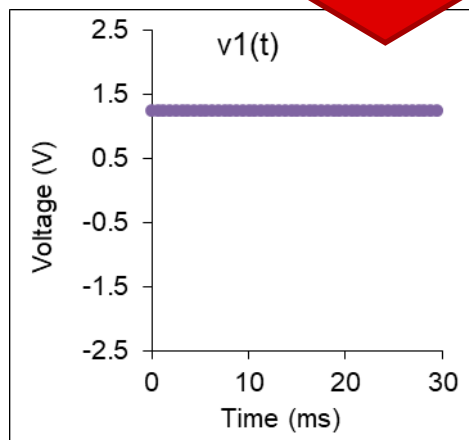
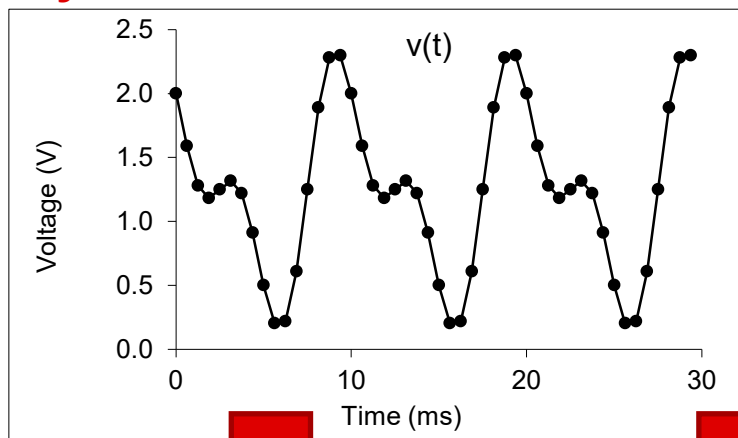
Let $V(t)$ be time domain input

- Arbitrary periodic wave

Decompose into a sum of sinusoids

- $V1 = 1.25$
- $V2 = 0.75 \cdot \cos(2\pi \cdot 100 \cdot t)$
- $V3 = 0.50 \cdot \cos(2\pi \cdot 200 \cdot t + \pi/2)$
- $V4 = 0.00 \cdot \cos(2\pi \cdot 300 \cdot t)$
- $V5 = 0.00 \cdot \cos(2\pi \cdot 400 \cdot t)$

...





Transform: Time Domain to Frequency Domain

Let $v(t)$ be time domain input

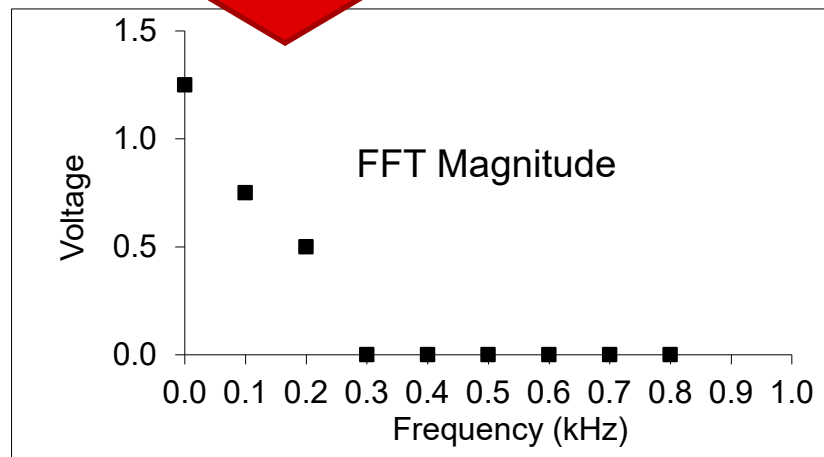
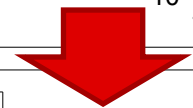
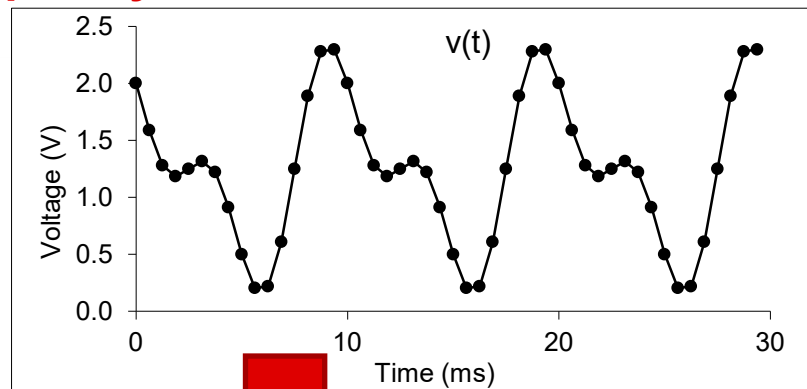
- Arbitrary periodic wave
- $f_s = 1600$ Hz
- $N = 16$

Decompose into a sum of sinusoids

- $V1 = 1.25$
- $V2 = 0.75 \cdot \cos(2\pi \cdot 100 \cdot t)$
- $V3 = 0.50 \cdot \cos(2\pi \cdot 200 \cdot t + \pi/2)$
- $v(t) = V1 + V2 + V3 + \dots$

Important design factors

- Sampling rate, f_s
0 to $\frac{1}{2} f_s$
- Number of samples, buffer size N
- Frequency resolution
 $\Delta f = f_s / N$





Discrete Fourier Transform

Let $V(t)$ be time domain input

- Arbitrary periodic wave, real
- f_s is sampling rate
- N is buffer size
- $\{a_n\} = \{a_0, a_1, a_2, \dots, a_{N-1}\}$
- Index n is time (n/f_s)

Discrete Fourier Transform

- Calculates N complex values
- $\{A_k\} = \{A_0, A_1, A_2, \dots, A_{N-1}\}$
- Index k is frequency ($k \cdot f_s / N$)
- Frequency resolution
 $\Delta f = f_s / N$
- Order $N \cdot N$ in complexity

Fast Fourier Transform

- Same outputs $\{A_k\} = \{A_0, A_1, A_2, \dots, A_{N-1}\}$
- Order $N \cdot \log N$ in complexity

$$A_k = \sum_{n=0}^{N-1} a_n W_N^{kn}$$
$$W_N = e^{-j2\pi/N}$$



FFT on MSP432

Sample input

- $\{a_n\} = \{a_0, a_1, a_2, \dots, a_{N-1}\}$ units volts
- Set real part of N inputs to signal
- Set imaginary parts to 0
- f_s is sampling rate
- Window if needed

Fast Fourier Transform

- Calculates N complex values
- $\{A_k\} = \{A_0, A_1, A_2, \dots, A_{N-1}\}$

Interpret FFT

- Index k is frequency ($k \cdot f_s / N$)
- Frequency resolution $\Delta f = f_s / N$
- DC Magnitude = $|A_0| / N$ in volts
- Results A_k , for $k = 1$ to $\frac{1}{2} N$
Magnitude = $|A_k| / (N/2)$ in volts
Phase = $\arctan(\text{Im}(A_k) / \text{Re}(A_k))$
- $\text{dB}_{FS} = 20 \log_{10}(\text{Magnitude} / \text{FullScale})$

```
#include "../inc/FFT.h"
#define q 11 // for 2^11 points
#define N (1<<q) // 2048-point FFT
complex_t a[N], scratch[N];
void Sample(void){
    for(int k=0; k<N; k++){
        a[k].Real = 3.3*ADC_In()/16384;
        a[k].Imag = 0;
        Sync(); // set sampling rate
    }
}
void SpectrumAnalyzer(void){
    Sample(); // set a[]
    fft(a, N, scratch); // result put in a[]
    // plot a[]
}
```

For a more full featured approach see,
<https://www.ti.com/tool/MSP-IQMATHLIB>



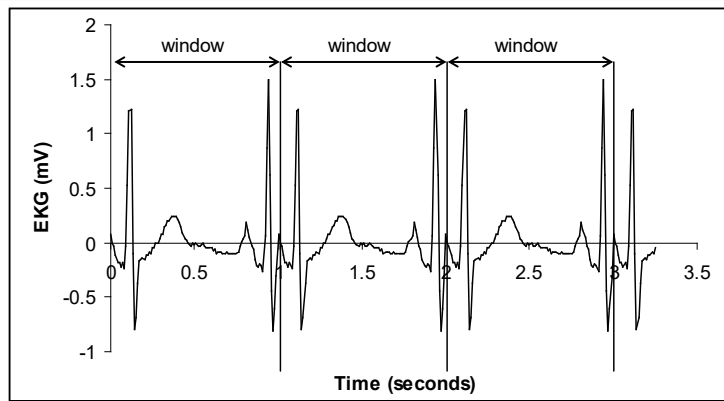
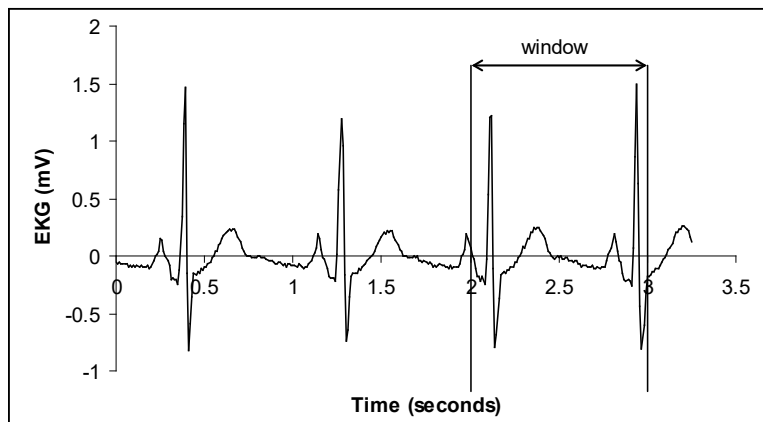
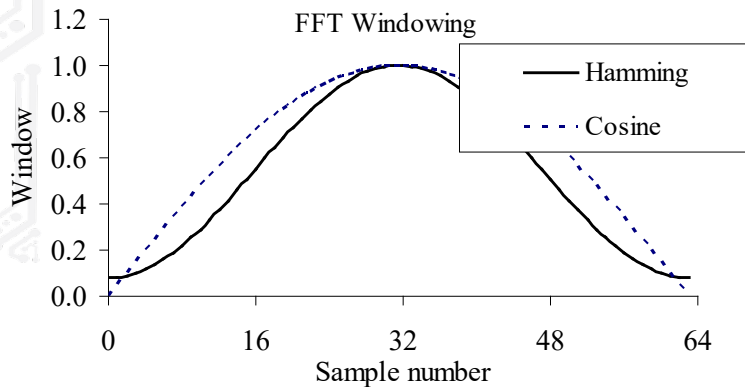
Spectral Leakage

Interpreted as infinite periodic signal

- Sample $\{a_0, a_1, a_2, \dots, a_{N-1}\}$
- $\{\dots a_0, a_1, a_2, \dots, a_{N-1}, a_0, a_1, a_2, \dots, a_{N-1}, \dots\}$

Windowing

- Window shape removes error
 - Taper down to zero at the beginning
 - Taper down to zero at the end
- Multiply samples by window





Use Spectrum Analyzer to Verify Sampling Rate, Analog Filter

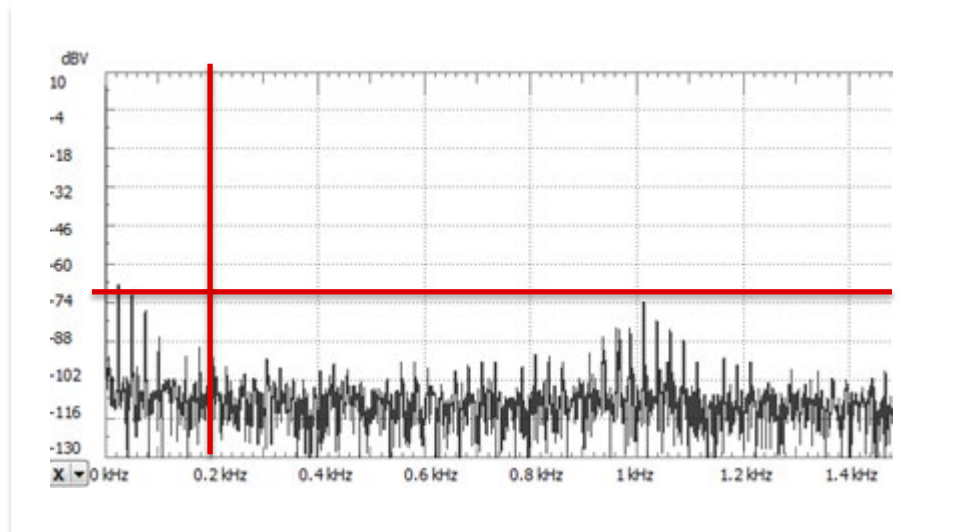
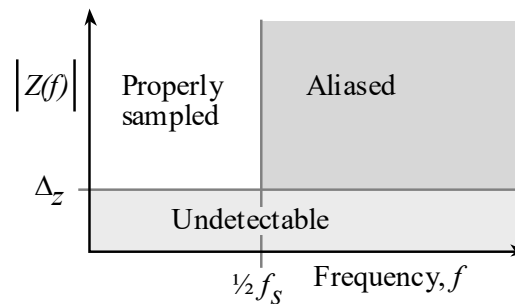
Proposed data acquisition system

- $f_s = 400$ Hz
- 12-bit ADC
- 0 to 3.3V ADC range

Large high frequency data will alias

To avoid aliasing

- Consider $f \geq \frac{1}{2} f_s = 200$ Hz
- Large if signal $> 3.3V/4096$
- $\text{dB}_{\text{FS}} = 20 \log_{10}(2^{-12}) = -72.2$





Use Spectrum Analyzer to Filter to Analyze Noise

60 Hz (large)

- EM pickup from AC power line
- 60, 120, 180, 240,... harmonics

DC motor noise (large)

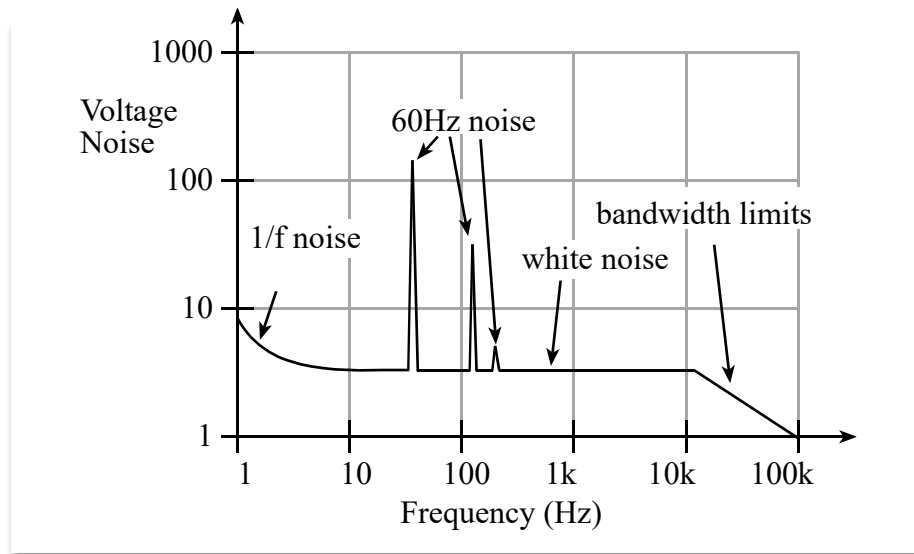
- `PWM_Init34(15000, rightDuty, leftDuty);`
- EM pickup from motors
- 50, 100, 150, 200,... harmonics

White noise (small)

- Constant noise amplitude
- Thermal uncertainty

Pink or 1/f noise (very small)

- Low frequency
- Variable conductivity





Summary

Discrete Fourier Transform

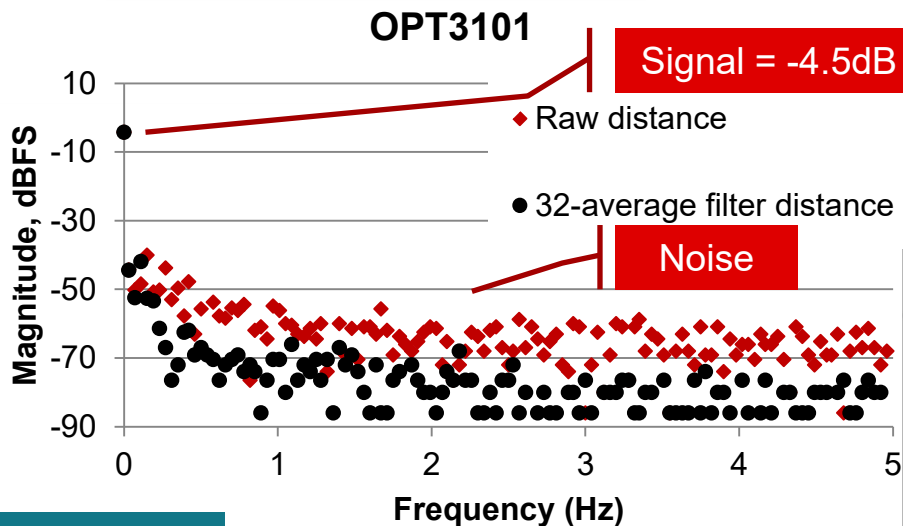
- Sampling rate, f_s
 - 0 to $\frac{1}{2} f_s$
- Number of samples N
- Frequency resolution $\Delta f = f_s/N$

$$A_k = \sum_{n=0}^{N-1} a_n W_N^{kn}$$

$$W_N = e^{-j2\pi/N}$$

Fast Fourier Transform

- $N \log N$ speed
- Index k is frequency ($k * f_s/N$)
- For $k = 0$ to $\frac{1}{2} N$
- Output A_k has same units as input
Magnitude = $|A_k|/(N/2)$
Phase = $\arctan(\text{Im}(A_k)/\text{Re}(A_k))$



SNR = 39 dB

$10^{39/20} = 195$ alternatives

ENOB = $\log_2(195) = 7.6$ bits

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